

Marin Interleague Soccer Alliance Playing Rules 2016

These Playing Rules supersede all playing rules:

Point System:

The Marin Interleague Soccer Alliance (MISA) shall operate under a point system. The point system shall award (3) points for a win, (1) point for a tie and (0) points for a loss.

In case of a tie in the standings within a group:

1. "Average game points"; and if still tied -
2. "Fewest Average Goals Allowed" per game"; and if still tied -
3. "Most Average Goals Scored" per game (not to exceed a 6 goal differential in any one game); and if still tied -
4. "Head to head" winner; and if still tied -
5. "Coin Flip" In the event that two teams are still tied entering the playoffs, a division winner shall be determined by a coin flip. The time and place of the coin flip shall be determined by the MISA BOD, and shall be conducted by the MISA Chairperson.

Standard Playing Rules:

MISA shall play under the standard FIFA laws of the game. The MISA Board of Directors reserves the right to amend rules as necessary to maintain a fair and safe playing experience for all players.

Game Time, Field Sizes:

Fifth/Sixth Grade (U12) play two 30 minute halves | 10-min. halftime | Size 4 ball |
Numbers of players - 9v9

Seventh/Eight Grade (U14), play two 35 minute halves| 10-min. halftime | size 5 ball |
Number of players 11v11

Ninth/Tenth (U16), play two 40 minute halves| 10-min. halftime | size 5 ball |
Number of players 11v11

Eleventh/Twelfth (U19) play two 40 minute halves | 10-min. halftime | size 5 ball |
Number of players 11v11

- Overtime shall only be played during playoff or championship games.
- Based on the FIFA laws of the game, MISA shall play a maximum of two 5 minute Golden Goal overtime periods. In the event that there is no winner at the end of the of the Golden Goal period, the game shall be determined by kicks from the Penalty mark.

Roster Cards are Required at All games

A roster card, including the names and pictures of all players, signed by the registrar of the club, and laminated is required to be presented to the referee before each game. All players names and pictures must be on the roster in order to play. Teams without roster cards will be reported to the MISA administrator and board, for their review and corrective action; and could result in possible forfeiture of game.

Substitutions:

Players may be substituted at the following times:

1. Prior to a throw-in, in your favor. If the team in possession of the ball substitutes, the other team may substitute players as well.
2. Prior to a goal kick, by either team.
3. After a goal, by either team.
4. After an injury, when the referee stops play, by either team.
5. At half time.
6. When the referee stops play to caution a player, only the cautioned player may be substituted, prior to the restart of the game.
7. The number of substitutes shall be unlimited. A substitute shall not enter the field of play until he/she has been given a signal to do so by the referee.

Number of Players:

Based on the FIFA laws of the game, each team shall play with no less than seven, and nor more than 11. Teams need not play with fewer than 11 (play numbers down) (9 in 5th/6th grade) as it will unfairly penalize the team with the correct number of players.

Game Ball:

Three game balls shall be furnished by the Home Team.

Heading Not Allowed (FIFTH/SIXTH GRADE LEVEL ONLY):

Heading will not be permitted in the Fifth/Sixth Grade (Under 12) level.

When a player deliberately heads the ball in a game, an indirect free kick (IFK) should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred.

If the field does not have a goal area marked (for example in a small sided game) then the kick is taken from the edge of the penalty area parallel to the goal line.

In all cases, the center referee should notify the player that heading is not permitted in the Fifth/Sixth (Under 12) grade age level. The referee shall not take additional action such as a yellow or red card, however the referee at his/her discretion may elect to warn the coach, asking that coach to remove the player from the field if the heading offenses continue.

Player's Responsibility Relating to:

A Players First Yellow Card:

A cautioned (receiving first yellow card) player shall leave the field and may be replaced. Should the team with the cautioned player elect to play shorthanded, the cautioned player may not re-enter nor be replaced until the next legal substitution opportunity. *For clarification, the cautioned player must leave the field, and may return at the next legal substitution.*

A Players Second Yellow Card (Red Card), Red Card:

A player who receives a second Yellow card in the game, or a Red card must leave the field. The team with the Red carded player may not substitute for the ejected. The player must leave the technical area, and field of play if a parent or guardian is present.

Coaches/Staff Responsibility Relating To:

At the referee's discretion, a Yellow Card or Red Card may be issued to a coach or staff member. Additionally, a referee may warn a coach, or send off (eject/disqualify) a coach using the traditional verbal method.

A coach or staff member may be cautioned or disqualified either for team misconduct or for bench misconduct that cannot be attributed to a specific individual, or his own misconduct. At the referee's discretion, a Yellow or Red Card may be issued to

A coach who is disqualified must leave the vicinity of the playing area immediately and is prohibited from any contact, direct or indirect, with the team during the remainder of the game. Failure to comply shall result in termination of the game.

Red Card (ejection/disqualification):

The referee will report all red card infractions to the MISA Administrator for Board review and corrective action. A red card infraction carries a minimum of a one game suspension, but depending on the severity of the infraction, the MISA Board has the discretion of increasing the number of games the player or coach is suspended.

Fans Responsibility Relating To:

At the referee's discretion, unruly fans can be asked to leave the vicinity of the playing area immediately and are prohibited from any contact, direct or indirect, with the team during the remainder of the game. The game will be suspended until the fan leaves; and if the fan refuses, the referee has the authority to terminate the game and file a report to the MISA Board for corrective action and the status/outcome of the game.