

The Metal Museum is seeking an experienced metal casting artist interested in a two-year apprenticeship. For over thirty years, the Metal Museum has provided blacksmith artists with the opportunity to live and work at the Museum, to create a new body of work and to learn the art and business of blacksmithing. We are now pleased to afford the same opportunity to those interested in Foundry work. The apprentice program includes working on large- and small-scale private and public projects. Projects include awards for companies and non-profit organizations, sculpture, furniture parts, architectural objects and a variety of repairs and restorations.

By the end of one year, the apprentice will be competent in mold making techniques for green sand, resin bonded sand and ceramic shell; able to operate pneumatic rammers, jolt squeezers and other shop equipment, and able to design basic patterns. The second year will focus on design and commission proposals. The apprentice will be exposed to a wide variety of art and artisans, and will have the opportunity to meet and work with prominent craftsmen from across the country.

In addition to a \$1500 per month stipend, the Museum provides health insurance, worker's compensation, paid and annual leave, onsite housing and studio space. Duties include working in the studio, conducting demonstrations for visitors, assisting with grounds events and maintenance, assisting with exhibition changes and other duties as assigned. The apprentice works under the supervision of the Foundry Manager and the Museum Director.

Accommodations

The Museum is located on 3.2 acres on the Mississippi River in a former merchant marine hospital. Apprentices are housed in the east side of the Artist Residence that accommodates up to four people at a time – three rooms for extended stay residencies and one room for guests. There is the basement room with private bath and living area, the second floor south room with private bath and the second floor north room with shared bath and private porch. Rooms are assigned as available. All residents share the common areas, including the kitchen, dining room, living room and basement laundry facilities. There is also one short-term visitor guestroom that shares a bath with the north room. Secured onsite parking is provided. No pets permitted.

Expectations

Applicants must have completed undergraduate work in metals or have comparable training. Also required are excellent "people" and communication skills, a good sense of humor, the ability to work under pressure and meet deadlines. A performance evaluation will be conducted at the end of the first year. Applicants must be authorized to work in the United States and must provide a photocopy of a valid driver's license. Please be advised that this position is physically demanding: it requires the ability to tolerate high temperatures, stand for long periods of time, frequently bend and stoop, and lift a minimum of 75 pounds.

The Metal Museum offers employment opportunities without regard to race, color, religion, sex, national origin, veteran status, disability, genetic information, or age.

Applications

Applications must be received by May 1, 2018 with notification of acceptance by May 15, 2018. Applicants must submit a resume no longer than two pages in length, 20 images of recent work, an image list, three references, and a letter of intent no longer than two pages.

Please send applications or further inquiries to Jeannie Tomlinson Saltmarsh, Metal Museum, 374 Metal Museum Drive, Memphis, TN, 38106, or to jeannie@metalmuseum.org with the subject line "Foundry Apprentice Application 2018".



Job Description Foundry Apprentice

Classification: Exempt

Reports to: Foundry Manager

Hours:

- Average work week is 40 hours
- Work hours are 9am-5pm, Tue-Sat, and 11am-5pm, Sunday. (Staff rotates Sundays.)
- Additional hours may be required during exhibit change, Museum events and grounds rentals and to meet deadlines on commission work.

Description of the Museum and Its Mission

The Metal Museum is the only museum of its kind in the country dedicated to the advancement of the art and craft of fine metalwork. The Museum engages the metals community and the surrounding region through exhibitions, collections of fine metalwork, educational programs and publications featuring artists of national and international importance to the field.

Purpose

To assist the Foundry Manager with commissioned projects and classes, to serve as an ambassador of the Metal Museum and the metalworking community and to advance design, fabrication and business skills.

Essential Functions and Responsibilities

- Design and fabrication of commissioned projects under the guidance of the Foundry Manager
- Foundry maintenance and cleaning.
- Share work spaces with employees, interns and volunteers.
- Assist with educational programs, including school and summer programs.
- Demonstrations and communication with visitors.
- Be available to lock up after hours and during events.
- Watch grounds during grounds rentals and be available to troubleshoot client issues.
- Clean grounds after events.
- Coordinate vacation schedule with staff living onsite.

You are expected, encouraged and supported to achieve the following

- Advance foundry skills, design and administrative skills.
- Use your personal access to the foundry in off hours to create a new body of work.
- Participate in annual staff exhibition
- Provide work for the apprentice gallery at the Metal Museum
- Assist with the entire installation of one exhibit a year
- Apply for an emerging artist grant to attend a workshop or conference

Qualifications

Education:	BFA in Metal Arts or comparable training.
License/Certification(s):	Valid driver's license
Skills/Abilities:	Must have experience in metal casting and mold making Able to lift a minimum of 75 pounds Excellent people and communication skills