



# CASCADIA SPRING LEAGUE

TEAM INFORMATION

Founded in 2017, the Cascadia Soccer League operates a spring league from April - June. The

League services recreational and rep players from U8 to U18, with the objective of providing an organized, fun, and developmentally appropriate game setting throughout the spring season.



# Spring 2019

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## DESCRIPTION

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The Cascadia Soccer League “the league” is a regionalized game outlet, that is professionally managed, duly governed, and technically driven. The league is designed to provide an organized environment where players are safe, can have fun, and develop.

This Guide explains the Cascadia Soccer League, the formal rules and procedures, and a members’ rights and responsibilities. Every District, Club, team official, game official and player shall uphold the rules and are subject to the authority of the published policies set out by FIFA, Canada Soccer, BC Soccer, and the Cascadia Soccer League. Ignoring the contents of this guide, or lack of understanding of the rules, is not an acceptable defense.

No District or their representative, or any club, team, or referee, can override the rules and policies within this guide without the written permission from the Cascadia Soccer League Board. All participants should read the Code of Ethics and FIFA Laws of the Game and coaches should ensure players know the FIFA Laws of the Game and play fairly. Sport involves respect for the opposition and game officials; team officials must develop this by their words and actions.

The professional management and administration of the Cascadia Soccer League is dependent on the supportive and timely coordination and communication of clubs.

Clubs will be responsible for the compliance of their teams and team members. Issues that may arise will be communicated from the Cascadia Soccer League to the club in question. Teams will not be permitted to register/join the league without an approved application to join from their club.

Clubs may only join the league if they are members of a district that in a member of the Cascadia Soccer League.

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## LEAGUE GOVERNANCE

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The Cascadia Soccer League is governed by the league Board. The board will consist of one member appointed from each of the participating districts. A league Chair will be elected from the board members. The board will advise the Cascadia Soccer League on BC Soccer Procedures and Policies.



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## LEAGUE MANAGEMENT

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The Board of the Cascadia Soccer League has approved the league to be managed professionally, by E11even Management Inc.

E11even Management will provide a scope of services; agreement to the Board for approval each year.

These services include, but are not limited to:

- Preparing all documents and websites
- Establishing a league calendar with clear deadlines
- Working to create an inclusive and supportive environment for all clubs to participate
- Submitting sanctioning documents to BC Soccer
- Coordinating meetings and appointing a staff liaison to all committees.
- Currently the committees are:
  - Board of Directors
  - Discipline
  - Technical
- Preparing and managing the game schedule, including re-tiering
- Managing score reporting and standings
- Providing medals for U13+ Finals
- Enforce league rules and collect fines as required
- Conduct a post-season survey (club/team focused)



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## IMPORTANT DATES

January 15th 2019	Club Registration Closes
January 15th 2019	Team Registration Opens (assuming club is approved)
March 15th 2019	Team Registration Closes
March 19th 2019	Club provides final approval of team placements
March 26th 2019	Draft Schedule released to clubs
April 1st 2019	Final Schedule released
April 6th - 7th 2019	Opening Weekend (first games of the season)
April 19th 2019	Club TD's send re-tiering requests for U9Intake – U13Intake teams
April 20th - 21st 2019	No league Games – Easter Weekend
April 22nd 2019	U9Intake – U13 Intake final weeks schedules released
April 27 <sup>th</sup> /28 <sup>th</sup> 2019	All U13 Intake and over players & team officials must have valid ID Cards
May 18th - 19th 2019	No League Games – Victoria Day Weekend
June 8th – 9th 2019	Semi Finals for U13+ teams
June 15th – 16th 2019	Last weekend of games for all teams
June 15th – 16th 2019	Finals for U13+ teams

## GAME DAYS & START TIMES

Boys play on Saturday | Girls play on Sunday

Game times will start as follows:

- U9 Intake – U13 Intake: No earlier than 9AM & No later than 6PM
- U13 – U18: No earlier than 10AM & No later than 7PM

Should BOTH teams agree to an alternate day/time, outside what is listed above, that would be acceptable to the league. As long as it is agreed upon in writing before Wednesday at 6pm before the scheduled game date.

Accommodations will be made for teams still in Cup play, from the fall Coastal season. A game that needs to be rescheduled because of cup play will not be considered a forfeit by the league but all games must be made up at a mutually agreeable time for both teams.



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Games are to start promptly at the scheduled time. Should the opposing team not be at the field by the scheduled time, the referee will wait for 15 minutes.

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## FIELD SCHEDULING

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Clubs will provide suitable playing surfaces for all home games (field surface, size, lines, goals with nets)

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## INITIAL NOTIFICATION BETWEEN TEAMS

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Although the location and time of the game will be published on GotSoccer, it is the home team's responsibility to contact the away team to verify the field location, game time and home team colours. The home team must also tell the away team whether the field is grass, gravel or artificial turf. This notification should be done no later than Wednesday at 6pm prior to game day for both Saturday and Sunday games, that upcoming weekend.

If the home team does not contact the away team by Wednesday, then the Away team must contact the Home team to verify game details.

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## NOTIFICATION OF TIME CHANGES

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Sometimes for reasons beyond a team's control fields get closed and games need to be changed at the last minute. Both teams must make every effort to get these games played. Please be flexible and work together.

Contact must be made with the coach or other team official as soon as possible. If calling and a message must be left, ask them to confirm that they received the message and then call the alternate contact. Never assume that a message has been received. If contact has been made by email, please request a confirmation email. The league recommends email as it provides proof of contact in case of dispute.

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## FORFEITED GAMES

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The league considers a game a forfeit if any one of the following occurs:

- Home team does not provide game day, location or time by Wednesday at 6pm prior to game day.
- Either team does not have the minimum number of players to start the game after the 15 minutes grace period.
- A team does not have proper BC Soccer ID (starting April 27th)
- Players, team officials or spectators cause a game to be abandoned.



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If a game is called “abandoned” by the referee the League will investigate and has the right to declare a winner. Points will be awarded as a forfeiture to the faultless team as a 3-0 win, regardless of the score at the time of the abandonment.

The team at fault will be subject to a fine.

If the League determines both teams were at fault for the abandonment, the League has the right to record the result as a 0-0 draw, both teams will be subject to a fine and both teams will be referred to discipline.

Only a referee can call a game an abandonment

A forfeit and/or abandonment must be reported on the Forfeit Reporting Form on the Cascadia League website by [clicking here](#) and will not be considered a forfeit unless the form is submitted to the league.

The league will investigate all reported forfeits but will only contact teams if further information is needed.

Every forfeited game will be subject to:

- A 3-0 win provided to the not at fault team
- A \$150 fine, per the league fine schedule to the team who forfeited/abandoned the game

Fines will be levied and are payable by the team’s club.

Note that the following are **NOT** considered forfeits:

- A Cascadia game rescheduled/postponed for a cup game, relating to the fall 2018 season
- An agreed re-scheduling of a Cascadia game (The rescheduling should be agreed to, in writing. Verbal agreements are not considered as they cannot be verified)
- Field closures that are outside the control of the hosting club

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## LONG TERM PLAYER DEVELOPMENT (LTPD) – COMPLIANCE AND LEADERSHIP

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The Cascadia Soccer League supports Canada Soccer’s Long-Term Player Development Plan.

The Technical Advisory Committee of the Cascadia Soccer League will ensure a player first mentality is established within the league in support of the LTPD guidelines.





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## MEMBERSHIP AND PARTICIPATION

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The members of the Cascadia Soccer League are the Youth districts who are members of BC Soccer.

The participants are the associated teams, from clubs who are members of the Youth Districts.

Applications to participate in the Cascadia Soccer League will be submitted on a per club basis following district approval. Each club must register on the Cascadia Soccer League website and once accepted, teams from that club will be permitted to register.

A full list of districts (members) and club (participants) can be found [here](#).

Individual teams will not be accepted without their club first becoming a participant.

Team registrations must occur on or before March 15th. All team registrations must be submitted to Cascadia Soccer League through the league online registration system.

Participant clubs will have the final say on teams that have registered from their club and teams will not be accepted to participate without the approval of their club's Technical Director and/or Registrar.

Each club must pay the spring season registration fee for each registered team to be included on the schedule by April 30th. The registration fee will be set by the Board each year. For 2019 the fee is \$157.50 per team

When registering in the league registration system teams will be asked for their club name. If a team's club is not a league participant their team will be sent instructions for becoming a league participant.

Teams should be formed from players of the same birth year and placed in their appropriate age. Teams shall only be combined (birth years) as a result of a lack of a sufficient number of players of the same age. The league reserves the right to deny a blended team. A blended team will be placed in the age group of the oldest player on the team.

The league may blend ages and/or levels of play if there is an insufficient critical mass of teams to form a division of all similar teams. In the event that a group is blended, those clubs who are impacted will be consulted and a decision will be made, inclusive of input from all stakeholders.





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## RULES & GAME FORMAT

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Rules and game format, for the appropriate ages, will conform to the BC Soccer Small Sided rules found on the BC Soccer website: <http://www.bcsoccer.net/bylaws>

Players are grouped into divisions by their year of birth. For 2019 the ages and corresponding divisions are as follows:

- 2011 – U9 Intake
- 2010 – U9
- 2009 – U11 Intake
- 2008 – U11
- 2007 – U13 Intake
- 2006 – U13
- 2005 – U14
- 2004 – U15
- 2003 – U16
- 2002 – U17
- 2001 – U18

No standings or results will be kept for teams U13 Intake and younger

All HEAD coaches must hold the age specific BC Soccer coach certification or show confirmation of plans to attain the required certification

All clubs must hold a valid Criminal Record Check and Vulnerable Sector Check for all team officials

All participating teams U13 Intake and over must complete and hand to the official before the beginning of their game two copies of the game card

All teams must report their scores through the league website by 10pm the day their game was played.

The use of players who are not registered to the league is prohibited and subject to discipline and potential fines.

Clubs must make sure all players are registered with BC Soccer through their district



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All teams U9 – U13 must follow BC Soccer's Retreat Line Policies as outlined in the documents found at [www.bcSoccer.net/bylaws](http://www.bcSoccer.net/bylaws)

## GAME DURATION & BALL SIZE PER AGE

	DURATION	BALL SIZE	FORMAT	FIELD SIZE	GOAL SIZE
<b>U9 Intake   U9</b>	2 x 25 min	4	7 v 7	Min 30 x 40m Max 35 x 55m	6' x 12'
<b>U11 Intake   U11</b>	2 x 30 min	4	8 v 8	Min 42 x 60m Max 55 x 75m	6' x 18'
<b>U13 Intake – U18 Metro   Div 1   Div 2</b>	2 x 35 min	5	11 v 11	Min 50 x 90m Max 50 x 120m	8' x 24'
<b>U13 Intake – U18 Div 3</b>	2 x 35 min	5	8 v 8	Min 42 x 60m Max 55 x 75m	6' x 18'

Note: Every effort must be made to abide by the rules. In the event that a club does not have access to the appropriate goal sizes, they must communicate with the league and provide a plan on when the right goals will be in place.

## FIELD CLOSURE

Safety of the players is the league's number one priority, so use common sense where fields are questionable (i.e. flooded, badly pot-holed, etc.). The referee is responsible for making the final decision as to the playability of the field, but as a coach or manager you should suggest to your players that they play to protect themselves if conditions are "marginal"

Note: field conditions cannot be consistent throughout the leagues playing communities. Civic authorities may close grass/turf fields in one municipality while others are left open.

When a field is deemed unplayable on game day by the host club, contact from the home team to the away team must be made minimum 3 hours before game time to allow for alternate field arrangements and/or unnecessary travel. The away team has the right to provide a field and host the game on the same day as the scheduled game.

## FIELD LINING, NETS & GAME BALL

Home teams must provide nets, an appropriately sized game ball and line the field to the satisfaction of the referee.



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## NO REFEREE FOR A GAME

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Referees are to be provided and paid for by the home club for each game. Each club will be responsible for the scheduling and paying of all their referees.

If the referee has not shown 15 minutes after the designated game starting time and both teams agree to play the game, the home team will referee the first half and the visiting team will referee the second half, unless it is agreed that one person will referee the whole game. Scores for this game will be counted as a played game.

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## REFEREE UNIFORMS

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As per “BC Soccer Referee Rules & Regulations” <https://www.bcsoccer.net/referee-rules-regs> All Match Officials in Competitions under the jurisdiction of the British Columbia Soccer Association must wear approved uniforms.

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## VOLUNTEER ASSISTANT REFEREES

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In games where no Assistant Referees (AR) are provided, volunteers are to be used as “unofficial” ARs in order to assist the referee in calling the line - indicating when the whole ball is out and which team has possession for throwing the ball in to play.

Ideally, each team should provide one volunteer assistant referee.

Coaches should not act in the capacity of a volunteer assistant referee. Volunteer Assistant Referees should be considered neutral participants and should refrain from coaching or otherwise communicating with players on the field, except as it relates to indicating ball possession.

The game referee has final say on all Assistant Referees

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## DECORUM

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Team officials must take an active role in maintaining discipline on the sidelines and controlling not only themselves but their parents, fans and substitute players. Team officials will be held responsible for activities on the sidelines.

Coaching will be limited to technical, tactical, and encouraging comments only.



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## FAIR PLAY HANDSHAKE

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FIFA's Fair Play Handshake policy directs teams to have a pre-game handshake as well as post-game handshake. The pregame handshake will be organized by the team's officials or the team captains. Any post-game handshake is at the discretion of the teams; however, the atmosphere of the match should be considered before engaging.

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## FLUID ROSTER PROCESS

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The Cascadia league has implemented a fluid roster process (FRP) that will replace the permitting forms and process.

This was put in place to aid in player development, and to assist teams requiring players to top up their rosters to their registered roster size.

No paperwork permits are required for any spring games, the registered players just get written on the game sheet and their ID card is shown to the referee during the ID card check.

This policy is in effect, with noted exceptions, for U11 intake to U18 players.

Any player with a valid BC Soccer ID card will be allowed to play for another team at the same Club under the following conditions:

The league will allow players to play for a team within the Club at the same age or the age group one year older than theirs as long as the player is currently playing at a lower or the same caliber of play.

Clubs must limit players to two games per weekend to safeguard against them playing too many games and being exposed to potential injury.

Team game day rosters, including FRP's, cannot exceed the declared roster size registered with BC Soccer.

ID Cards are only required for U13 Intake and over players and team officials. For U11 intake and U11 teams, where the District has opted not to provide BC Soccer ID cards, the District can opt to use a paper-based FRP process that makes the details needed on the BC Soccer ID card clear. The paper would then be presented to game officials in lieu of a BC Soccer ID Card.



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## GAME POINTS

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Scores and standings will only be kept for U13 – U18 Metro, Division 1 & Division 2 games and points will be awarded as follows.

- WIN – 3 points
- TIE – 1 point
- LOSS – 0 points

Tie breaker is head-to-head then goal difference. If more than two teams are tied, head-to-head does not apply.

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## BC SOCCER PHOTO ID CARD

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As per BC Soccer, Rule 5, Registration, all U-13 Intake to U-18 players and all team officials of those teams require a valid BC Soccer photo ID for all matches. This photo ID must be specific to the team that the player is registered with and must include the following information:

The player or team official's: Surname, Given Name(s), Club Name, Team Name, Birthdate, Player ID# and the year in which the playing season ends.

Where required, team officials are required to present photo identification cards of the players and team official to the referee prior to any league games.

Team officials of any youth team shall consist of a minimum of one member of the same gender as the players on the team.

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## GETTING STARTED ON BC SOCCER PHOTO ID

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As all Districts have their own specific way of creating cards teams should contact their club for more information on photo ID procedures for your District.

The BC Soccer photo ID cards must be stamped and/or initialed by the designated district official for each season. Only then are the cards deemed valid ID cards. Any attempt to forge ID cards, or to give false information, will result in serious disciplinary charges against team officials, such as fines or suspensions.



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## NO BC SOCCER PHOTO ID, NO PLAY

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Ideally teams will have ID cards for the first weekend of play; however, a two-week grace period will be provided. ID Cards are REQUIRED starting the weekend of April 27th/28th.

Prior to the start of the game all BC Soccer Photo ID cards will be checked by the referee. The BC Soccer Photo ID cards will be retained by the referee until the game is over, and only the cards of players that have not been ejected will be returned.

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## FAILURE TO PRODUCE BC SOCCER PHOTO ID

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It is the responsibility of team officials to make the team's BC Soccer photo ID cards available to the referee prior to the start of any game.

Players and team officials without valid BC Soccer photo ID will be ineligible to play, coach or manage. Their name will not appear on the team list and they must not be on the team bench.

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## LACK OF ALL BC SOCCER ID CARDS

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Teams that are unable to provide the referee with all their team's BC Soccer photo ID's prior to the start of a scheduled game will forfeit the game, with the points going to the non-offending team. This decision will be made by the League, not the referee.

With the agreement of both teams, the game may proceed. The referee will include this

information in the game report. Team officials should be aware that any cautions, ejections or misconduct resulting from this game are subject to normal discipline procedures.

If one team does not want the game to be played officially, and count towards the league results, the game may be played as a friendly. To confirm the agreement of both teams that the game is "official", this should be noted on each team's game sheet, before the game is played.

The agreement before the game cannot be changed, based on the outcome of the game. If a game sheet is not signed as "official" by BOTH teams, it will be considered a friendly.

Every effort should be made to play the game. If the teams do not agree to play the game, the game will not be re-scheduled.



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## UNIFORMS

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To assist the referee, jersey numbers are required for teams at U-11 to U-18 for all levels. Each player on the team must have a unique number on their jersey. Jersey numbers may not be duplicated and must correspond to the jersey number on the game card.

If the uniform colours of both teams are similar, the "Home" team must change to uniform colours distinct from its opponents. The referee has the authority to determine if team colours are similar. Pinnies are a suitable alternate, as long as the jersey, with the number, is worn underneath.

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## HEADWEAR & JEWELRY

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Subject to approval by the referee, religious headwear may be worn at games. Such headwear must be safe and not pose a danger to the wearer or other participants.

All jewelry and piercings must be removed. The only exception is for Medic Alert and religious bracelets, but they must be totally covered by tape so as not to cause injury to the player or anyone else. The referee can make an observation and make the final decision as to the acceptability of any Medic Alert and/or religious bracelets.

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## CASTS

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Players wearing a soft cast will be permitted to play if the cast does not present a danger to the individual or any other player. The referee can make the final decision as to the acceptability of any cast.

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## INSULIN PUMP & EYEWEAR

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At the discretion of the referee the wearing of eyeglasses is acceptable as are insulin pumps as long as they are not a danger to the player or another player.

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## CONCUSSIONS

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Team officials must carry a Concussion Pocket Tool and abide by BC Soccer's return to play policy. If you do not have a pocket tool you can find one on the Cascadia website. [www.cascadiaSoccer.ca/documents-forms](http://www.cascadiaSoccer.ca/documents-forms)





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Some signs of Concussion:

- pressure in the head
- neck pain
- nausea / vomiting
- balance problems
- blurred vision
- seeing stars or spots
- not clear-headed
- difficulty concentrating/remembering and confusion

[BC Soccer return-to-play policy](#) requires players, with their parent(s)/guardian(s) if the player is under the age of 18, diagnosed with a concussion provide written evidence of medical clearance to the team's coach and the local club and youth district before returning to activity (e.g. Competition, practice or conditioning sessions.)

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## GAME RULES & REGULATIONS

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BC Soccer Rules and Regulations apply to all League games. In the event of any contravention between this document and the Rules and Regulations of the British Columbia Soccer Association, the documented Rules and Regulations as recorded by BC Soccer shall have precedence.

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## DISCIPLINE GUIDELINES FOR PLAYER & COACHES

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All participants, players, coaches, managers and volunteers must adhere to the BC Soccer Conduct, Ethics and Discipline Standards Policy and Procedures. Found here: [www.bcSoccer.net/bylaws](http://www.bcSoccer.net/bylaws)

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## DISCIPLINE COMMITTEE

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The Cascadia Soccer League discipline committee will be chaired by a member of the Cascadia Board (Discipline Chair)

The discipline process will be as follows:

- Referees will submit game reports through the BC Soccer Discipline system
- Discipline issues will come to the league through the league manager
- League manager will assemble discipline committee to review cases



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A hearing may or may not be required (any person and/or club has a right to a hearing if they wish) Some discipline issues may be referred to the home district or BC Soccer.

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## CASCADIA LEAGUE FINES

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The fine system provides a measure of accountability to participant clubs and a consequence for non-compliance. Fines will be levied based on the following schedule. All infractions will be reviewed by the league and decisions will be provided to the club in question, in writing.

- All fines are applied to the respective Club.
- All fines are payable by July 15th 2019
- All fines will be used in a charitable manner and not retained by the league
- Any club not paying their fines in full, by July 15th, 2019, will be required to post a performance bond for the 2020 season. This performance bond will be equal to 3 times the amount of their club's total fines in 2019

<b>Cascadia Spring League Fines – 2019</b>	
<b>Late team entry (after registration deadline)</b>	<b>\$150</b>
<b>Withdrawal of committed team - after registration deadline</b>	<b>\$250</b>
<b>Withdrawal of committed team – after first game</b>	<b>\$500</b>
<b>Cancelling a scheduled league game without prior approval</b>	<b>\$150</b>
<b>Misconduct by a team official/player or spectator</b>	<b>Up to \$500</b>
<b>Failure of a team to complete all league games</b>	<b>\$150</b>
<b>Failure to provide a safe and adequate field with nets, corner flags, field lining &amp; team official for home game</b>	<b>\$100</b>
<b>Failure to produce BC Soccer ID cards for U13 Intake and over players &amp; officials (starting April 27th)</b>	<b>\$100</b>
<b>Forfeit of game – as per Cascadia League Rules</b>	<b>\$150</b>
<b>Abandoning a game already in play</b>	<b>\$150</b>
<b>Playing a suspended/illegal player</b>	<b>\$250</b>
<b>Late admittance of League Fee – after April 30th 2019</b>	<b>\$250</b>

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## PROTESTS & APPEALS

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Protests & Appeals Protests must be submitted to your District Representative, who will in turn submit it to the League Manager for review.



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## BASIS FOR PROTESTS

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Team officials may protest any scheduled League game. A protest will only be considered on the grounds of:

- Misinterpretation of FIFA Laws of the Game
- Eligibility of players
- Breaches of Competition Rules

If a team official has knowledge of the basis for a protest before the game, he/she must advise the referee that the game is being played under protest.

Protests relating to the grounds, posts, crossbars, etc., will not be entertained unless notice (with particulars included) is given to the referee prior to the beginning of the game. The referee must believe the issue seriously affected the outcome of the game for the protest to be reviewed.

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## RULES & REGULATIONS – PROTEST SUBMISSION

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All protests must be submitted in writing (preferably via email) and include the following information:

- Game number
- Both team names (as they appear on the official league schedule)
- Date & time of game
- Location of game
- Grounds for the protest (i.e. FIFA Law, ineligibility of player, breach of BC Soccer Rule)
- Signature of a Team Official (coach or manager) – email is considered signed under BC Law
- The protest fee must accompany the protest when filed with the League. The fee of \$250 is payable to E11even Management Inc. (if by cheque).

A protest of any League game must be submitted to the League Manager through your District Representative within forty-eight (48) hours of the date of the match to which it relates. In the event that the protest is mailed, the post-mark shall be taken as the limiting date in all cases. If it is emailed the date it is sent shall be used.

\*The League is not responsible for non-delivery of email.

If the League does not receive an email within 48 hours, the protest MAY not be heard.

A copy of the protest shall be forwarded by the League to the opposing team within two (2) working days after the receipt of the protest and request their written response.

The referee will also be requested to supply a written report.



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After a review and evaluation of the information, a decision will be rendered and conveyed in writing to both teams.

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## PROTEST COMMITTEE

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The Protest Committee is required to provide to all parties affected by a decision with a written ruling, which shall include the rationale for the decision and the Association's appeal procedures, within 5 working days of rendering the decision.

A decision of the Protest Committee on a League game played under the jurisdiction of the League shall be final and binding

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## INELIGIBLE PLAYER

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Any team playing a player that is declared ineligible by the League shall forfeit the game(s) to its opponents provided the protest(s) is upheld.

A player declared ineligible by a District's registrar shall automatically be declared ineligible by the League. An ineligible player is defined as including, but not limited to, any one of the following:

- Playing for more than one team
- Not registered with the team
- Non-registered, or registered using unacceptable proof of age
- Serving suspension
- Using another player's BC Soccer ID Card
- Using a tampered BC Soccer ID Card
- Any player not properly registered by their district

The League reserves the right to determine the eligibility of players.

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## REFUND OF FEES

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In the event that a protest is upheld by League, the protest fee shall be refunded less any administrative costs. In the event that the protest is denied, the protest fee shall be retained.

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## APPEALS

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Appeals of League decisions shall be made to BC Soccer per BC Soccer's Rules & Regulations.



# Spring 2019

## RISK MANAGEMENT

All Cascadia Soccer League staff and board members must have criminal record checks on file with E11even Management Inc. and adhere to all BC Soccer Policies in regard to Risk Management.

All participants are encouraged to read the BC Soccer Risk Management information on their website and make sure all coaches, team officials and staff have valid CRC/VSC's on file and are aware of BC Soccer's policies. [www.bcsoccer.net/Risk%20Management](http://www.bcsoccer.net/Risk%20Management)

## BOARD OF DIRECTORS

DISTRICT	MEMBER	ROLE
Allouette District Youth Soccer Association	Mario Santos	Member
Burnaby District Youth Soccer Association	John Berry	Member
Fraser Valley Youth Soccer Association	Marcel Horn	Board Chair
North Shore Youth Soccer Association	John White	Member
Richmond Soccer Association	Rein Weber	Member
South Fraser District Association	Jay Nagra	Discipline Chair
Tri-Cities Youth Soccer Association	Shannon Cooper	Member
Vancouver Youth Soccer Association	Gregor Young	Member

## LEAGUE MANAGEMENT

Chris Murphy	Managing Director
Tanya McCulloch	League & Events Manager
Nour Fathy	League Technical Manager
Tim Delcourt	Website/Technology Manager
Nour Fathy	Scheduler