

Tech Rider for *Blood/Sugar*

prepared by Diana Wyenn
updated January 1, 2019

GENERAL INFO

Blood/Sugar is a 60-minute performance followed by a 30-minute discussion with the audience and local Diabetes educators; runtime is 90 minutes. If time is limited, there is an abridged version of *Blood/Sugar* consisting of a 20-minute performance and 20 to 40-minute discussion.

Both versions have been built with scalability in mind. Performances can take place as a full theatrical production for a proscenium stage or black box theater, or as a simplified lecture/performance at convenings, conferences, auditoriums, student centers, or classrooms.

PRODUCTION CONTACTS

Diana Wyenn - Creator/Performer
310-702-5280
diana.wyenn@gmail.com

Laban Pheidias - Stage Manager/Operator
213-610-4930

PRODUCTION TEAM

full production: 1 performer, 1 stage manager/video & sound operator, 1 lighting designer/operator (or we can utilize your in-house lighting programmer/operator)

lecture-performance: 1 performer, 1 stage manager/video & sound operator

STAGE

full production: minimum stage depth: 15', minimum stage width: 20'

lecture-performance: highly flexible

SCENIC & PROPS

Presenter supplies music stand or podium, one desk (must safely support the performer standing on top), and one chair. Artist supplies all hand props.

PROJECTION

Available for lecture-performance and full production. Presenter supplies a projector and projection surface sufficient for size of space. Artist supplies all content and operating computers, which is run by stage manager onstage.

LIGHTING

full production: Presenter provides access to in-house theatrical lighting with the ability to hang and/or focus up to six specials, and three fluorescent lighting tubes.

lecture-performance: Highly flexible, no special needs required

SOUND

full production or basic reading: Presenter supplies a sound system sufficient for size of space. Artist supplies all content and operating computer, which is run by stage manager onstage.

SAMPLE WORK SCHEDULES

full production:

DAY 0: company travel

DAY 1: load-in, focus and cueing for
lights/sound/video, tech rehearsal

DAY 2: notes, dress rehearsal, & PERFORMANCE #1

DAY 3: PERFORMANCE #2 (load-out)

DAY 4: return travel

lecture-performance:

DAY 0: company travel

DAY 1: 3 hours for setup and soundcheck.

READING/PERFORMANCE in evening.

DAY 2: return travel