



Venue & Technical Specifications

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Kia ora, beautiful and wonder Nelson Fringe participant.

We will be seeking your shows specific technical information as part of the confirmation process, but it is naturally very important that your show/workshop will work within the limitations of your allocated venue.

As the artist or company, you are responsible for bringing your performance to the Nelson Fringe in a show-ready state, and to disclose all details regarding the requirements and technical contents of their performance.

As the Nelson Fringe we will supply a venue with the equipment as outlined below.

Please read through this document to inform yourself on the details of our venues and the way in which we approach the technical requirements for any given show so, there are no nasty surprises for either of us.

If you have any questions or require further info, please contact our Technical Director.

Workshops

Workshops are held at Ghost Light Theatre.

An input for playback sound (Laptop, iPod) and general working lights, are the only technical support provided. Artists must provide their own playback device.

Technicians

We encourage you to provide your own technician and operators.

The Refinery venue will have a venue technician that can look after basic cues.

Ghost light will have a venue manager that makes sure the lights are on.

Shows traveling without a technician and expecting complex outcomes (that which exceed reasonable workload for one person within the allotted time) will require us to engage a second technician at the cost of \$50 to the artist.

Extra Requirements

The Nelson Fringe Festival is not responsible for the cost or supply of any show-specific requirements (technical or otherwise). We can help you source extra equipment from local sources provided we receive a written request 3 weeks before your show-day.

Change-overs & Tech Sharing

There is on average 30mins between shows to strike the finished performance and preset the next. This includes an audience change-over and any required technical jiggery.

With such limited time between shows and an average of three performances per night, tech facilities are shared between all acts on the day. We will endeavour to meet your requirements as much as possible but be aware that we will need to work fast, simply and that some compromises may have to be made.

Tech Time

Each show is allocated an hour of tech-time on the day of the performance arranged in reverse show order. During this you can set-up and spike your set, focus and program lighting states, test sound and run cues.

Storage

Storage space for set, costumes, props etc is available on the day, and overnight following of the performance only. All goods must be removed from site by 11am the following day.

Electrical Equipment

All electrical equipment (excluding chargers/power supplies for personal electronics) must display a current test tag in order to be using in any Fringe venue . This includes (but is not limited to) lighting & sound equipment, practical props, set electrics etc.

Health and Safety

We consider the Health and wellbeing of our artists, attendants and volunteer of primary importance. All artists are inducted into the venue and given a walkthrough of the space and its facilities upon arrival and are required to provide a risk assessment.



Refinery Venue Information

Location

Main Gallery, Refinery Art Space, 3 Halifax St, Nelson.

Venue Access

- Pedestrian & wheelchair access via the front door.
- Parking is at the rear of the building via the Plunket driveway.

Auditorium

90 (ish) seats. Lower front row, raised rear row. Aisles around the setting block.

Stage

- 4.8m wide, 3.2m deep, 60cm high, with 2 single steps to be placed as required.
- 3m from stage surface to ceiling rafters.
- Black drape against rear wall (no crossover).
- Black drape legs to create wing-spaces, access to green room via stage right.
- Stage left wing: 2.5m x 1.2m
- Stage right wing: 2.5m x 2.5m
- The stage, or any other surface of the venue may not be screwed into.

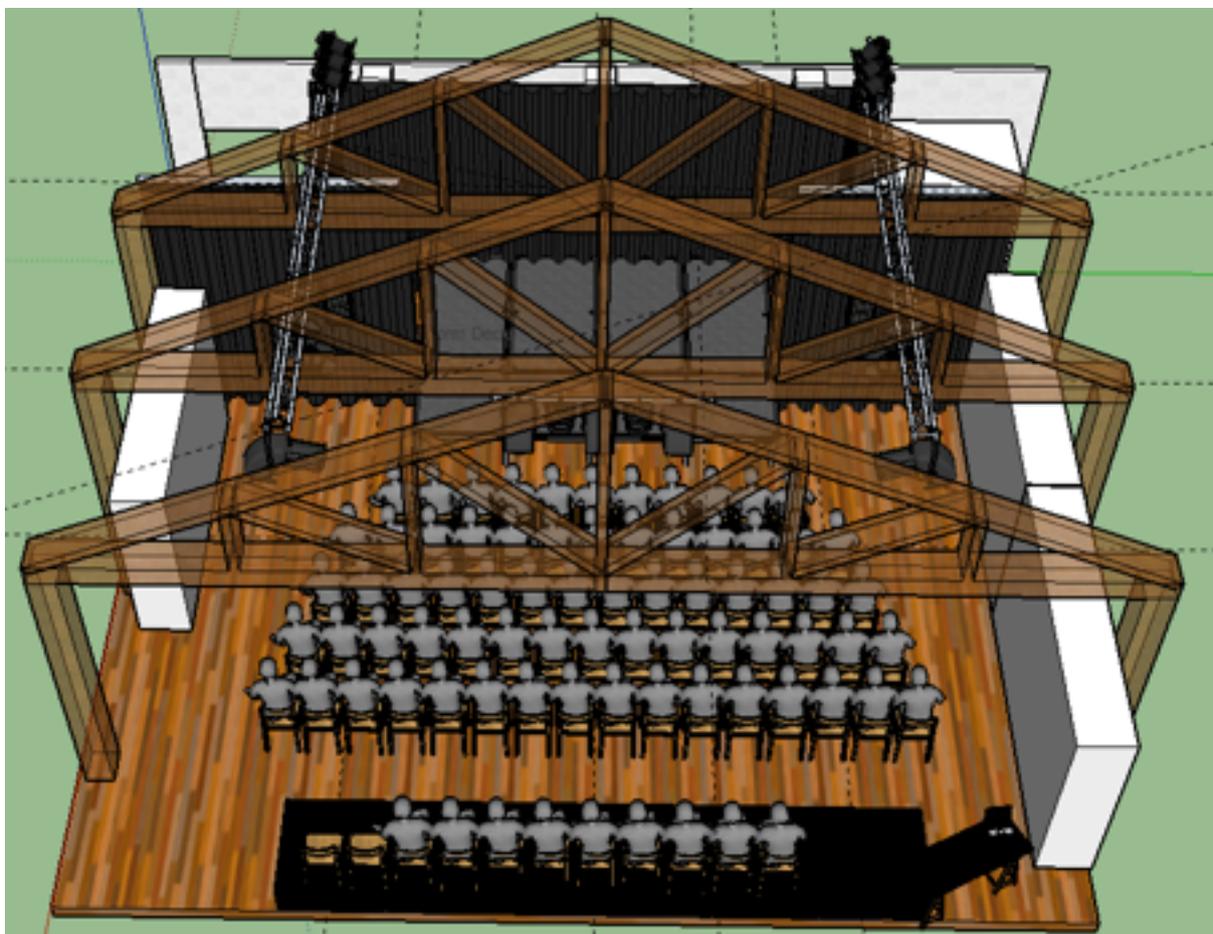
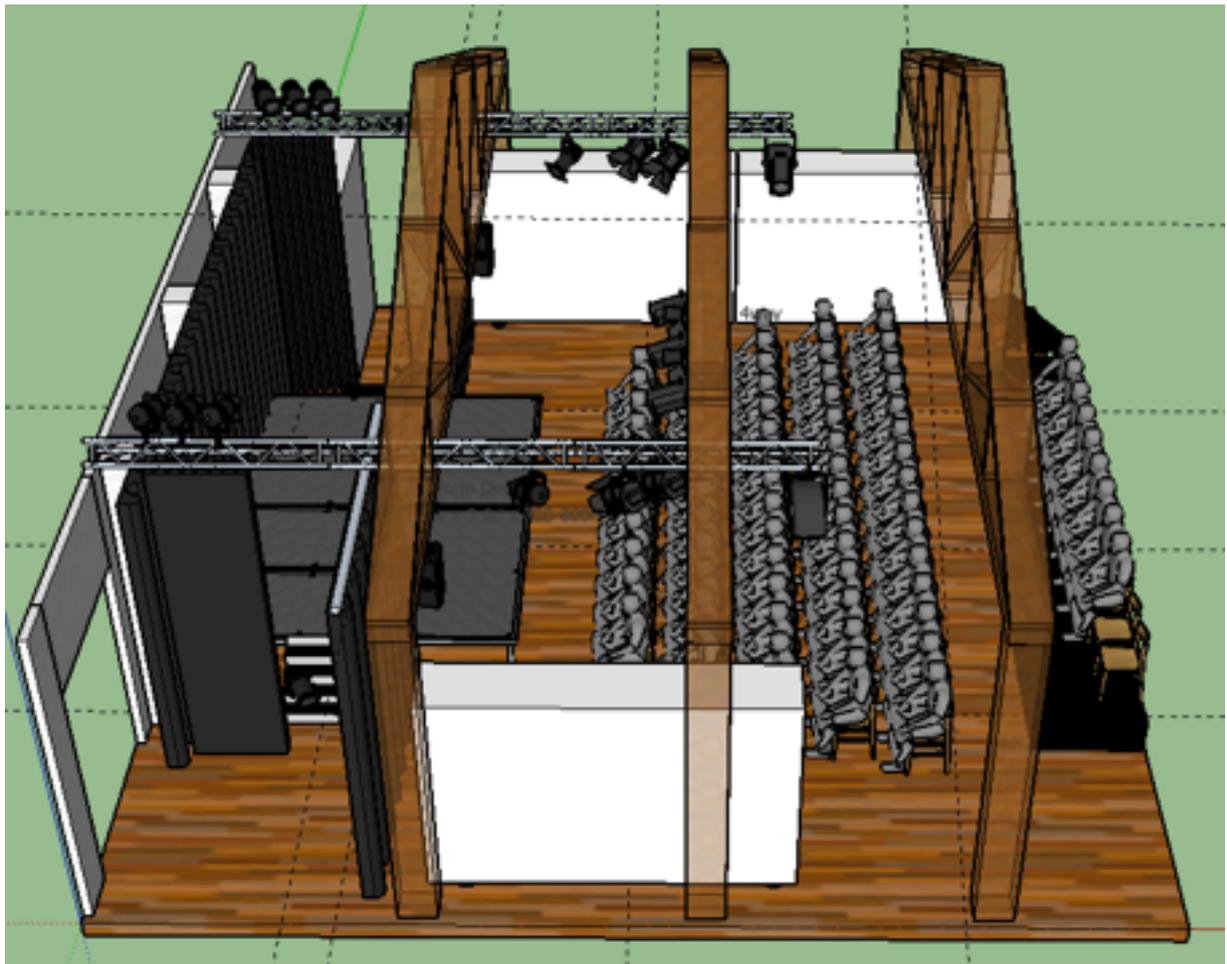
Lighting

- TheatrelightNZ 24/48 lighting desk with basic scene/group programming.
- 12 channel dimmer pack controlling a basic lighting design of:
 - Full stage front light
 - LED High side/back light
 - 4x Spotlights
 - 2x spare circuit for practicals
 - Hazer

Sound

- Installed FOH speaker system (Fohhn LX-61)
- Small, basic analogue mixing desk
- 1x wired vocal microphone
- iPod /Laptop Input

Artists with SFX or playback are required to bring their sound files loaded in show order on their own portable device. (iPod, Tablet, Laptop etc).





Ghost Light Venue Information

Location

146 Bridge St, Nelson.

Venue Access

- Pedestrian access off Bridge St. No wheelchair access.
- Public parking in the nearby Buxton carpark (paid 9am-5pm, free otherwise)

Auditorium

80 pax, Seated, aisles around the setting block.

Stage

- 3.6m wide, 2.4m deep, 35cm high.
- 3.5m from stage surface to ceiling.
- Black drape against rear wall (no crossover).
- No offstage wings.
- The stage, or any other surface of the venue may not be screwed into.

Lighting

- Single state, general lighting with a spotlight.

Sound

- FOH speaker system (JBL Eon G2's)
- Small, basic analogue mixing desk
- 1x wired vocal microphone
- iPod /Laptop Input

Artists with SFX or playback are required to bring their sound files loaded in show order on their own portable device. (iPod, Tablet, Laptop etc).

Technical extra price list

We wish we could give you everything you need, we do. But even we have limits. We can however help you source a any extra technical equipment you may require.

Our partnering suppliers have kindly agreed to a special discounted rates for Fringe performances which can be deducted from your stipend (performance payment).

To arrange any of the following items, please email a request no less than 3 weeks before your show-day.

Data projector \$35

Basic data projector with VGA and HDMI input

Refinery 1x 1.2m wide screen, portable floor mounted.

Ghost Light: 2x Screens options: 1x 3m wide, fixed position above stage

Wired vocal microphones \$6

A standard wired microphone, or dynamic instrument mic

Wired instrument microhone \$9

A very nice little condenser, suitable for acoustic instruments

Radio microphone \$25

A Hand-held, lapel or headset wireless vocal mic

DI \$5

Direct input for connecting a guitar or keyboard to the PA.

Monitor Speaker \$10

A stage monitor wedge