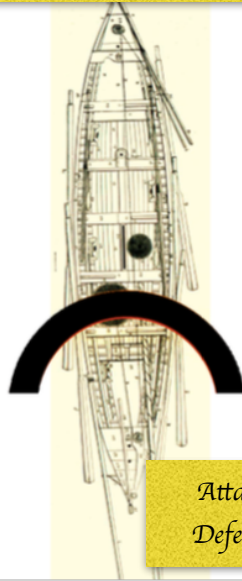


Pequod



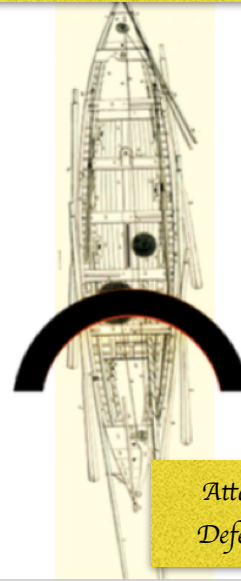
Attack 1
Defend 8

Flask's Boat



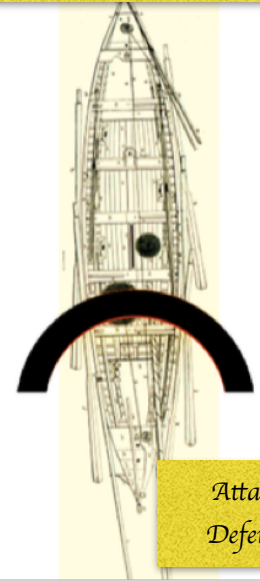
Attack 7
Defend 2

Stubbs' Boat



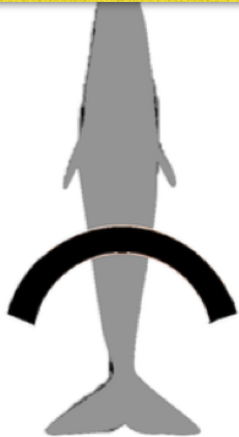
Attack 5
Defend 4

Starbuck's Boat



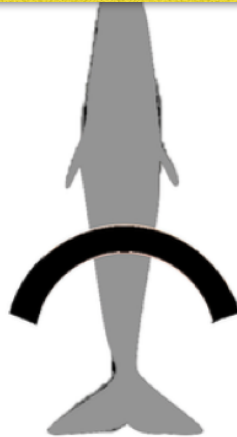
Attack 3
Defend 6

Moby Dick



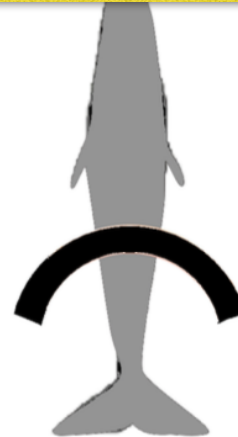
Attack 9
Defend 0

Leviathan



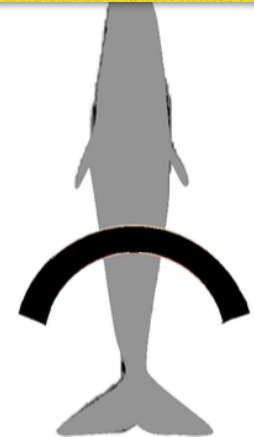
Attack 7
Defend 2

Cetacean

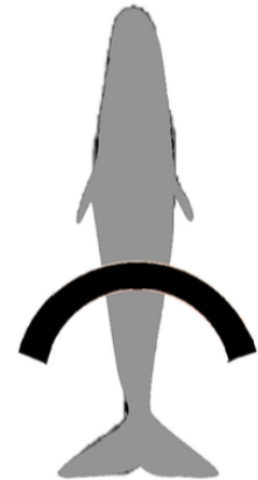
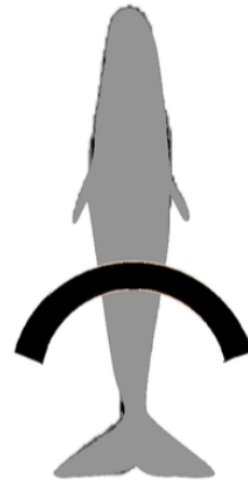
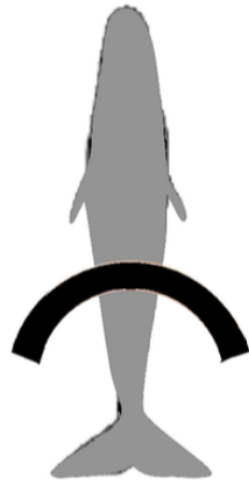
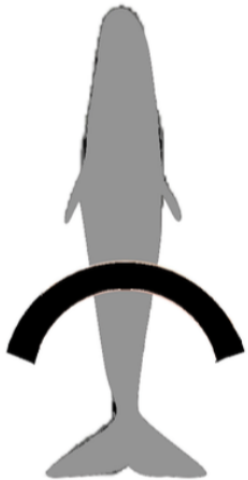
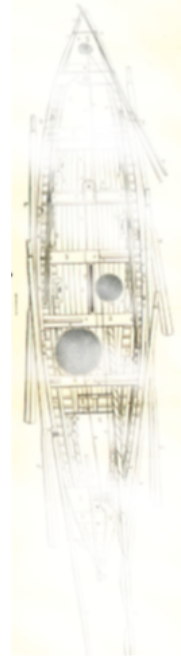
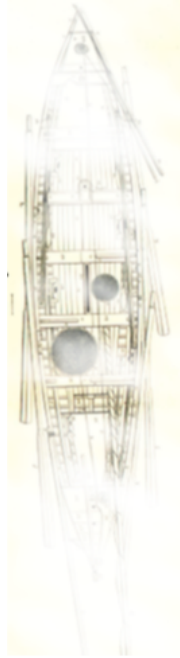
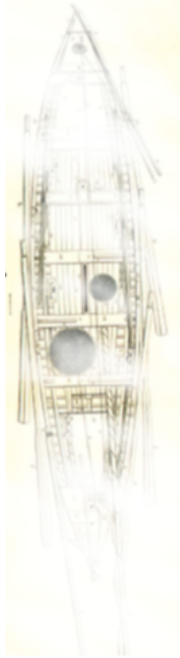


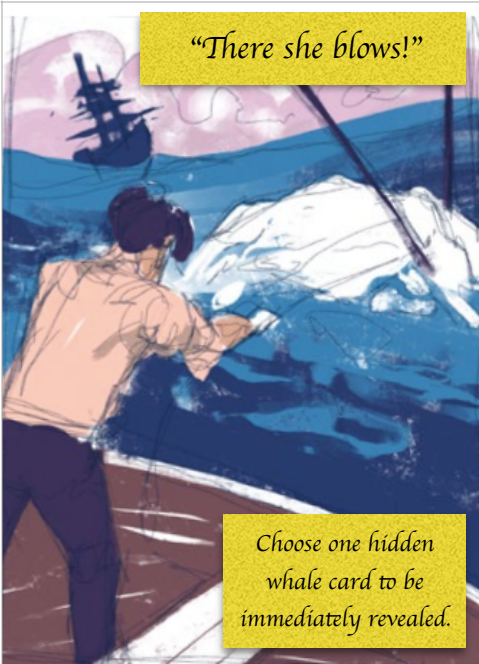
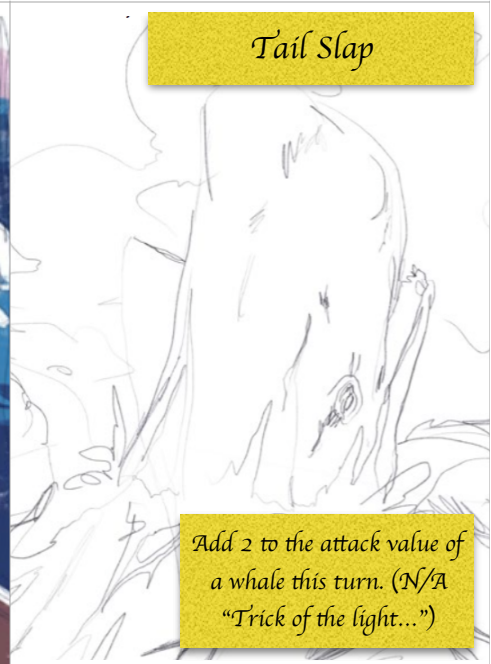
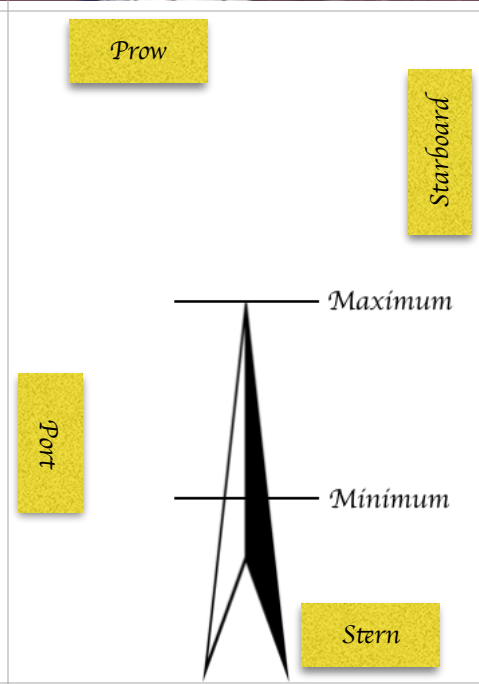
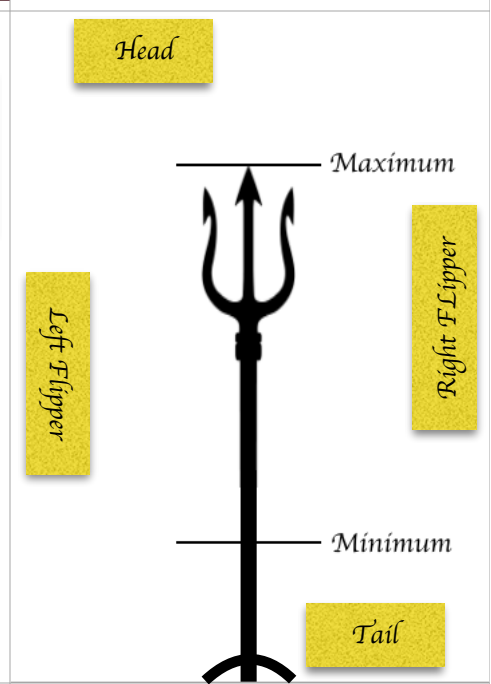
Attack 5
Defend 4

Cachalot



Attack 3
Defend 6



 "There she blows!" Choose one hidden whale card to be immediately revealed.	 "The harpoon was darted..." Add 2 to the attack value of a boat or the Pequod this turn.	 "Make sail!" Make 1 additional movement with the Pequod.	 Tail Slap Add 2 to the attack value of a whale this turn. (N/A "Trick of the light...")
 Just a trick of the light...	 Just a trick of the light...	 Prow Starboard Port Maximum Minimum Stern	 Head Maximum Minimum Left Flipper Right Flipper Tail



Combat Reference

HUNTERS ATTACKING	ATT	DEF	BEASTS DEFENDING
Flask	7	6	Cachalot
Stubbs	5	4	Cetacean
Starbuck	3	2	Leviathan
Pequod	1	0	Moby Dick

BEASTS ATTACKING	ATT	DEF	HUNTERS DEFENDING
Moby Dick	9	8	Pequod
Leviathan	7	6	Starbuck
Cetacean	5	4	Stubbs
Cachalot	3	2	Flask

Turn Sequence

1. All vessels/whales move once
2. Choice:
 - 1 vessel/whale moves once more, OR:
 - lower boat (men only)
 - undersea movement (whales only)
3. Make attacks if desired

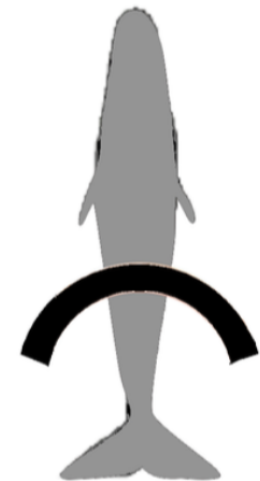
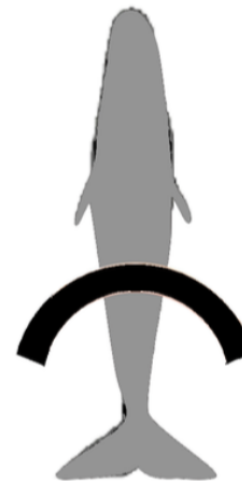
Combat Reference

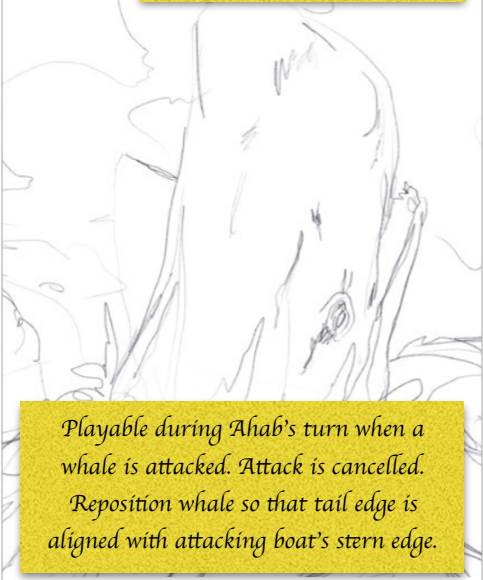
HUNTERS ATTACKING	ATT	DEF	BEASTS DEFENDING
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Stubbs	5	4	Cetacean
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BEASTS ATTACKING	ATT	DEF	HUNTERS DEFENDING
Moby Dick	9	8	Pequod
Leviathan	7	6	Starbuck
Cetacean	5	4	Stubbs
Cachalot	3	2	Flask

Turn Sequence

1. All vessels/whales move once
2. Choice:
 - 1 vessel/whale moves once more, OR:
 - lower boat (men only)
 - undersea movement (whales only)
3. Make attacks if desired



<i>Ramming Speed</i>  <i>Make 1 additional movement with one whale card (hidden or revealed).</i>			
<i>Barrel Roll</i>  <i>Playable during Ahab's turn when a whale is attacked. Attack is cancelled. Reposition whale so that tail edge is aligned with attacking boat's stern edge.</i>			

