Paladin

SPELLCASTING CLASS

Charisma	17	+9
SPELLCASTING ABILITY	SPELL SAVE DC	SPELL ATTACK BONUS

SPELLS KNOWN

0 CANTRIPS

1 — SLOTS TOTAL: 4 — SLOTS EXPENDED:

PREPARED — SPELL NAME

- Bless
- Cure Wounds
- Command
- Detect Evil and Good
- Divine Favor
- Hunter's Mark (oath spell)
- Bane (oath spell)

2 — 3

- Lesser Restoration
- Branding Smite
- Misty Step (oath spell)
- Hold Person (oath spell)

3 — 2

- Magic Circle
- Aura of Vitality
- Revivify
- Protection from Energy (oath spell)
- Haste (oath spell)

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