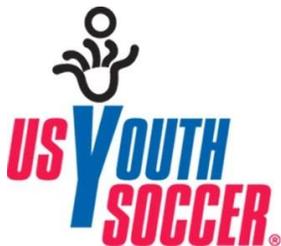




# Oregon Youth Soccer

## RULES FOR U9 – U10 Developmental League

Operated by  
Oregon Youth Soccer Association  
[www.oregonyouthsoccer.org](http://www.oregonyouthsoccer.org)



## League Management Information

The Oregon Youth Soccer Developmental League are sanctioned by Oregon Youth Soccer Association (OYSA). The leagues are open to teams that have all their players and coaches registered with US Youth Soccer through either OYSA or Washington Youth Soccer Association (WYS) in accordance with the registration rules of US Youth Soccer (USYS) and their home state association.

The Developmental League is managed by OYSA in accordance with the bylaws and policies of OYSA, US Youth Soccer (USYS), and the US Soccer Federation (USSF). The League Director has operational and disciplinary authority in accordance with these rules over all participants in these leagues for the duration of the league season. All OYSA registered participants are subject to the disciplinary authority of OYSA and USSF for matters that warrant disciplinary actions that extend beyond the end of a league season. WYS registered participants are subject to the disciplinary authority of WYS and the USSF for matters that warrant disciplinary actions that extend beyond the end of a league season.

Match play in these leagues is governed by FIFA Laws of the Game as modified in these rules. These rules incorporate changes to the Laws to comply with the recommendations of the US Soccer Federation's Player Development and Player Safety Initiatives that have been adopted by OYSA. All league games are officiated by USSF certified referees assigned by a USSF certified referee assignor, except for emergency situations as allowed in these rules.

The U9-U10 Developmental League is classified as recreational. This league is intended to foster the development of individual players within a team structure.

## League Contacts

### League Director:

Brian Scott - [brian@oregonyouthsoccer.org](mailto:brian@oregonyouthsoccer.org)

### Manager de la Liga.

Jose Campos – [jose@oregonyouthsoccer.org](mailto:jose@oregonyouthsoccer.org);

### League Scheduler:

Tim Copeland - [vdpschedules@gmail.com](mailto:vdpschedules@gmail.com)

### Referee Coordination:

Andy Deuker - [ad.assigning@gmail.com](mailto:ad.assigning@gmail.com)

David Grbavac - [david@oregonyouthsoccer.org](mailto:david@oregonyouthsoccer.org)

### Day of Game and Emergency Contact Number:

**503-737-8424**

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## League Rules:

FIFA Laws of the Game apply except as specifically modified.

[You can download a copy of the current edition of the Laws of the Game from the IFAB website - <http://www.theifab.com/#!/document>. The Laws are available in English, Spanish, French, and German]

### A Laws of the Game Modifications

(1) Substitutions

Unlimited substitutions are permitted, with the consent of the referee, on any dead ball.

(2) Length of Games and Ball Size

Age	Length of Half	Halftime	Ball Size
U9-U10	25 minutes	10 minutes	Size 4

(3) Game Balls

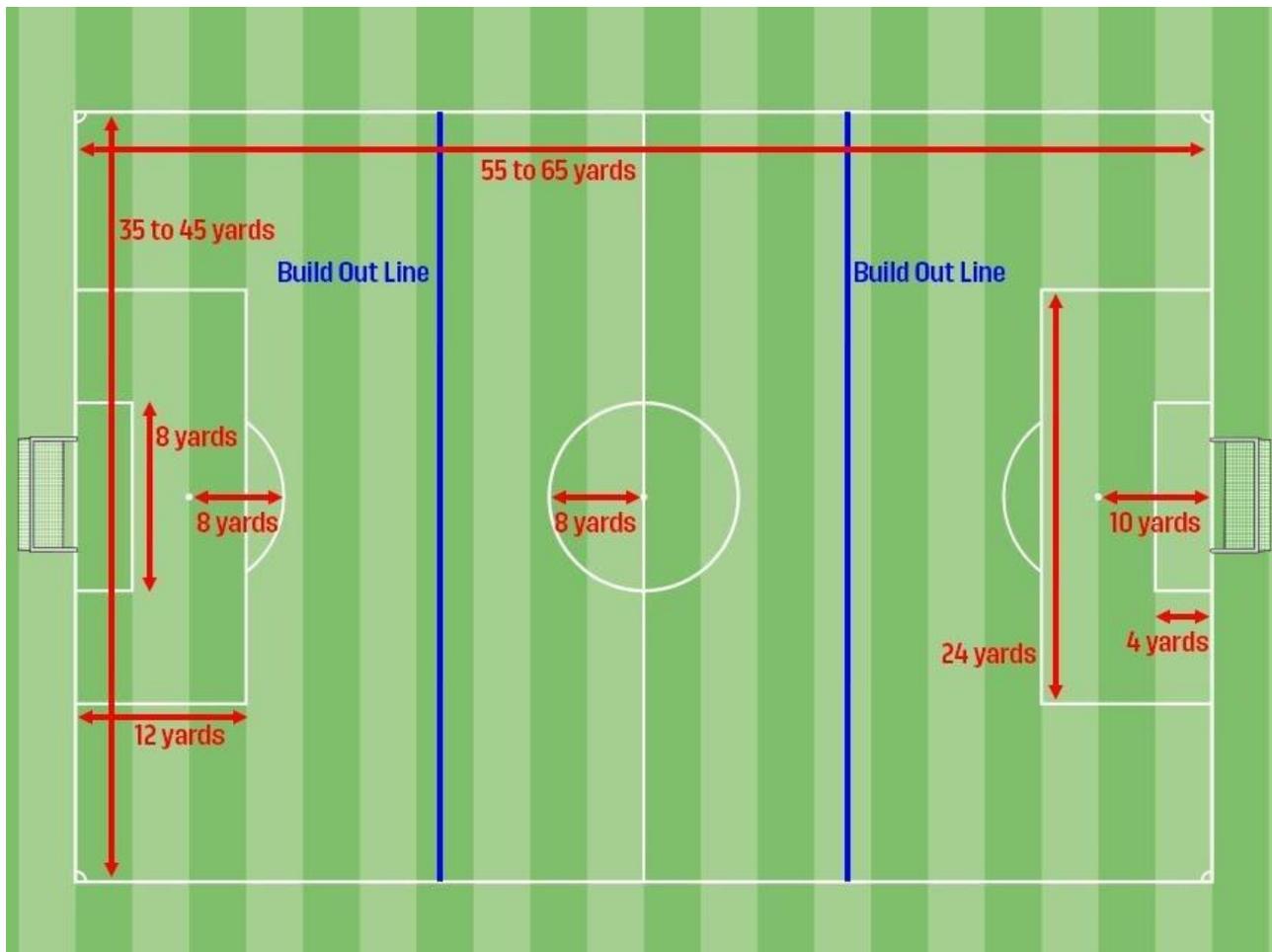
The home team is expected to provide game balls acceptable to the referee, although the referee may accept game balls from either team.

(4) Field Size

Age - Format	Field Size	Goal
U9-U10 - 7v7	35 x 55 (min) 45 x 65 (max)	6.5 x 18.5 ft

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### (5) Field Diagram for 7v7 Fields [USSF Player Development Initiative Final - 20160802]



#### (6) Build out Line

- The build out line is a line parallel to the end line located half way between the penalty area line and the center line.
- When the goalkeeper takes possession of the ball in his/her hands, the opposing team must retreat behind the build out line and remain there until the goalkeeper puts the ball into play by throwing or passing the ball.

#### (7) Goal Kicks

- All players on the defending team (team not taking the goal kick) must be behind the build out line when the opposing team takes the goal kick.
- If a defending player is nearer to the opponents goal than the build out line when the goal kick is taken, the goal kick will be retaken.

#### (8) Offside

A player may only be penalized for an offside infraction when the player is nearer the opponents' goal line than the build out line.

#### (9) No Goalkeeper Punts

- A goalkeeper who has taken possession of the ball in his/her hands may not put the ball in play by punting or drop kicking the ball.
- If a goalkeeper punts or drop kicks the ball, the opposing team is awarded an indirect free

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- kick from the spot of the offense.
- (c) If the punt occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.
- (10) No Heading
- (a) A player may not use his/her head to play the ball.
  - (b) The infraction consists in intentionally playing the ball with the head. If the referee determines that the ball struck a player in the head when the player is not trying to play the ball, the referee will allow play to continue.
  - (c) The penalty for playing the ball using the head is an indirect free kick at the spot of the infraction.
  - (d) If the infraction is committed within the goal area, the indirect free kick will be taken from the goal area line parallel to the end line at the nearest point to where the infraction occurred.
- (11) Player's Equipment
- (a) All players on the field must wear matching uniforms (except the goalkeeper) to the satisfaction of the referee. Numbers are not required. The goalkeeper's uniform must be different from the opposing keeper, all other players on the field and the referee.
  - (b) Each team must have an alternate color of jerseys. In cases of uniform color similarity, the designated home team (listed first) will change jerseys.
  - (c) A player may not wear or use any equipment that is dangerous to himself or another player.
    - (i) The referee's decision regarding dangerous equipment is conclusive.
    - (ii) **No hard casts will be permitted.**
    - (iii) The referee may withdraw approval for a player to participate while wearing protective equipment if the referee finds that the protective equipment is being used in a way that endangers the safety of any players.
    - (iv) **No jewelry is permitted, even if taped.** Medical alert bracelet/necklaces are not considered jewelry and are allowed, but must be taped.
  - (d) Shin guards, covered by socks, are mandatory in all games. Players not wearing shin guards will not be allowed to play.

### **B Safety**

- (1) A player who is bleeding or has blood on his or her uniform must leave the field and may be substituted at the coach's discretion. A uniform with blood on it must be changed. After the bleeding is stopped and the wound is covered, the player may return to the game when beckoned onto the field by the referee.
- (2) A player who demonstrates signs of concussion as a result of an observed or suspected blow to the head or body must leave the field and may not return to play in that match unless an athletic trainer registered by the Board of Athletic Trainers determines that the player has not suffered a concussion.
  - (a) A referee will accept the determination of a certified athletic trainer only if the trainer has identified himself to the referee prior to the match and has shown the referee a current Oregon Athletic Trainer registration identification card.
  - (b) If a coach returns a player without approved clearance, the referee will end the game.
  - (c) Referees will include in their match report information about any player required to leave the field because of a suspected concussion. A player who has been removed from a game by a referee because of a suspected concussion is ineligible to play until the league director has received a copy of a medical release signed by a health care professional that authorizes an unrestricted return to competition.
- (3) Coaches should be aware that [ORS 417.875](#), effective January 1, 2014, applies to all

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competitions sanctioned by OYSA. Unless an athletic trainer registered by the Oregon Board of Athletic Trainers determines that a player has not suffered a concussion, a coach is prohibited from allowing a player who exhibits signs of concussion following an observed or suspected blow to the head or body to participate in any competition, including practice, until the player has been cleared to return to play by a health care professional.

- (4) Camera drones may be in the vicinity of the field only if permitted by the facility owner. When drones are allowed, they may not be directly above the field, teams, or spectators and must be kept at least 50 feet away from teams and spectators.
- (5) Lightning Safety
  - (a) If lightning is seen or thunder is heard, play should be immediately suspended.
  - (b) Participants and spectators should immediately move to a safe location, in a substantial building or a hard-topped metal vehicle.
  - (c) Wait 30 minutes after last seeing lightning or hearing thunder to restart the match.
  - (d) See the National Weather Service website at <http://www.nws.noaa.gov/om/lightning/sports.shtml> for more information about lightning safety.
- (6) Heat Safety
  - (a) When Wet Bulb Globe Temperature (WBGT) equals or exceeds 89.6 , the referee will pause the game for a hydration break in each half of the match.
    - (i) WBGT may be measured directly using an instrument designed for that purpose,
    - (ii) WBGT may be approximated for the area of the field using a cell phone application (e.g. WeatherFX), or
    - (iii) WBGT may be estimated from the US Soccer Heat Guidelines available from the Recognize to Recover site at <http://www.recognizetorecover.org/s/Heat-Guidelines.pdf>.
  - (b) The coaches of both teams should consult with the referee to determine whether the temperature at game time will require hydration breaks.
  - (c) The referee will add time to the end of each half to account for the time allowed for hydration breaks.

### C Field Preparation

- (1) All games will be at a designated venue. Fields will be lined and appropriately sized goals will be installed.
  - (a) Nets are installed at the beginning of the season. While efforts will be made to be sure that nets are present, teams are required to have a net available for emergency use if one of the pre-installed nets has been damaged or removed.
  - (b) **Corner flags are NOT provided.** Teams are encouraged to set up corner markers for their matches. Cones may be used as corner markers in place of flags.
- (2) Any complaints regarding the playability of the field must be made to the referee and the opposing coach **before the match begins**. The referee will make the final decision whether the field is playable.

### D Game Start Time & Interruptions

- (1) Teams are expected to play games at the scheduled time and location. Referees must complete the player/coach credential check-in process prior to each scheduled game.
- (2) The referee will wait for 10 minutes after the scheduled start time for one or more of the teams to complete pre-game check-in (provide rosters or provide the minimum number of players to

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begin the match). Before abandoning the match and for any other emergency situations, the referee and/or the coaches should call the league's emergency number (see page 1) for guidance.

- (3) If a game cannot be started on time, must be temporarily suspended for safety issues (such as lightning or other severe weather conditions), or cannot be completed as scheduled due to safety concerns or other issues:
  - (a) The referee or a team official should call the league's emergency number (see page 1) for guidance.
  - (b) If the first half of a match has been completed, the match will be considered completed and the results considered final.
- (4) Missing Officials - If no assigned referee appears at the scheduled field by ten minutes after the scheduled game start time, call the league's emergency number (see page 1) to advise that a referee is not present and request guidance. There are very limited opportunities to reschedule games, so if an assigned referee cannot be present for the game, the teams are encouraged to agree on a substitute referee to allow the game to be played.

### **E Minimum number of Participants**

- (1) A team must have at least five (5) players who are listed on the match roster and one eligible adult to start a match.
- (2) An eligible adult is either:
  - (a) listed on the roster, or
  - (b) has with them a valid member pass from the same club as the team.
- (3) If a team is unable to maintain the minimum number of players on the field after a match has been started, the match will be abandoned.
- (4) If a team does not have an eligible adult on the team sideline, the game will be abandoned.

### **F Team Sidelines**

- (1) Except where field conditions prevent, both teams must be on one side of the field and ALL spectators must be on the opposite side of the field.
- (2) Each coach, substitute, or other team personnel not involved in active play is to remain within the team area two (2) yards behind the touch line and five (5) yards from the center line of the field.
- (3) A "team" consists of those players, coaches and team officials listed on the match roster who have checked in with the referee.
- (4) A player listed on the match roster who is ineligible to play in a match may be permitted on the team sidelines ONLY if the player is NOT wearing the team uniform. Team warmups are considered part of the team's uniform.
- (5) Additional adults may be on the team sidelines, at the discretion of the referee, to provide assistance to an ill or injured player or team official.

### **G Rosters**

Each team must submit an official match roster to the referee before each league match.

- (1) The match roster given to the referee at the team check-in must list every person who will play in the match and all adults who will be present on the team sideline.
- (2) The official roster is printed from OYSA's league scheduling software.
- (3) Borrowed players are permitted, provided that:
  - (a) All borrowed players are registered with US Youth Soccer through either OYSA or WYS.
  - (b) Borrowed players must be the same age as, or younger than, the team's age.
  - (c) Borrowed player information may be hand-written on the roster.

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- (4) Maximum Match Roster size:
  - (a) U9-U10 teams may have a maximum of 12 players and 4 coaches or other team officials listed on the match roster as eligible to play.
  - (b) When a team's printed roster shows more players than are allowed to play in a match, the team must indicate which players will not play by drawing a line through those players' names before the match roster is given to the referee for check-in.
- (5) A player who is not present for pre-game check-in (*i.e.*, arrives late) must check in with the referee and identify their name on the match roster before participating in the match. Players may not be added to the roster after the game has started.
- (6) **No roster = no game, *except* as follows:**
  - (a) The official printed match roster in Affinity lists both teams. If one of the teams does not have a printed match roster for the match, but the other team does, the referee may use the single copy of the printed match roster to check in both teams.
  - (b) Only the players listed on the match roster used for check-in, including any hand-written amendments to the list, are eligible to participate.
  - (c) Before abandoning a match because of a missing roster, the referee must call the league's emergency number (see page 1) for guidance.

### **H Responsibilities of Coaches and Team Personnel**

- (1) The coach in charge of a team at a match is responsible for the conduct of the team's spectators, team officials, and players. The coach in charge of the team may be warned or expelled for failing to control the conduct of the team's spectators, team officials, or players.
  - (a) The referee may require the coach to take action to remove or control the behavior of spectators whose words or actions interfere with the referees or the orderly conduct of the match.
  - (b) If a game is abandoned because of the behavior of spectators or team personnel, the coach may be suspended in addition to any other effect of the abandonment on the team.
  - (c) Any suspension for conduct causing match abandonment may be imposed only after a disciplinary hearing.
- (2) Coaching - giving direction to one's own team on points of strategy and position - is permitted from the sidelines by ONE coach at a time, provided:
  - (a) neither mechanical nor electronic devices are used; and
  - (b) the tone of voice is informative and not abusive or derogatory.
- (3) No coach, team official, substitute, or player is to make derogatory remarks or gestures to the referees, other players, substitutes or spectators.
- (4) No coach, team official, substitute, or player is to use profanity.
- (5) No coach, team official, substitute, or player is to incite, in any manner, disruptive behavior of any kind.
- (6) The following are examples of irresponsible behavior that may result in dismissal from the match:
  - (a) Throwing objects in protest of referee calls or in response to occurrences on the field;
  - (b) Striking advertising boards, fences or any fixed items in the vicinity of the field in a visible sign of reaction to actions occurring in the match;
  - (c) Kicking or striking chairs or any other objects located in the team area

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- (d) Speaking insulting words or making offensive gestures towards referees, opponents, spectators, or players
  - (e) Making unwanted contact with an opposing player or team official
  - (f) Persistently and flagrantly protesting decisions of an official
  - (g) Interfering with the performance of assistant referee or fourth official duties
  - (h) Entering the field of play without the permission of the referee
  - (i) Approaching any person in the vicinity of the match — referees, spectators, opponents, or players — in a way that would appear as threatening to the person approached
- (7) If there is a violation of any item in paragraphs H(1)-H(6) by a coach or other team official, the referee will warn the offending party and ask for compliance with the rules.
- (a) A coach or other team official may be expelled from a match if the individual does not comply with a referee's request to stop the irresponsible behavior.
  - (b) If the referee considers that an individual coach or team official's actions are a flagrant display of irresponsible behavior, the referee may require the offending person to leave the team area without issuing a prior warning.
  - (c) A coach or other team official is expelled from the match when the referee tells the person to leave the team area.
  - (d) If the offending party refuses to leave the playing area, or returns after leaving, the referee may abandon the match and include the details of the game abandonment in the written match report.
- (8) The referee will include information about any warnings or expulsions in the referee's written match report.
- (9) Players, substitutes, or substituted players engaging in irresponsible conduct will be cautioned or sent off by the referee in accordance with the Laws of the Game.

### **I League Disciplinary Actions for Players, Coaches, and Team Officials**

- (1) Players:
- (a) **Yellow Cards** (Cautions): Referees will note all cautioned players in their game report.
  - (b) **Red Cards** (Send Offs): Referees will note all send offs in their match report.
- (2) Coaches and other team officials:
- (a) Referees will not show yellow or red cards to coaches or other team officials.
  - (b) Coaches and other team officials may be warned or expelled for irresponsible behavior as described in H(7).
  - (c) If a coach is expelled, the assistant coach or another adult listed on the match roster will assume the coach's responsibilities. If no one is available, the game will be abandoned.
- (3) Effect of a sending off or expulsion:
- (a) A player who has been sent off may remain on the team sidelines under the supervision of the team coach. Any irresponsible behavior by a sent off player may result in additional penalties.
  - (b) A coach or other team official who has been expelled must leave the game field and must remain out of sight of the game until the match is completed.
  - (c) **Players who have been sent off (received a red card) and coaches or team officials who have been expelled have mandatory game sit outs of AT LEAST one match.**

### **J Official's Report**

- (1) All match officials must submit online game reports.
- (2) Officials must also submit match rosters to OYSA when a suspended player or coach is listed on

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the roster or when any players or coaches are hand-written onto the roster.

- (a) Rosters submitted to OYSA must clearly indicate which listed players/coaches participated in the match and which did not.
- (b) Rosters may be submitted by:
  - (i) fax to 503-520-0302;
  - (ii) scanned as an attachment to an email sent to [roster@oregonyouthsoccer.org](mailto:roster@oregonyouthsoccer.org), or
  - (iii) mailed to Oregon Youth Soccer Association, 7920 SW Cirrus Drive, Beaverton, OR 97008.

- *Fax or email are preferred.*

### K Scores

Scores and standings will not be published for this league.

### L Game Suspensions for individuals

- (1) Minimum suspensions that apply without a hearing are listed in the following table. Where a penalty is shown as a range, the length of the suspension will be set by the league disciplinary committee.

Offense	Suspension
Second caution received in the same game	1 game
Denying goal by handling the ball	1 game
Denying goal by committing a foul	1 game
Serious foul play	1 game
Abusive or Offensive Language	1 game
AOL directed towards a specific person (other than a referee)	1-2 games
AOL directed towards a referee	1-3 games
Violent Conduct	2-5 games
VC - Punching a person (minimum)	3 games
VC - Spitting at or on a person	3 games
Irresponsible Behavior (expulsion of a coach or other team official) [default is 2 games, increase or decrease for exceptional circumstances]	1-3 games
Accumulation of 3 yellow cards in separate games during the competition	1 game
Refusing to give name to official when a card is recorded (added to any suspension for the card)	1 game

- (2) **A team will forfeit every match in which a suspended (or otherwise ineligible) player or coach participates and the individual will be subject to additional penalties.**

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- (3) Suspensions for reasons other than violations of the Laws of the Game:
  - (a) Participating in a match when suspended. A suspension of up to 3 games for each game in which a player or coach participated while suspended may be imposed.
  - (b) Forcing abandonment of a match.
    - (i) A coach who forces the abandonment of a match by removing a team from play after the game has begun will be suspended from participation with any team for the remainder of the league season.
    - (ii) A coach who forces abandonment of a match by refusing to leave the premises of the match after being expelled by the referee will be suspended from participation with any team for the remainder of the league season. The coach will also be referred to OYSA for consideration of additional penalties.
  - (c) An individual who has been sent off or expelled for fighting, or who has received a second red card for violent conduct during the league season may be suspended for up to an additional 5 games.
  - (d) A coach or team official who has been previously expelled from competitions operated by OYSA in the same seasonal year,
    - (i) will be suspended for an additional 2 games for a 2nd expulsion in the same seasonal year.
    - (ii) may be suspended from participating in any competitions operated by OYSA for up to one seasonal year for receiving a 3rd expulsion during the current seasonal year from any competitions operated by OYSA.
  - (e) The league director will refer any issues regarding participation by an unregistered or improperly registered player to OYSA for disciplinary proceedings.
  - (f) Any allegations of referee abuse or referee assault will be forwarded to the home State Association of the alleged perpetrator for disciplinary proceedings in accordance with USSF Policy.
- (4) Suspensions imposed only after a disciplinary hearing
  - (a) A coach who knowingly permits a suspended player to participate may be suspended for the remainder of the current league season.
  - (b) A coach who knowingly permits an ineligible player to participate may be suspended for the remainder of the current league season.
- (5) Conditions of Suspension:
  - (a) Coaches serving suspensions cannot participate in any game activities related to the team from which they were suspended. Coaches are prohibited from participating in any pre-game activities and must remain out of game sight during matches from which they are suspended. The use of cell phones for team contact is expressly prohibited.
  - (b) Players who are serving suspensions may sit on the team bench during the game(s) from which they have been suspended ONLY if the player is NOT wearing the team uniform. Team warmups are considered part of the team's uniform. They must conduct themselves in an appropriate manner. Misbehavior may result in removal from the team area at the request of the game and/or league officials and additional sanctions are possible.
  - (c) A player's suspension is served by sitting out the required number of matches from the team to which the player is officially rostered.
    - (i) A player may not participate as a Club Pass player while suspended.
    - (ii) A player who is suspended as a result of disciplinary sanctions incurred while playing as a Club Pass player will serve the suspension by sitting out games for the team to which the player is officially rostered.
    - (iii) A player who is suspended as a result of disciplinary sanctions incurred while playing as a Club Pass player, but who is not on the team roster of a team playing in a OYSA

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league during the current league season, must be included as a Club Pass player on the match roster, but not play for, the team for which the player was participating when the suspension was incurred.

### **M Penalties for Failure to Play and Abandoned Matches**

- (1) A team fails to play a match when a team does not have the required number of players and team officials at the location of a scheduled match to begin the game within 10 minutes after the official game start time.
  - (a) The penalty for failing to play a match as scheduled is \$300.
  - (b) An additional \$200 fine will be imposed if a team's coach is aware that not enough players will be available to play a match and the coach fails to notify the opposing team and the league director more than 48 hours prior to the scheduled game time.
  - (c) A team that makes a good faith attempt to play a match, but is unable to have enough players at the game location in time to begin play may have the penalty reduced by up to 50%.
  - (d) The league director will review the circumstances of any failure to play forfeiture. The league director may impose additional penalties, up to and including, removing a team from the league.
- (2) A team that incurs a second Failure to Play forfeiture in the league, may be considered to have withdrawn from league play.
- (3) A team that withdraws from league play after the first league games have been played, will be subject to the following:
  - (a) The league entry fee is forfeited;
  - (b) Any fines imposed prior to withdrawal are all payable; and
  - (c) A withdrawal penalty of \$1,500 will be imposed.
- (4) A team that forces a referee to abandon a game by refusing to continue play after the game has begun will forfeit the game.
  - (a) The minimum fine for forcing abandonment of a game is \$300.
  - (b) The league director may consider that refusing to complete a game constitutes withdrawal from the league.
  - (c) If a team refuses to continue a match after a coach is expelled, and there is another eligible adult for the team present at the match, the team will be removed from the league.
- (5) When a match is abandoned due to the conduct of spectators, players, and/or team officials, and
  - (a) One team is found to be at fault,
    - (i) the team at fault will forfeit the match and will be fined not less than \$500.
    - (ii) The league director may impose additional penalties, up to and including, removing the team from the league.
  - (b) If both teams are found to be at fault,
    - (i) both teams will be fined \$500.
    - (ii) The league director may impose additional penalties, up to and including, removing both teams from the league.

### **N Fines**

- (1) All forfeits will result in a fine. Fines will range from \$100-\$1500 for each infraction. The amount of each fine will depend on the circumstances and severity of the infraction(s) and in all cases will be determined by the League Director. Additional club and/or team sanctions may be imposed.
- (2) Fines are due and payable upon notice sent to the individual, team, or club against which the

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fine has been imposed.

- (3) If a fine against an individual is not paid within 10 days after notice of the fine has been delivered, the individual will be suspended from participation in the league until the fine has been paid.
- (4) If a fine against a team has not been paid within 10 days after notice of the fine has been delivered, the team will be suspended from participation until the fine is paid. Any game that a team misses while suspended will be considered a forfeit and may subject the team to additional fines and/or removal from the league.
- (5) A club that fails to pay fines levied against it, or has teams, or individuals representing the club who fail to pay fines, may have its teams denied entry into other leagues or tournaments operated by OYSA or the Portland Timbers and Portland Thorns.

### **O Protests, Appeals, and Hearings**

#### **Protests:**

- (1) The league director will deal with issues related to the Laws of the Game that may arise from the competition. The league director may (but is not required to) appoint an appeals or protest committee to assist in hearing such issues. Referee judgment decisions during a game are final (not appealable). The minimum game suspensions provided in Section L(1) of these rules that do not require a hearing are final (not subject to Protest or Appeal).
- (2) A protest is a complaint arising out of the misapplication of the Laws of the Game or misapplication of a league rule. The protest must be based upon violations of these league rules or FIFA Laws of the Game.
- (3) Procedures for submitting a protest:
  - (a) Protests may only be submitted by the head coach of a team, or the acting head coach of a team, who is present at the match being protested.
  - (b) The person submitting the protest must verbally notify both the referee and the opposing coach within 15 minutes following the end of the match that the game will be protested.
  - (c) A written protest that clearly states the league rule or FIFA Law that was violated, must be submitted to the league director (see page 1) by the end of the first business day following the protested game.
  - (d) The protest should be submitted using the protest form (<https://oysa.wufoo.com/forms/zeic9i80cvvq4/>) on the OYSA website.
  - (e) A protest fee of \$100 must be delivered to the League Director (see page 1) not later than the close of business on the 2<sup>nd</sup> business day following the game being protested.
    - (i) If the protest fee is not received, the protest will be summarily dismissed.
    - (ii) If the protest is upheld, the protest fee will be returned.

#### **Appeals:**

- (4) An individual may appeal a sending off (player) or expulsion (team official) from a match by submitting an appeal using the appeal form from any of the league or tournament pages of OYSA website. (<https://oysa.wufoo.com/forms/z1g8gwr810zt0a4/>) Only appeals submitted using the official form will be considered.
- (5) Referee judgment decisions during the game are final (not subject to Protest or Appeal).

#### **Review:**

- (6) The League Director will review and decide all protests and appeals.

### Oregon Youth Soccer League Rules - U9-U10 Developmental

- (a) The League Director may hold such hearings as the League Director deems appropriate, or may determine issues based on written documentation.
  - (b) The League Director will provide a written notice of decision to the person who submitted the protest or appeal.
- (7) A decision of the League Director regarding protests or appeals is final.
- (8) A decision of the League Director regarding imposition of disciplinary suspensions is not subject to appeal unless a suspension would extend to an individual's right to participate in competitions beyond the end of the specific competition for which the disciplinary measure is imposed.

#### **P Powers of League Director**

The League Director will:

- (1) Decide all contested scores and other matters pertaining to the operation of the league.
- (2) Hear all protests.
- (3) Determine all questions of eligibility for players and teams to participate in the league.
- (4) Make final decisions whether to accept teams into the league.
- (5) Decide all disciplinary matters, and may impose sanctions up to and including suspension from participation in the league through the end of the league season.
- (6) Provide written notice of the disciplinary sanctions imposed for sanctions other than the automatically imposed minimum sanctions for cards issued in a match.
- (7) Provide written notice of fines imposed in accordance with these rules and may reduce or defer payment of fines in appropriate circumstances.
- (8) Arrange for a hearing on all matters that require a hearing under these rules, the applicable bylaws and policies of OYSA, or the applicable policies of the USSF.
- (9) Refer matters to the home state association of an individual, team, or club for additional disciplinary proceedings when the League Director believes that the behavior warrants penalties that exceed the League Director's authority.
- (10) Decisions of the League Director regarding the conduct of the league, application of league rules, and interpretation of league rules are not subject to appeal.
- (11) The League Director may delegate performance of any one or more of the powers and/or duties of the League Director described in these rules to one or more persons that the League Director designates.
- (12) The person(s) exercising any of the powers or authority delegated by the League Director shall have all of the power and authority of the League Director in regard to such matters.