

# THE JULIUS LOTT **YOUTH FOR UNITY DAY!**

2016: CULTURAL AWARENESS  
2017: TOGETHER WE'RE STRONGER

	YELLOW TEAM	ORANGE TEAM	GREEN TEAM	PINK TEAM	PURPLE TEAM
3:25PM	KICK OFF IN GYM				
3:40PM	<b>ART ROOM: STAFF PLANNED ACTIVITY</b>	<b>PROJECT: STAFF PLANNED ACTIVITY</b>	<b>TECH LAB: STAFF PLANNED ACTIVITY</b>	<b>GAMES: STAFF PLANNED ACTIVITY</b>	<b>GYM: STAFF PLANNED ACTIVITY</b>
4:00PM	SNACK IN CAFE	SNACK IN CAFE	SNACK IN CAFE	<b>GAMES: M &amp; M FEELING GAME</b>	<b>GYM: M &amp; M FEELING GAME</b>
4:20PM	<b>ART ROOM: M &amp; M FEELING GAME</b>	<b>PROJECT: M &amp; M FEELING GAME</b>	<b>TECH LAB: M &amp; M FEELING GAME</b>	SNACK IN CAFE	SNACK IN CAFE
4:30PM	<b>WE ALL FIT TOGETHER MURAL (ART)</b>	BLINDFOLDED BUILDING (GAMES)	<b>I LOVE MY NEIGHBOR (PTO)</b>	<b>JOURNEY AROUND THE WORLD &amp; HUMAN KNOT (LC)</b>	YOUR DOCTOR DODGEBALL(GYM)
4:45PM	YOUR DOCTOR DODGEBALL(GYM)	<b>WE ALL FIT TOGETHER MURAL (ART)</b>	BLINDFOLDED BUILDING (GAMES)	<b>I LOVE MY NEIGHBOR (PTO)</b>	<b>JOURNEY AROUND THE WORLD &amp; HUMAN KNOT (LC)</b>
5:00PM	<b>JOURNEY AROUND THE WORLD &amp; HUMAN KNOT (LC)</b>	YOUR DOCTOR DODGEBALL(GYM)	<b>WE ALL FIT TOGETHER MURAL (ART)</b>	BLINDFOLDED BUILDING (GAMES)	<b>I LOVE MY NEIGHBOR (PTO)</b>
5:15PM	<b>I LOVE MY NEIGHBOR (PTO)</b>	<b>JOURNEY AROUND THE WORLD &amp; HUMAN KNOT (LC)</b>	YOUR DOCTOR DODGEBALL(GYM)	<b>WE ALL FIT TOGETHER MURAL (ART)</b>	BLINDFOLDED BUILDING (GAMES)
5:30PM	BLINDFOLDED BUILDING (GAMES)	<b>I LOVE MY NEIGHBOR (PTO)</b>	<b>JOURNEY AROUND THE WORLD &amp; HUMAN KNOT (LC)</b>	YOUR DOCTOR DODGEBALL(GYM)	<b>WE ALL FIT TOGETHER MURAL (ART)</b>
5:45PM	CONSOLIDATION IN GAMES ROOM				

# How to Play

Activity	Instructions	Supplies
<p><b>M &amp; M</b> <b>FEELING GAME</b></p>	<p>Divide members into teams of two. Members will be given their M &amp; M feeling worksheet and a pack of M &amp; Ms. They will open their pack and for each color, they will share the prompt with their partner. <b>This activity promotes listening, empathy, and feeling sharing</b></p>	<p>M &amp; Ms M &amp; M Worksheet (included)</p>
<p><b>WE ALL FIT TOGETHER PUZZLE MURAL</b></p>	<p>Members will design their own puzzle piece that will be a part of a collaborate mural at the front of the Club. Members will include their name and one word to describe them on the puzzle piece. <b>This activity promotes acceptance and self-identity.</b></p>	<p>Puzzle piece template (included) Markers Stickers</p>
<p><b>BLINDFOLDED BUILDING</b></p>	<p>Pair members up. Have members sit across from one another in their teams. One member will be blindfolded and the other will give directions on how to build various cup-stacking stacks. Members will go back and forth. Younger members may sit at the tables and complete diversity coloring sheets as a backup. <b>This activity builds trust and promotes listening.</b></p>	<p>Cup-Stacks Blindfolds Coloring Sheets Markers/Crayons</p>
<p><b>I LOVE MY NEIGHBOR</b></p>	<p>Position chairs/cones to form a circle. Make sure there is one less cone/chair than the number of players. The member standing in the center of the circle begins the game by saying "I love my neighbor especially my neighbor who..." S/he completes the sentence with a piece of information that is true for him/her. Example: "I love my neighbor, especially my neighbor who loves to play basketball, etc. As soon as s/he is finished with the statement, everyone (including the person in the center) who this applies to moves from their cone to an empty cone that is not right next to them. The member who does not have a cone is "it" and begins a second round of the game. <b>This activity promotes listening and acceptance.</b></p>	<p>Cones</p>
<p><b>JOURNEY AROUND THE WORLD/HUMAN KNOT</b></p>	<p>Have members stand in a circle. Explain to the members that you are going on a journey AROUND THE WORLD!! And you all can go anywhere in the whole wide world that you want. Choose one member to pick the first destination (e.g. China), then ask another student to choose the mode of transportation you will use to get there (e.g. swim). Have all the students act out the mode of transportation on their spots for a few seconds before reaching your destination. Once you decide you have arrived, ask a few of the members what you can see/do while there and act those out accordingly (e.g. see some Pandas in China, go to the beach in Mexico, run away from cheetahs that are chasing you in Africa, hide from mummies in the Great Pyramids, etc.) Then members will act those things out as well. Make sure every child has an opportunity to provide some input into the journey and let this be as student-driven as possible.</p> <p>Once members are no longer interested in this activity, you may play the human knot: have members stand in a circle facing inward. Tell everyone to reach their right arm towards the center and grab someone else's hand. Make sure no one grabs the hand of the person right next to them. Next, have everyone reach their left arm in and grab someone else's hand. The kids need to work together to untangle the human knot without letting go of any hands. The goal is to end up in a perfect circle again. They can go over or under each other's arms, or through legs if needed! Encourage them to do whatever they want, as long as they don't break the chain in the process. <b>This activity promotes cultural awareness and listening.</b></p>	<p>N/A</p>
<p><b>YOUR DOCTOR DODGEBALL</b></p>	<p>Divide members into teams. One person on each team will be the doctor and wear a jersey to identify him/her. When a person is out (hit by ball or opponent catches ball). He or she must sit on the ground to signify he/she is out. The doctor, in order to tag and save one of his/her teammates, must first save a member on the other team. The doctor can never be out and serves the purpose of the medic and can help pass ball to his/her team. <b>This activity promotes helping others.</b></p>	<p>Jerseys to identify the Doctor Dodgeballs</p>

# The m&m's Feeling Game

For every  say one thing that makes you happy.

For every  say one thing that makes you sad.

For every  say one thing that makes you angry.

For every  say one thing that makes you excited.

 say one poor choice you made today and what you could have done different.

For every  say good choice you made today.

