



## *California Color Guard Circuit*

### *2020 SOLO & ENSEMBLE CONTEST RULES*

Since it has been awhile since you have performed, we are making this opportunity to as many pageantry young people as possible. Please read the rules thoroughly.

#### 1.0 ELIGIBILITY

1.1 The event is open to all members and non-members. individuals up to 19 years of age.

#### 2.0 CLASSIFICATIONS

2.1 Middle Class – 13 years and under

2.2 Teen Class – 14 - 19 years

#### 3.0 PERFORMANCE CATEGORIES

3.1 Performance categories are defined as:

3.1.1 Individual Color Guard categories are Flag, Rifle, Sabre, must use authorized equipment as defined in the WGI Color Guard Adjudication Manual and Rulebook.

3.1.2 Individual Percussion categories are Snare Drum, Multi-Tenor Drums, Keyboard, Timpani, and Multi-Percussion (any number of percussion instruments played by a solo performer including a drum set).

3.1.3 Winds – Woodwind: Flute/Piccolo, Oboe, Bassoon, Clarinet/Bass Clarinet, and Saxophone

3.1.4 Winds – Brass: Trumpet, French Horn/Mellophone, Baritone/Euphonium, Trombone, and Tuba

3.2 Each participant may perform in as many categories as they wish to register for.

3.3 Performers may select from any genre of music for their performance music.

3.4 Percussion soloists may have the option to use a live piano accompaniment or a recorded track if desired.

3.5 Color Guard ensembles may have between 2-4 performers. Percussion ensembles may have between 2-6 performers. Wind ensembles may have between 2-6 performers. Ensembles will compete in the classification applying to their oldest member. If performing as an ensemble, please practice safe social distancing. Be creative with creating virtual ensemble performances.

#### 4.0 EQUIPMENT

4.1 Definitions of authorized color guard equipment:

4.1.1 Flags are defined as any material attached to a pike, pole, rod or staff other than an authorized weapon and used as a flag, with a minimum size of eight inches by twelve inches (8" x 12"). National colors must be at least three feet by five feet (3' x 5'). Flagpoles must be at least twenty-four inches (24") in length. (Curved and straight poles are acceptable; however, complete circles, squares, etc. to which material is attached are not flags. Material attached to chains, ropes or hoses are not considered flags.) The intent of this definition is to utilize a flag as a flag and not as a scenic element or a prop.

4.1.2 Rifles are defined as devices with the outward appearance influenced by a rifle. Rifles must be at least twenty-four inches (24") in length.

4.1.3 Sabres/swords are defined as those weapons that are a curved blade (sabre) or a straight blade (sword) and may be constructed of wood, plastic, metal or any other suitable material. Simulated sabers/swords must have either a hand guard or a hilt and must be at least twenty-four inches (24") in length.

4.1.4 Authorized equipment may be modified by the addition of Color Guard items, however, attaching a flag, rifle or sabre/sword to a prop does not make the prop a flag, rifle or sabre/sword – it is still a prop.

4.2 Definitions of authorized Percussion equipment:

4.2.1 Instruments typically utilized and recognized as part of a band or orchestra, including electronic instruments.

4.3 Definitions of authorized Wind equipment:

4.3.1 Instruments typically utilized and recognized as part of a band or orchestra, including electronic instruments.

## 5.0 COMPETITION & SELF-RECORDING PROCEDURES

5.1 Participants are solely responsible for recording their solo.

5.2 Solo performances should be a single take recording, with the performance portion unedited. Since ensemble performances will most likely be virtual, editing is acceptable.

5.3 Participants are responsible for any editing or trimming at the beginning or end of their video (e.g. walking away after pressing record button). Videos will not be edited in any way after they are submitted.

5.4 Participants must upload their video to the CCGC Solo & Ensemble website for evaluation.

## 6.0 TIMING

6.1 Performance times for solos and ensembles will be as follows:

6.2 Ages 13 and under Color Guard Performances may not be less than 60 seconds (1:00) nor more than 90 (1:30).

6.3 Teen Color Guard Performances may not be less than 90 (1:30) seconds nor more than 120 {2:00}.

6.4 Ages 13 and under Percussion Performances may not be less than 60 seconds (1:00) nor more than 90 seconds (1:30). Cuts in sheet music should be made to fit within the performance time.

6.5 Teen Percussion Performances may not be less than 120 seconds (2:00) nor more than 240 seconds (4:00). Cuts in sheet music should be made to fit within the performance time.

6.6 Ages 13 and under Winds Performances may not be less than 60 seconds (1:00) nor more than 90 seconds (1:30). Cuts in sheet music should be made to fit within the performance time.

6.7 Teen Winds Performances may not be less than 120 seconds (2:00) nor more than 240 seconds (4:00). Cuts in sheet music should be made to fit within the performance time.

## **7.0 JUDGING**

7.1 Each category will perform for one (1) adjudicator.

7.2 Overall ratings will be issued (e.g. Good, Excellent, and Superior). Ratings will be posted in the CCGC website after performance.

7.3 A “Most Outstanding” performer will be identified by the adjudicator and announced in each performance category and classification at the close of the event. (e.g. Most Outstanding Snare Drum Soloist, Most Outstanding Flag Ensemble, etc.)

7.4 Adjudication sheets and commentary file will be made available for all participants.

## **8.0 COST**

8.1 Each individual performer cost is \$10.00

8.2 Each ensemble (more than 1) performer cost is \$10.00 for the first person and \$5.00 for each person after.

All proceeds will go toward CCGC scholarship fund.