



Narf's Favorite Covers Set 1

24K Magic	Scene 1: Syn Bass, Stab Synth and Saw Arp	Scene 2: Low F plays rise sample	Super Knob: Removes Tempo synced delay	
Africa	Scene 1: Main Riff Synth, harmonies included in Marimba sound. Switch to Africa Solo for solo with harmony	Scene 2: Only use this if you don't want harmony when you play. Flute sound with no harmony	Scene 3: Flute and Marimba sound with no harmony	
Africa Solo	Scene 1: 1st part of solo with harmony	Scene 2: 2nd part of solo with harmony	Scene 3: 3rd part of solo with harmony	Go back to Africa to continue song
<u>Billie Jean</u>	Scene 1: Verse 1 and 2; When playing verse 2, right hand plays bell/pad synth	Scene 2: Pre-Chorus,; EP layered with thin synth split with brass lead synth	Scene 3: Chorus; Main synth + Strings	Scene 4: Main Synth + brass lead synth
Can't Feel My Face	Pad synth + saw synth for verses	Ribbon isolates pad synth		
Can't Stop The Feeling	Sidechain effect synced to tempo for most sounds	Scene 1: Piano	Scene 2: Pre-Chorus, disengage Arp when playing 2nd half of the pre-chorus	Scene 3: Chorus; Piano and synth layer
Don't You Forget About Me	Scene 1: Intro; Piano + Lead Synth	Scene 2: Verse / Chorus	Scene 3: Bridge	

Dreams	Scene 1: Intro; Synth and Ac. Guitar layer.	Super Knob removes Guitar	Scene 2: Verse and Chorus	Super Knob controls Cutoff Frequency of the Synth
Here I Go Again	Scene 1: Intro Velocity switches low piano sound	Scene 2: Verses; EP plus synth		
Jump	Scene 1: Intro riff and verse	Scene 2: Pre-Chorus	Scene 3: Verse 2	Scene 4: Keys Solo (increased volume)
Livin On A Prayer	Scene 1: Intro; low CDE plays talk box samples, GAB keys play CDE pitch	Scene 2: Verse; syn string, Play low Eb and F while playing C and D major chords with right hand	Scene 3: Pre Chorus DX wire synth	Scene 4: Chorus
Money For Nothing	Scene 1: Intro; Play low C note to trigger arpeggio while playing left hand chord. Use Master volume to fade in. Part 6 will not respond to slider volume input.	Velocity will switch on low DX bass notes. Super Knob activates portamento/pitch envelope rise effect	Scene 2: Verse	Scene 3: Pre-Chorus organ
<u>One Vision</u>	Low D activates pitch rise and high string fade in	Bb triggers arpeggiated sample	Super knob activates flanger effect	
Radio Gaga	Left hand triggers arpeggio bass	Connect mic for Vocoder when playing right hand chords		
Uptown Funk	Scene 1: Intro; Left hand plays samples, right hand plays EP	Scene 2: used for the rest of the song	Playing the F note in the G7 Chords triggers "Yeaaah!" sample	
Versace On The Floor	Scene 1: Verse	Scene 2: Chorus	Scene 3: Chord and Solo split	Scene 4: Bridge (tempo synced)

Narf's Favorite Covers Set 2

A Sky Full of Stars	Scene 1: Piano with pad and synth bass, use Superknob to introduce pad and synth bass. Press MOTION SEQ TRIGGER Button to automate Superknob and MOTION SEQ HOLD button to freeze position.	Scene 2: Sounds from Scene 1 is layered with a trance synth which fades in using the Superknob. Play high C for synth sound effect	Scene 3: Trance synth
Ain't Nobody	Scene 1: Low C triggers arpeggiated intro sample which will fade out after several seconds. Left hand synth right hand claw synth hybrid	Scene 2: Switch to scene 2 to play strings using left hand while right hand riff is played	
Boys of Summer	Scene 1: Main Synth, Super Knob controls brightness and harshness of the sound	Scene 2: Layers organ sound for the right hand	Scene 3: Phased Synth. High C plays synth seagull
Everybody Wants to Rule the World	Split: Left hand plays main synth riff, right hand plays intro and solo chinky vox synth		
Just Can't Get Enough	Scene 1: Main synth riff and FM bell synth	Scene 2: Right hand plays synth bell, left hand plays trumpet/brass sounds.	High C plays synth rise. For 61 and 76 key note keyboards, octave button needs to be pressed
Kashmir	Scene 1: Play main brass/string riff. Assign 1 button triggers string gliss fall sound.	Scene 2: Play eastern-style strings	
Hungry Like the Wolf	Split: Left hand plays random arp synth right hand plays main synth. Superknob activates phaser effect		
It's My Life	Scene 1: Low C plays talkbox sample layered with piano. Bit crushed piano played by right hand high notes play synced synth sound	Scene 2: Synth / choir layer. Superknob adds church organ	
Locked Out of Heaven	Scene 1: Low C to Eb notes play samples. Main heavy synth	Scene 2: Chorus lead sound	

Party Rock Anthem	Scene 1: Main riff synth. Superknob alters attack and cutoff frequency for verses. Hold low C to play white noise rise	Scene 2: Right hand plays second riff and left plays square synth		
Rock With You	Scene 1: Left hand plays EP, right hand plays sine lead. Aftersample/mod wheel for pitch modulation. Highest notes play strings. Assign 2 switch triggers string gliss fall.	Scene 2: Lower keyboard plays EP, velocity triggers bell sound for right hand part, upper keyboard plays horn section. For second verse press Assign 1 button for string sound to accompany bass notes	Scene 3: Synth layer and solo synth/string layer.	
Rosanna	Scene 1: Lower keyboard plays piano, upper plays brass. High C triggers band hit sample	Scene 2: Organ layer is added	Scene 3: Synth layer is added to piano	Scene 4: Solo brass synth. Assign 1 switches to delayed sine synth, mod wheel adds portamento brass synth. Assign 2 raises cutoff frequency for the pitch bend portion of the solo
Separate Ways	Scene 1: Main riff synth. Superknob alters attack and cutoff frequency. High notes play feedback sine whistle synth	Scene 2: Alternative to the Superknob for verses.		
Superstition	Scene 1: Clav and brass split	Scene 2: Clav only		
The Final Countdown	Scene 1: Low C-F play layered thunder and pulsing noise sfx. F# plays intro bend synth. Left hand E to F# play synth for chords. Eb plays synth rise to be triggered while playing F#m chord. Upper keyboard main riff synth.	Scene 2: Choir synth to be played after intro		

The Way You Make Me Feel	Scene 1: Lower Keys play brass/string synth, upper keys strings	Scene 2: Lower Keys play brass/string synth, upper keys brass	Scene 1: Lower Keys play brass/string synth, upper keys lead sync synth	

Narf's Favorite Covers Set 3

Take On Me Intro	Lower Keys plays pad sound Upper Keys plays DX bell sound for intro.		Go to Take On Me Riff	
Take On Me Riff	Scene 1: Main Riff synth on the upper keys pad on lower keys. Slider 2 and 3 controls volume of the DX component of the sound for a harder sounding attack	Scene 2: A bell sound is added to the F# in the Bm Chord, G# in the E Chord. When playing the D Chord don't play the F# note, the A note has the bell. When playing the last E Chord don't play the G#, the B note has the bell.	Go to Take On Me Verse	
Take On Me Verse	Scene 1:Arpeggio is activated both in fixed note mode and do not latch. To ensure continuous playing notes in the chord must always be played and proper pedalling is essential otherwise, the arp will re-trigger.	Scene 2: Arpeggio deactivated and synth flute sound can be played normally	Go to Take On Me Chorus,	
Take On Me Chorus	By default, choir sound is on.	Scene 1: Mutes the choir sound if you prefer your singers to harmonize	Return to Take On Me Verse, Go to Take On Me Solo the second time	
Take On Me Solo	Scene 1: DX solo bell sound, High F onwards will trigger chromatic arp	Scene 2: Adds synth pad	Return to Take On Me Riff	

<u>A Little Respect</u>	Scene 1: Rhythmic arp Play single notes for major chords. Play Am with a D note. Refer to video for complete chord progression.	Super Knob adds Guitar	Left Hand plays DX wire synth	
Always Something There To Remind Me	Scene 1: Right Hand plays main riff in octaves. Left hand single descending notes	Scene 2: Lower Synth and Upper Vox synth split. Lower chords trigger short bell sound using velocity	Scene 3: Adds Choir to lower part.	
<u>Cars</u>	Scene 1: Start song with Low A note for LFO synth. Low D triggers Square synth arpeggio Right hand plays main lead pad sound	Scene 2: Deactivates arpeggio. Play Lower part for verses. Volume increased	Scene 3: Refrain instrumental. Split between pulse pad and synth brass lead	Scene 4: While playing low D, flanged synth pad is played with left thumb. Main lead pad on right
Died In Your Arms	Scene 1: String and Vox synth split. Turn on Arpeggio and both left and right hand parts play automatically.	Scene 2: Synth Pad Layer	Scene 3: Synth Pad Layer with Piano	Scene 7: Right Hand Arp, play left hand
Dancing In The Dark	Guitar and Synth on Lower part: Main Synth on Upper part			
Don't Stop Believin'	Scene 1: Piano/CP Grand Layer	Scene 2: Synth		
<u>Head Over Heels</u>	Scene 1: Intro Piano and Synth Bell layer (Assignable Switch disables Synth Bell)	Scene 2: Verse/Chorus, Piano, Synth String on low G and E notes. Pizzicato from high E note	Scene 3: Left hand organ, Right hand solo portamento on A note. Press Assign Switch 1 once the pitch rise is done and play the solo. <u>Watch Solo HERE</u>	Scene 4: Verse after solo, similar to Scene 2 but with loud wire synth (high D to A) on right hand. Synth strings on C and A. Switch to Scene 5 for chorus

<u>I Want To Break Free</u>	Scene 1: Synth String Organ	Scene 2: Comp Synth	Scene 3: Solo Synth Super Knob: Overdrive Layer go back to Scene 1 after solo
Never Tear Us Apart	Lower: Synth String and Cello layer	Upper: DX Bell Synth	
<u>Sweet Dreams</u>	Scene 1: 4-Way Keyboard Split Main Riff Arpeggio on low C, While playing refrain, Left hand synth has a "cheat" note on B pitched to C so as not to overlap with solo synth. Play high notes for choir part. Solo synth is in between played while pressing low C for main riff	Scene 2: Bridge. Synth and Piano Layer. Return to Scene 1 for instrumental solo	Super Knob pans the 2 arpeggiated parts in opposite directions.
The Look	Scene 1: 2-Way Split Guitar Intro. Play at high velocity. Arp activates automatic bass on left hand	Scene 2: 4-Way Keyboard Split . Lower arp bass(play single notes), Synth Pad, Right hand Sync Synth. Vox synth on A and B notes.	Scene 3: Adds synth arp to scene 2

Narf's Favorite Covers Set 4

Blue Monday	Scene 1: Intro Synth, Lower F triggers Bass Arp (Fixed Notes)	Scene 2: 4-Way Keyboard Split . Lower F triggers Bass Arp, Play Dm Chord for Choir, Middle: Square Pad Synth, Top: Bell Bad	Scene 3: Lower F triggers Bass Arp, Top plays hybrid Sax Synth Brass	
Crazy In Love	Layered Brass and Sax Play hard for Brass fall			
Footloose	Scene 1: Organ Synth Stabs	Scene 2: Pre-Chorus 1, Plays D and A Major Chords	Scene 3: Pre-Chorus 2, Plays ascending chord progression	Scene 4: Chorus

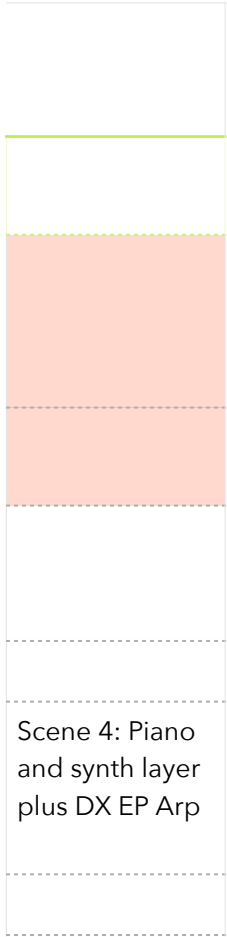
Get Lucky	Scene 1: Intro Piano/Rhodes	Scene 2: Verse Piano	Scene 3: Piano String Layer/ Pulse Synth Lead	Vocoder Sample on high C note
Give It Up	Keyboard Split: Lower: Saw Synth, Upper: Brass & Piccolo layer. Low C Plays Rise Synth	For 61 note keyboard, Press Octave + to reach high notes		
Heart Of Glass	Scene 1: Lower: single notes play arp, Upper: Phased String Synth	Scene 2: Chorus Lower: single notes play arp, Upper: String Synth	Scene 3 Lower: single notes play arp, Upper: Organ	
I Gotta Feeling	Scene 7: Guitar Riff on Low G Mid: Orchestral Strings Top: Synth Strings (Orchestral strings do not respond to Sustain Pedal)	Scene 8: Verse Guitar Riff on Low G, Guitar,	Scene 1 & 2 no arpeggios	
<u>Let's Groove</u>	Scene 1: 3-Way Split: Low: Let's Groove Samples from Low C, play chromatically. After 1 round play from G#. C and G# layered with pad synth. Mid: Rhodes Piano High: Velocity Triggered Brass	Scene 2: 2-Way Split: Rhodes and Velocity Triggered Brass		
Moves Like Jagger	Scene 1: 5-Way Split: Low E and High C Triggers Whistle Sample, Side Chain Bass from F to E, Side Chain Strings from F to Bb, High B plays Siren sound	Scene 2: Bridge Sounds alternate between Ooh and Aah Choir.		
Play That Funky Music	3-Way Split:	Lower: E. Guitar	Mid: Baritone Sax	High: Velocity Triggered Brass
<u>Poker Face</u>	Scene 1: Arp on Low G#, play for one bar then switch to Scene 2	Scene 2: 3-Way Split Adds Synth to Arp, Mid: B to E Square Lead Synth (Super Knob adds 2nd synth and grit). F to A Samples.	Scene 3: Play Low G# to trigger chorus Bass and Choir Arp. High: Play Chorus Synth Chords and trigger sample	Scene 4: Solo Synth, Assign 1 Switch adds high octave to Solo Synth. Use Mod-Wheel to modulate pitch frequency

Push It	Scene 1: Split: Low Square Synth Bass High: Synth Strings	Scene 2: 3-Way Split: Low Square Synth Bass , High: Lead Synth, G & G# for interlude Synth		
Rebel Yell	Scene 1: Split: Lower Synth String Upper: Intro Bell Synth Switch to Scene 2 after intro	Scene 2; Lower Synth String Upper: B note bend Lead Synth	Scene 3: 3-Way Split Low: Square Bass Mid: Synth String High: Lead Synth	
Shut Up & Dance	Scene 1: Phased Synth, Super Knob adds more Phaser effect	Scene 2: Solo Portamento Synth, Low C triggers Arp Sample (arp has fixed tempo) Re-trigger to sync live		
Tainted Love	Scene 1: 3-Way Split Play Low C for Blip Sound. Low: Brass Synth, Play G note for Square Synth Hit, High: Main Synth	Scene 2: Removes lower sounds from Scene 1.		
Treasure	Scene 1: Intro & Chorus Lower: Synth/Rhodes Layer High: Lead Synth from G to C, "Peeew" on D	Scene 2: Verse Lower: Rhodes Upper: Bell Pad Synth	Scene 3: Same as Scene 1 for Chorus	Scene 4: Lower: Synth/Rhodes Layer Upper: Bell Pad Synth

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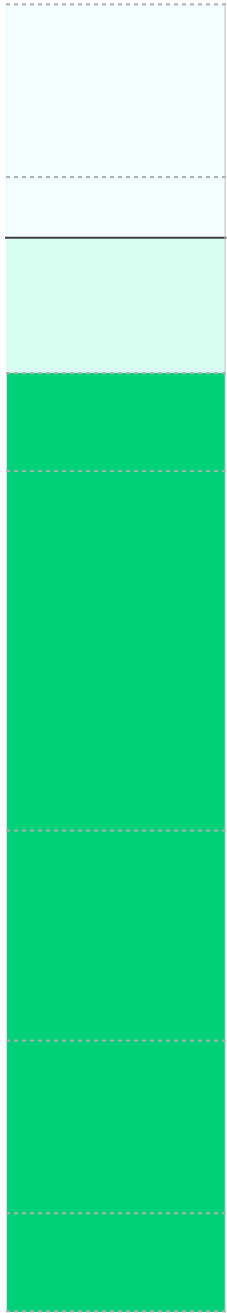


Scene 4: Piano
and synth layer
plus DX EP Arp

Scene 3: Outro;
Guitar+Synth

Scene 5; outro





Scene 8: Left
Hand Arp, Play
right hand
chords

Scene 5:
Chorus 2 like
Scene 2. Go
back to Scene 1
for 2nd
instrumental
like intro,
Assign Switch is
still pressed.

