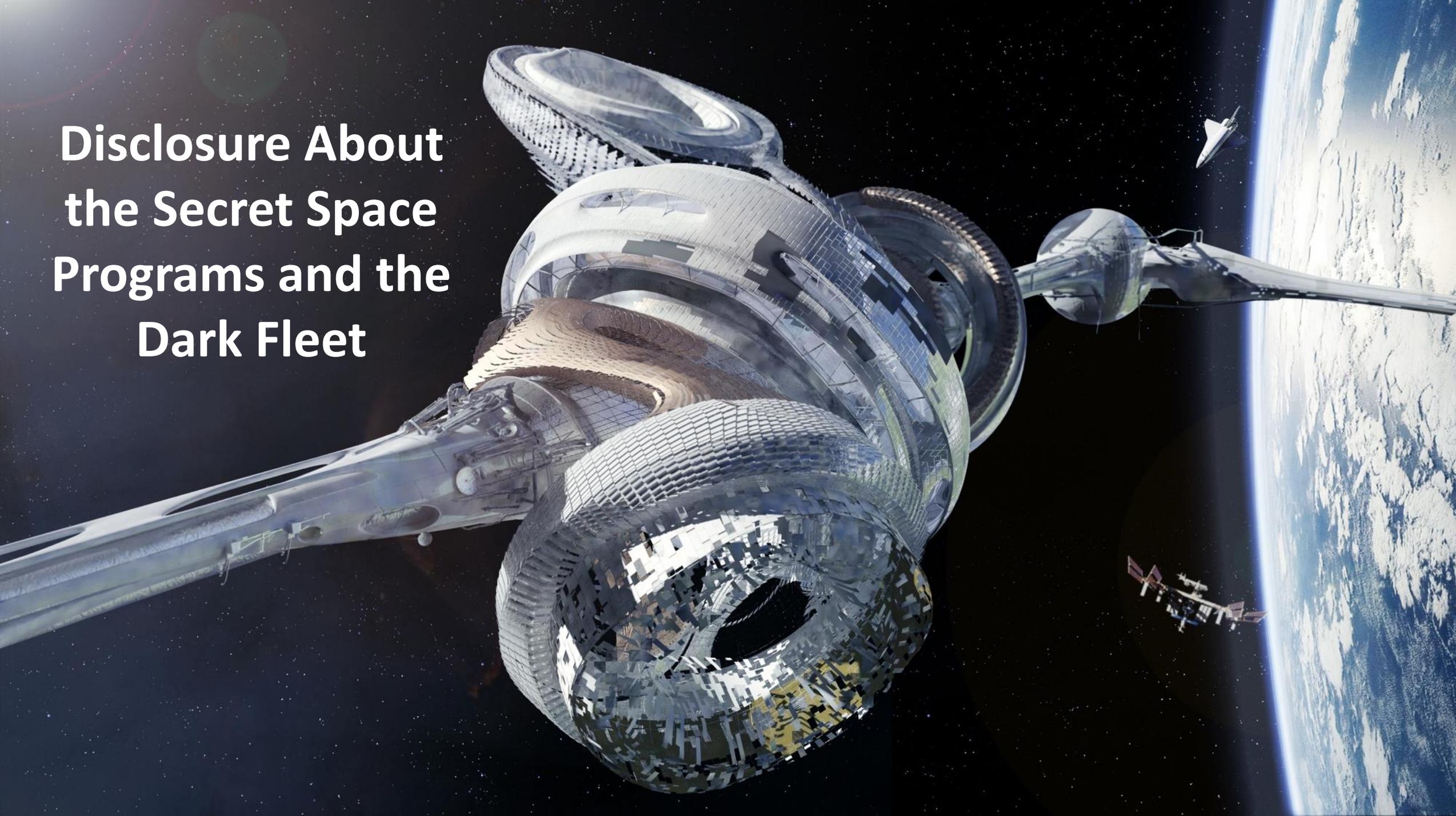


**Disclosure About  
the Secret Space  
Programs and the  
Dark Fleet**



# Disclosure About the Secret Space Programs & the Dark Fleet



The images in this presentation come from the internet from video games like Mass Effect and other resources that promote disclosure which is hidden in plain sight to see.



## Human Moon Bases and Colonies

This is approximately what the Lunar Operations Command base looks like on the Moon that the highest tier of the Secret Space Program is in charge of. The base is made up of polymer none destructible biodegradable materials and shield reflective plexi-glass windows.

As well there are dome cities on the moon with human colonies. These cities have a sustainable atmosphere and gravity so human populations can live in them for prolonged periods of time.

Originally there had been domed cities built on the moon by the ancient builder races, and the SSP reverse engineered the architecture of these cities in order to build their own bases as well as livable habitat colonies.



## SSP Alliance Martian Dome Cities

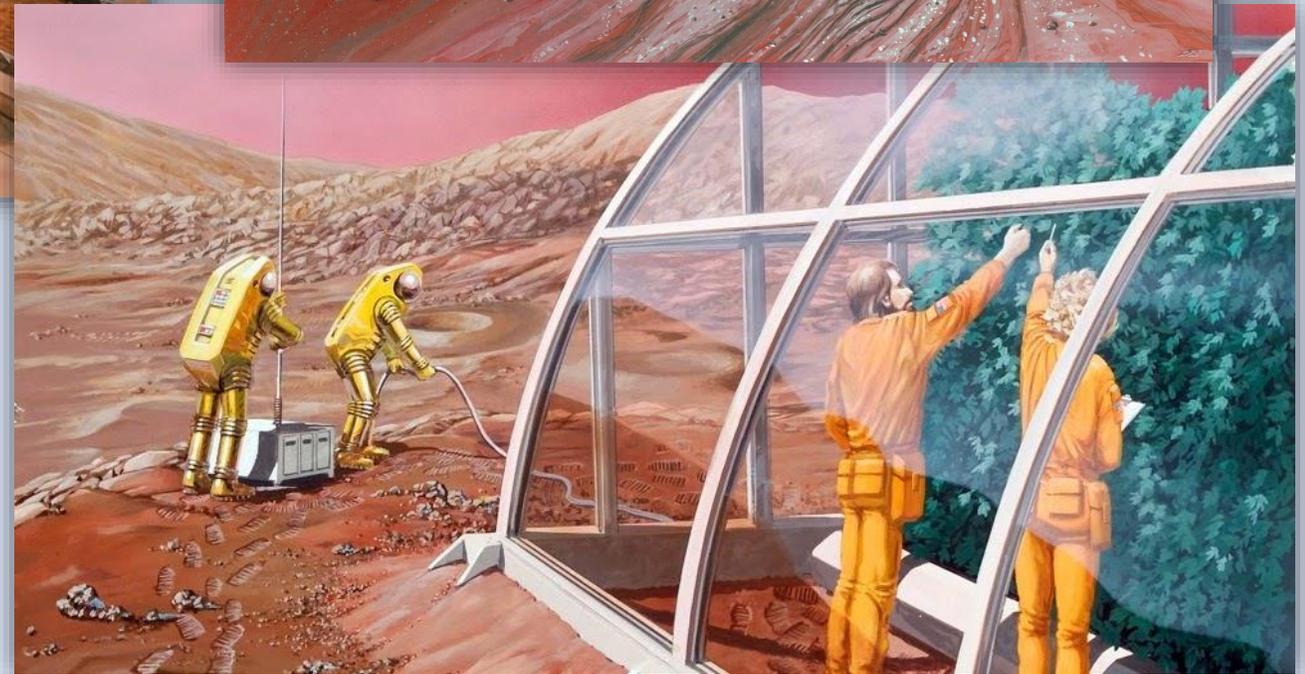
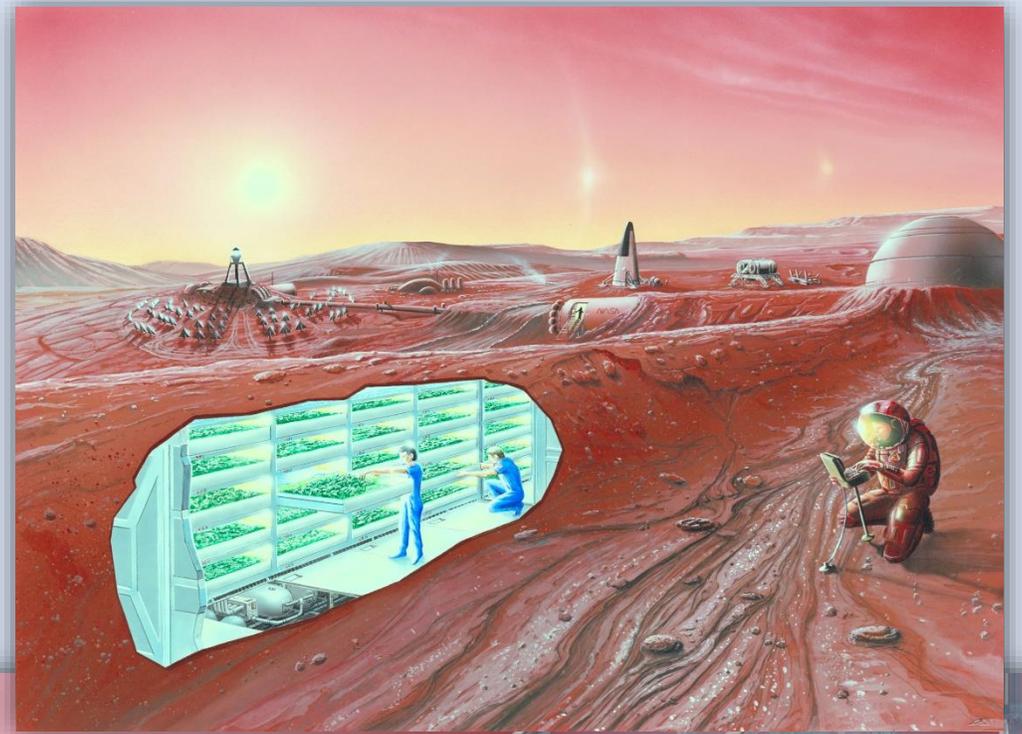
This is a dome city that is made of none breakable plexi-glass, polymer materials and various bio alloys that are mined throughout the solar system.

There are range rovers which take workers and passengers between the SSP bases and cities to complete work detail or research projects.

## Hydroponic & Aquaponics Gardens

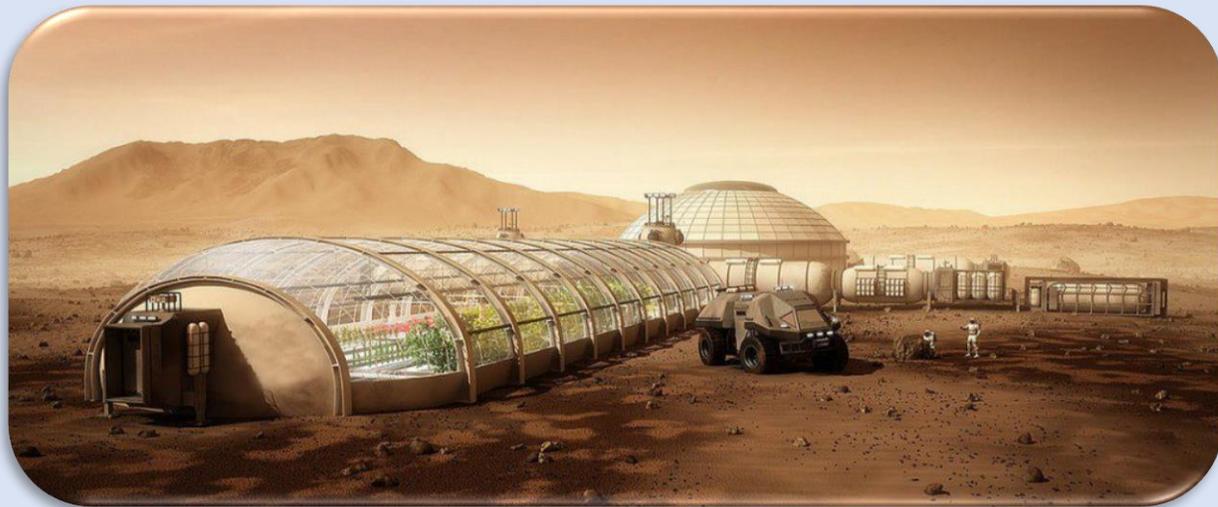
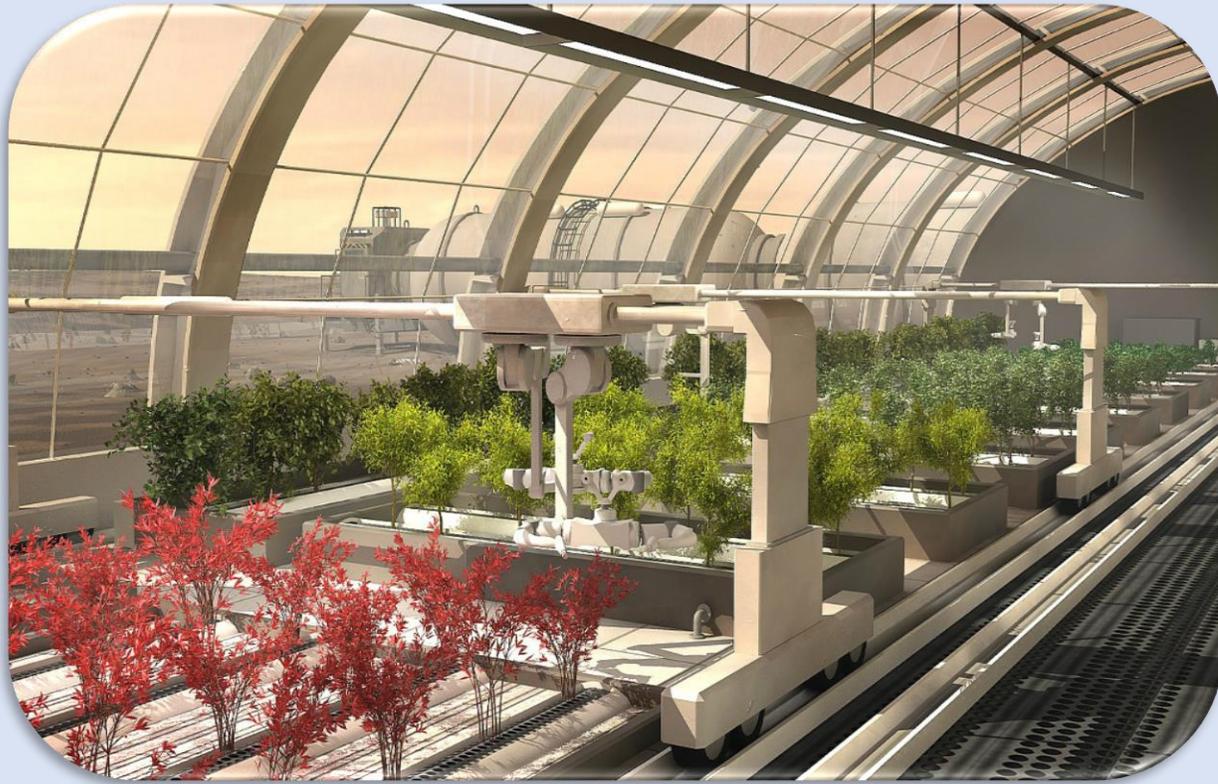
The SSP programs grow hydroponic and aquaponics gardens that do not require soil in order for plants, and vegetation to grow successfully. There are special irrigation methods that allow for this to be done.





## Hydroponic & Aquaponics Gardens

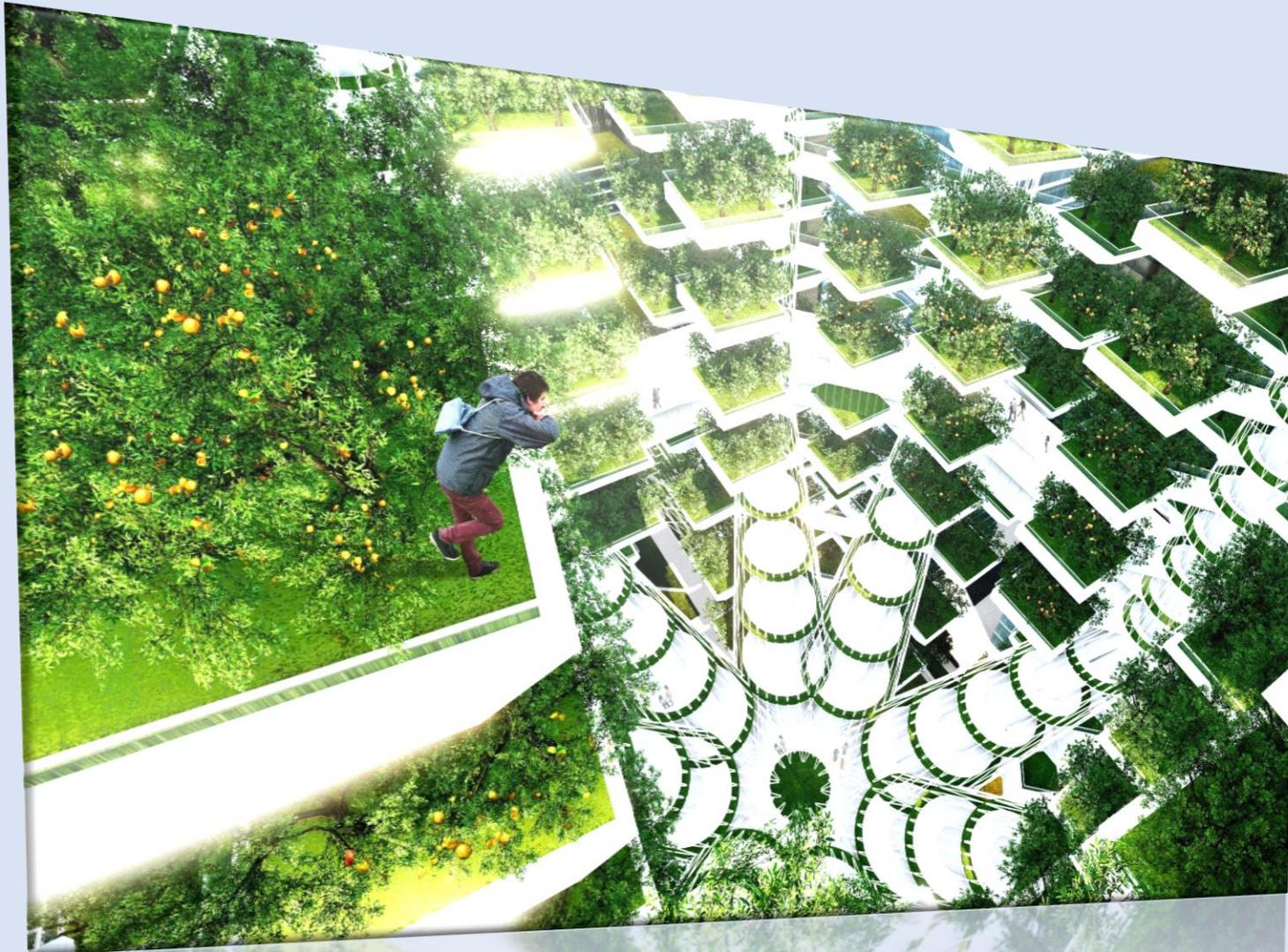
Martian hydroponics and aquaponics crews planting vegetables, plants, and food in the newly constructed gardens.



## Hydroponic & Aquaponics Facilities

Fully functioning gardens growing hydroponics and aquaponics produce on Mars.

This is the basis for learning how bio living plants grow in harsh environments.

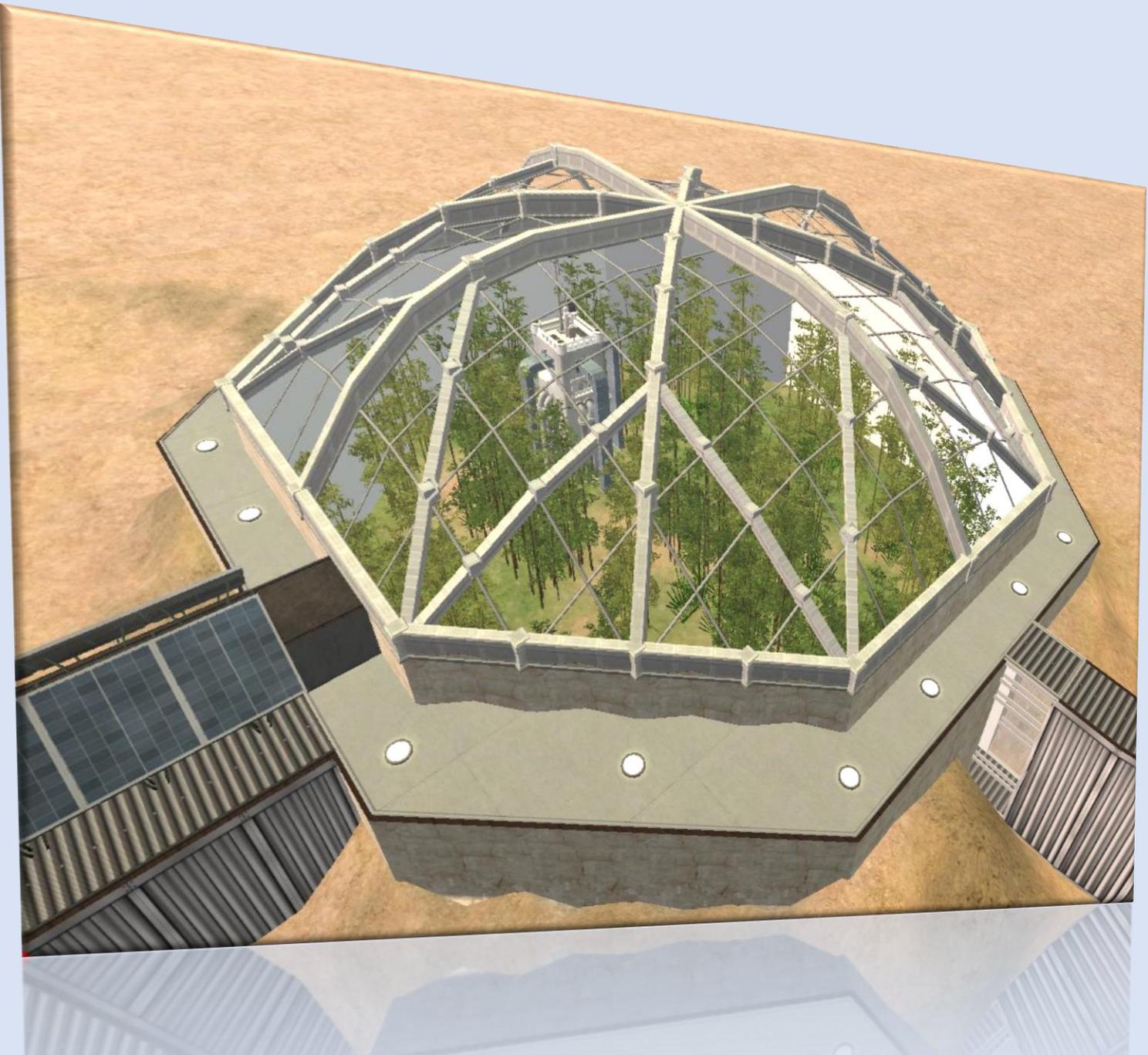


## Hydroponics City Garden on Mars

Hydroponics gardening is a subset of hydroculture and is a method of growing plants using mineral nutrient solutions in water, without the use of soil.

Terrestrial plants may be grown with their roots in the mineral solution only, or in an inert medium, such as perlite, gravel, sand, etc.

The nutrients in hydroponics can be from fresh waste, organic fertilizer, normal nutrients, or from duck manure.

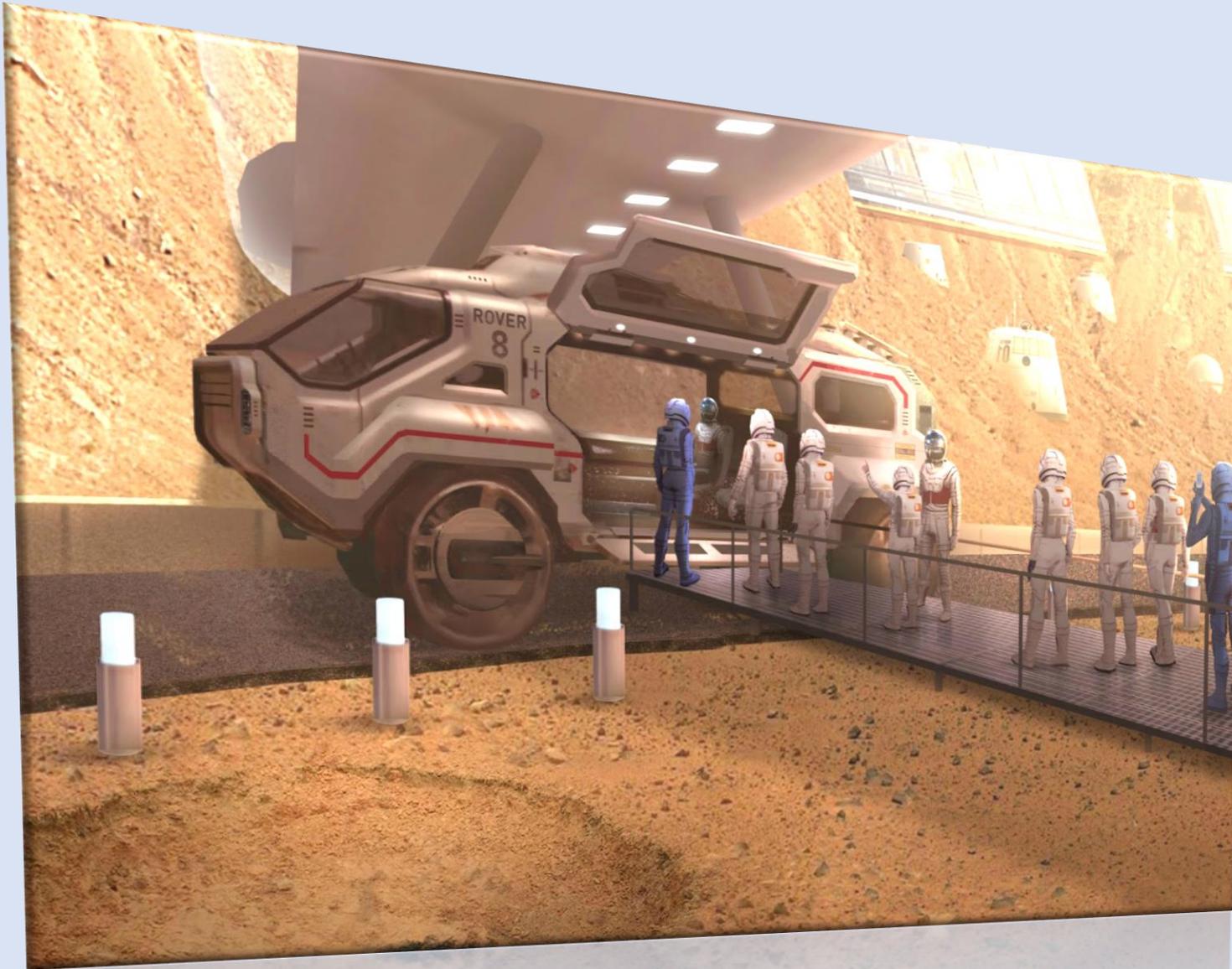


## Prototype for Park Space

This is a prototype bio dome for building park green spaces in the Martian cities.

It is important to have green spaces on planetary colonies as they provide breathable oxygen and also places where individuals can go to relax as well as socialize with each other when they are not working.

Eventually when Mars is fully terraformed there will be a complete atmosphere so parks and forests will not need to be growing inside bio domes, and oceans as well as lakes will naturally form on the planet.



# MARS ROVER



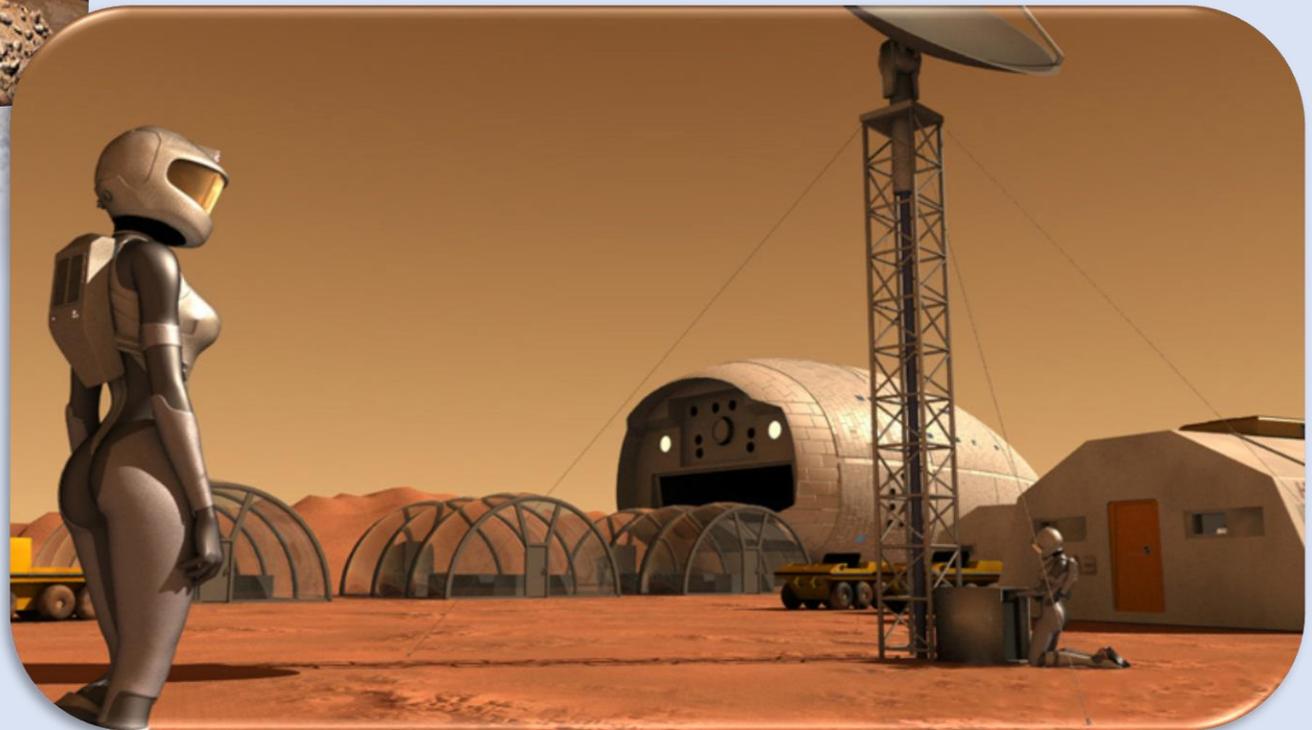
## SSP Alliance Martian Rovers

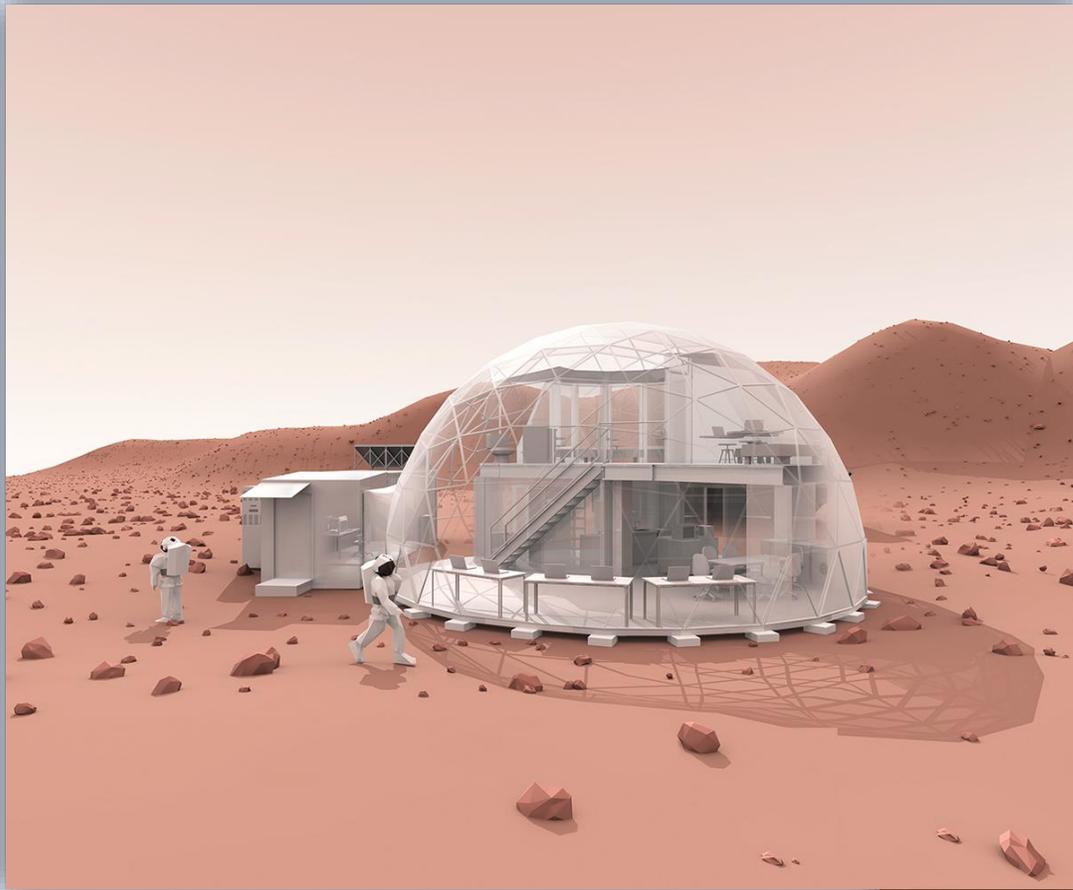
On the left hand side is a transportation rover with people wearing slim space suits and on the top image is a heavy duty terrain rover designed for mining expeditions and for transporting building materials across Mars. The mining and building crews wear heavy duty suits to protect them from the Martian outdoor weather elements and solar space storms.



## SSP Mars Settlement Stations

The first SSP Mars settlement stations were made up of a few buildings and bio domes before special polymer materials were created to build bases, cities, etc. As well as using mining deposits on Mars for stronger building alloys.



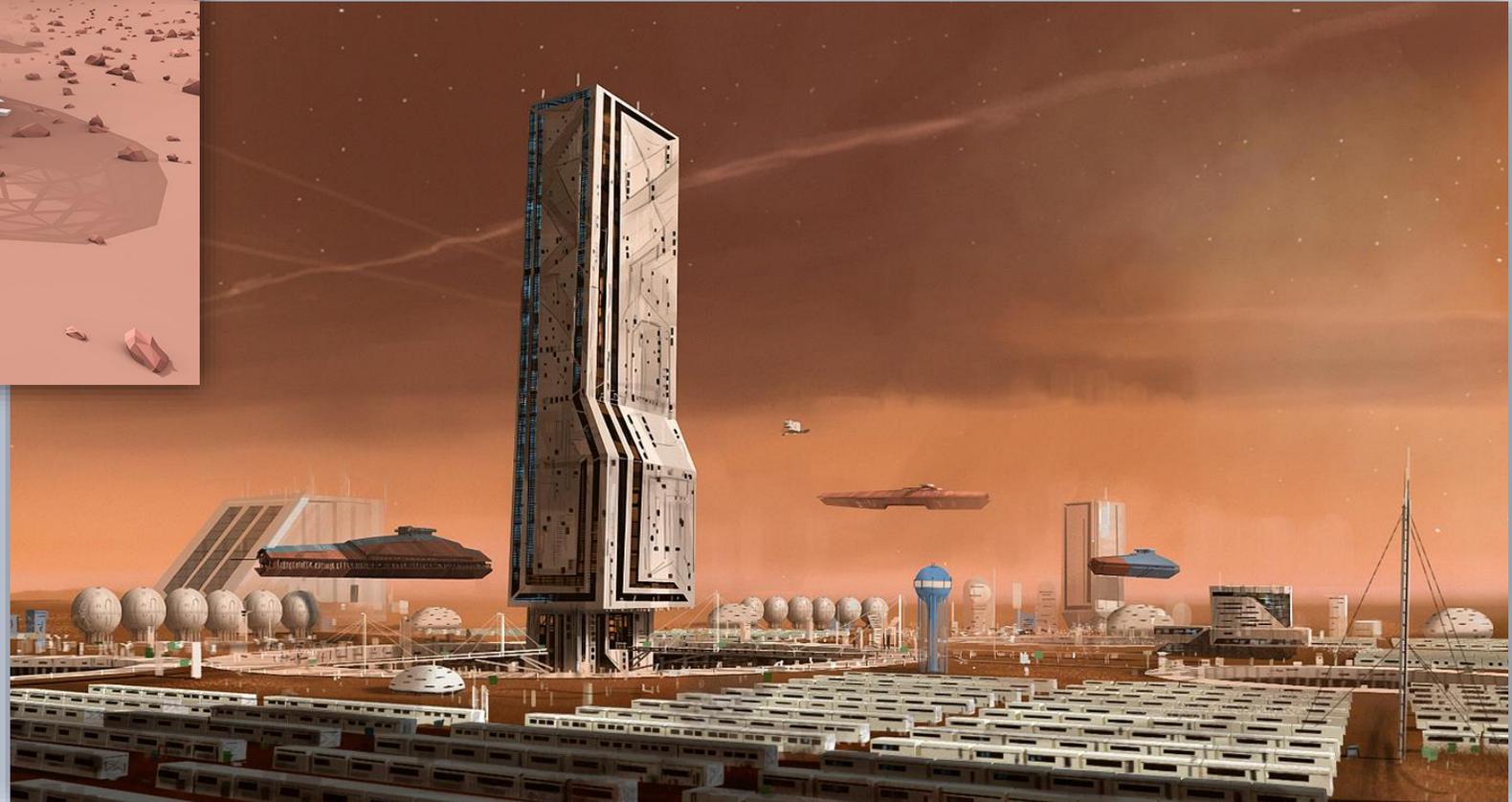


## SSP Alliance Martian Trading City Base

This is one of the SSP Martian trading city bases where most of the ships that come from the LOC land first to pickup supplies and go on their way after checking in at port docking.

## SSP Alliance Martian Pod Housing

Some of the SSP research teams live in dome pod houses on Mars when they are studying the planets ecology out in the field.

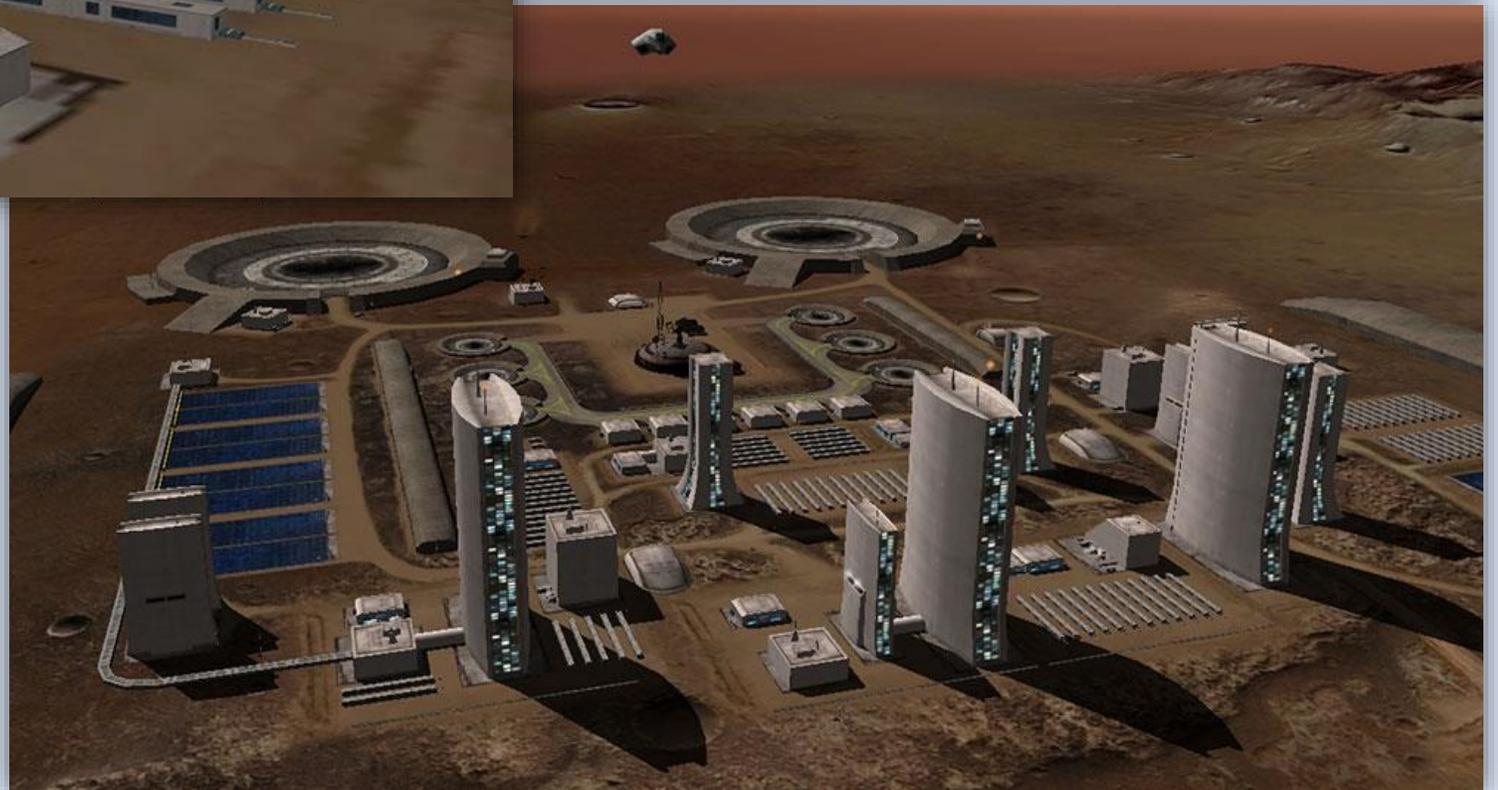


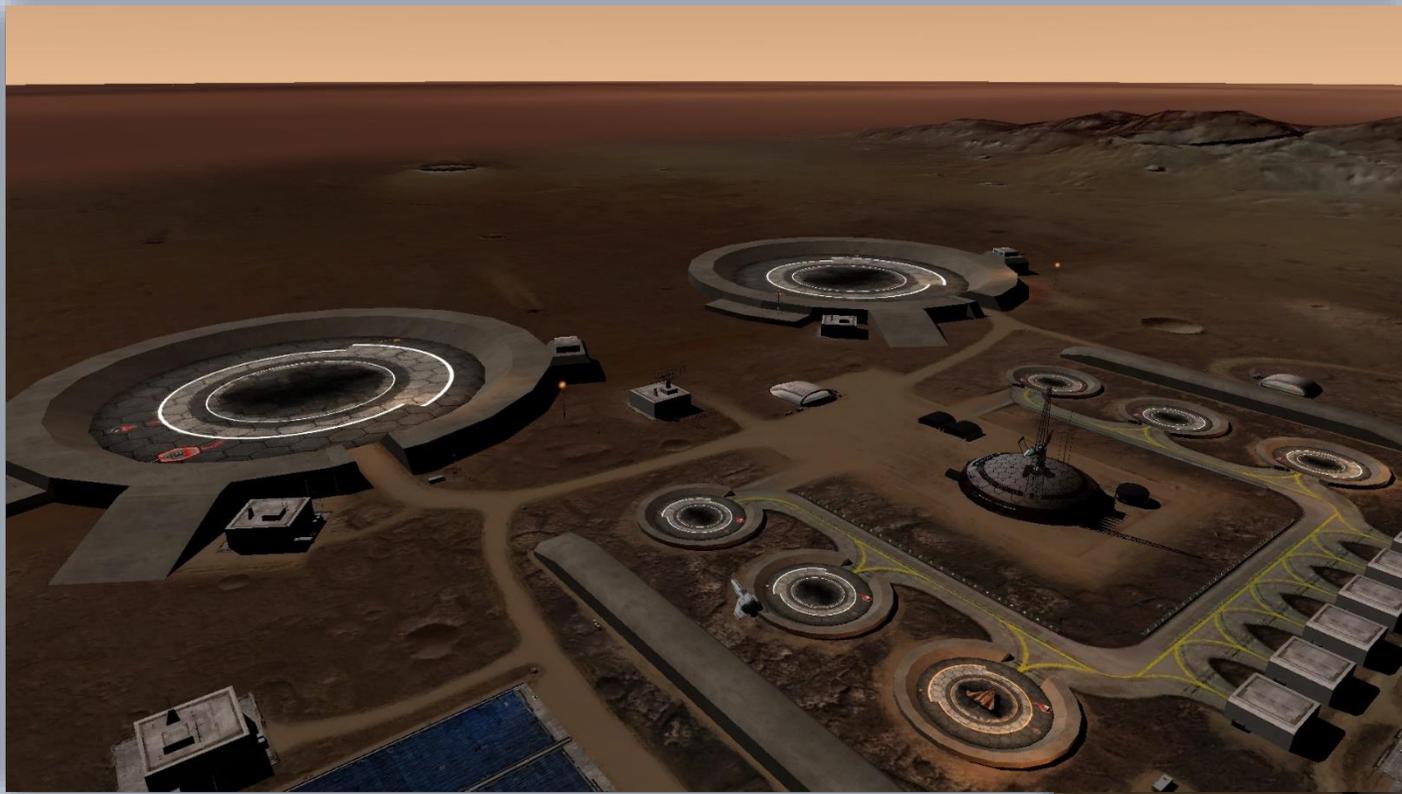


## SSP Alliance Martian Base

This is an SSP Alliance base on Mars. It is mostly research and development that happens here to figure out how to terraform Mars.

The Secret Space Programs started building bases on Mars in the 1950's and have created stable infrastructures throughout the years. These bases are successful and once it was known that it was structurally feasible to have buildings on Mars, then city dome colonies were built on the planet.



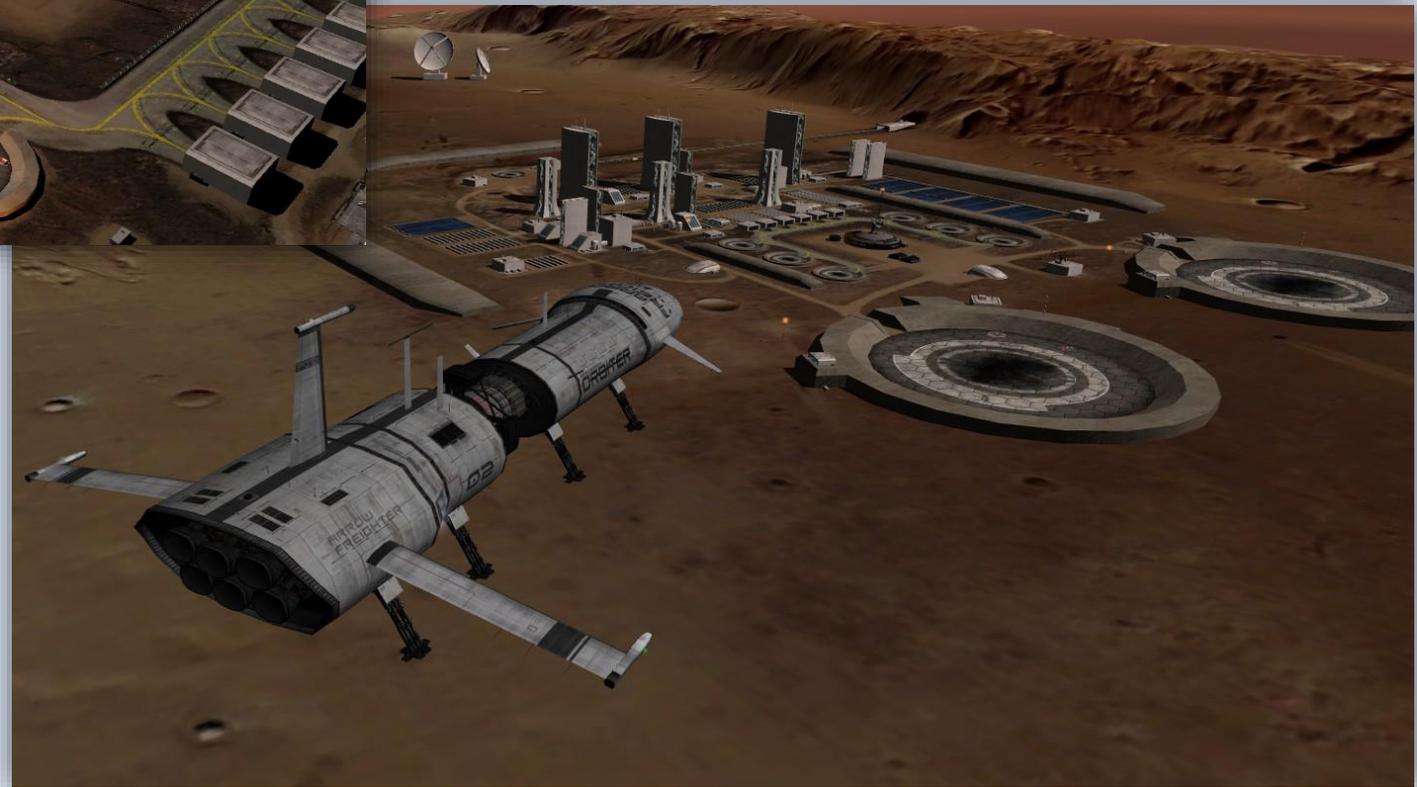


## Landing and Launching Space Pads

These are the landing and launching space port pads where ships land and leave from when they visit the Martian bases.

## Space Port Air Traffic Control

The SSP space port air traffic control monitors where ships land on the Martian bases, as well as keeping schedules for incoming and outgoing air traffic.





## Martian Colony Homes

These are what the Martian colony homes look like inside the domed cities. Families have larger homes than single individuals who are not married or have kids. The houses are made of durable polymer none destructible materials in order to be able to withstand the sand and solar storms on Mars.

### Interior of a Martian Home

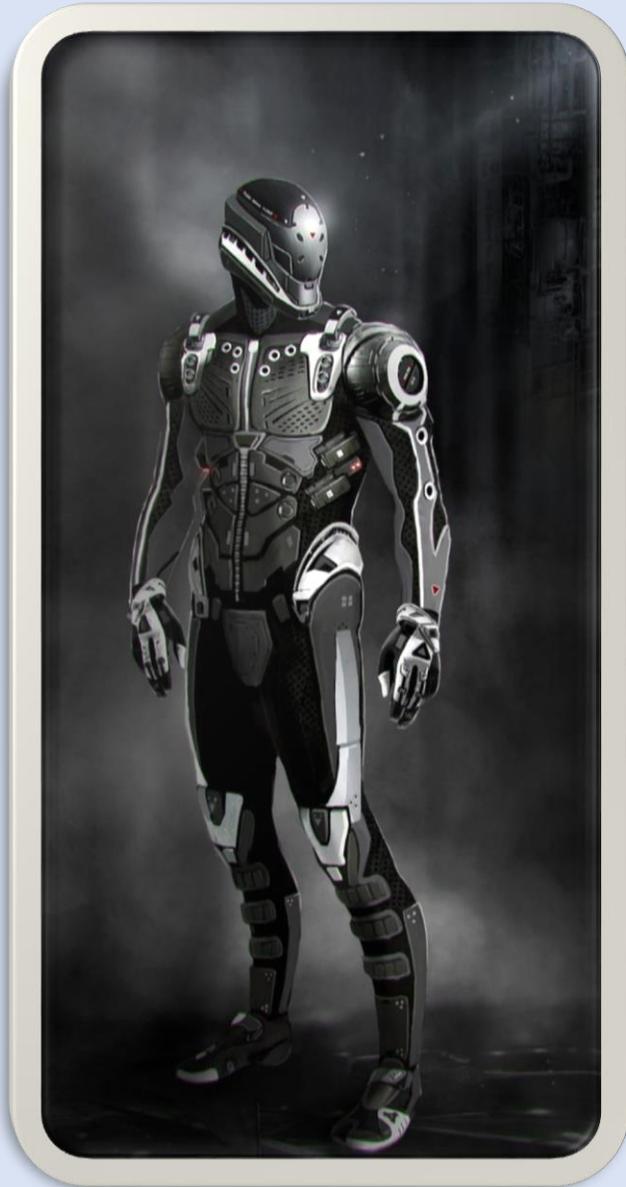
The interiors of Martian homes have a living room, kitchen, two bedrooms, small office space, and two bathrooms for each home design. Houses are made of portable materials and can be deconstructed and moved to different locations in cities.





## Slim Skin Tight Space Suits

These are the slim skin tight space suits that individuals on Mars wear when they are out exploring the surface of Mars, going between the different bases and city colonies on the planet.

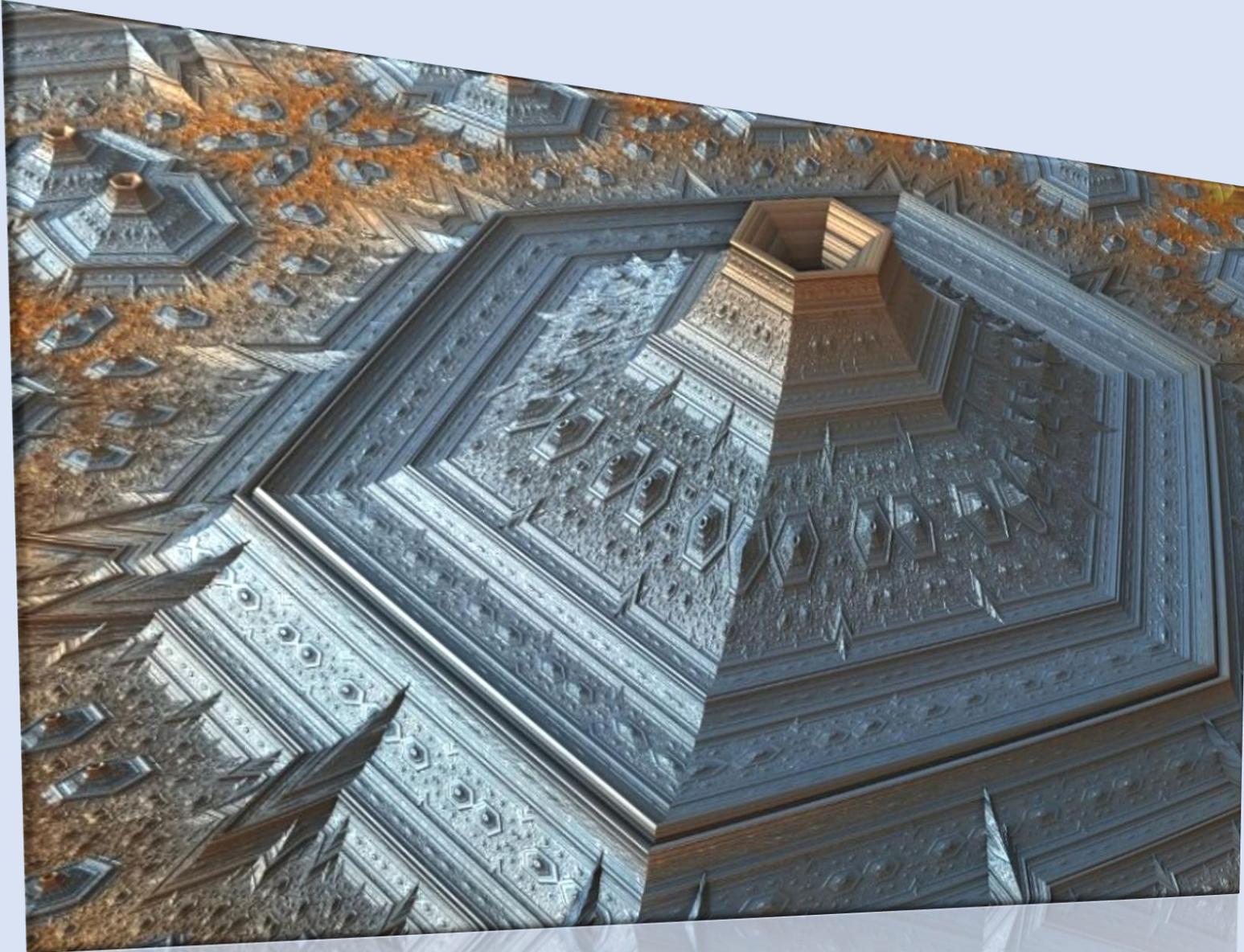


## Combat Armor

Since the atmosphere on Mars is very thin space suits and combat armor are worn when patrolling the boundaries of bases and cities on protection detail or mission reconnaissance.

## Phaser weapons

Phaser weapons are used that utilize laser fire instead of fire arms with bullets. Phaser weapons have features like stun and also the kill setting. However the phaser weapons technology does not make use of bullets as those do not have stun settings and therefore can damage combat armor or space suits, killing unnecessarily.

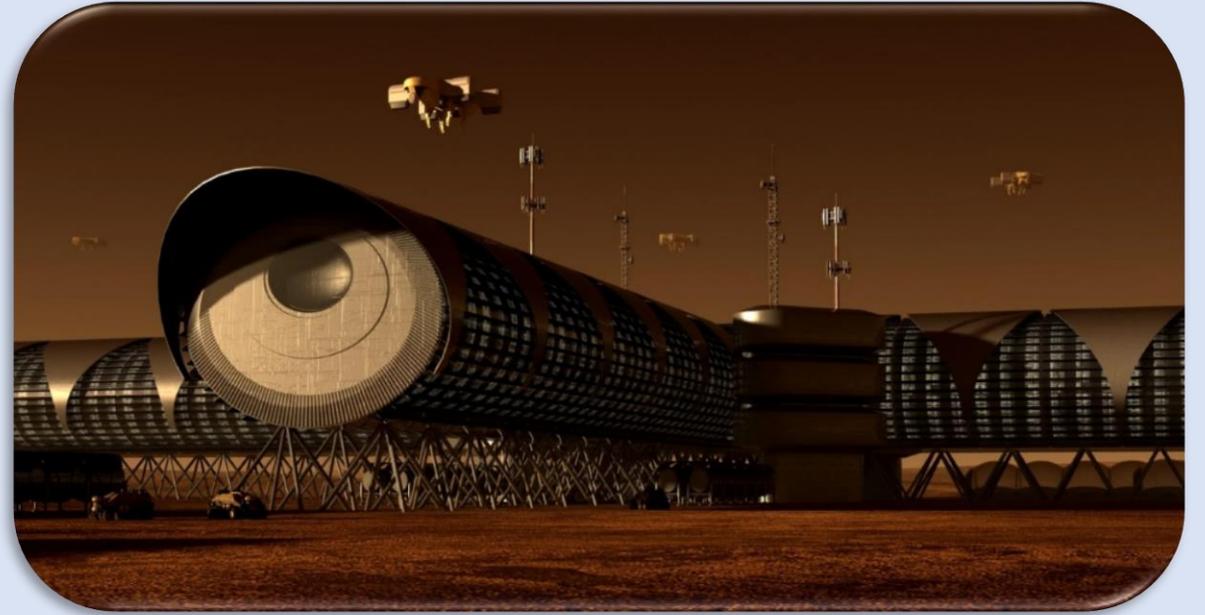


## **Alien Bases and Ruins on Mars**

**There are ancient alien underground bases and ruins of cities as well as other structures like pyramids on Mars.**

**Only scientists are allowed to research these alien bases and military personnel accompany the scientists when they go on their research expeditions to the ancient bases and cities.**

**There are species of some reptilians, original human colonists, insectoids, and ant species living on Mars. As well as having the Secret Space Program bases and cities.**



## **Interplanetary Corporate Conglomerate Bases (ICC)**

**The ICC bases on Mars are built differently than the SSP bases, the ICC bases are steel reinforced and some of them are tubular shaped. These are research and R&D installations that build advanced technology to trade with other ET races. There are all types of medical labs, R&D manufacturing plants, weapon munitions bunkers, and intelligence gathering facilities on the ICC bases.**



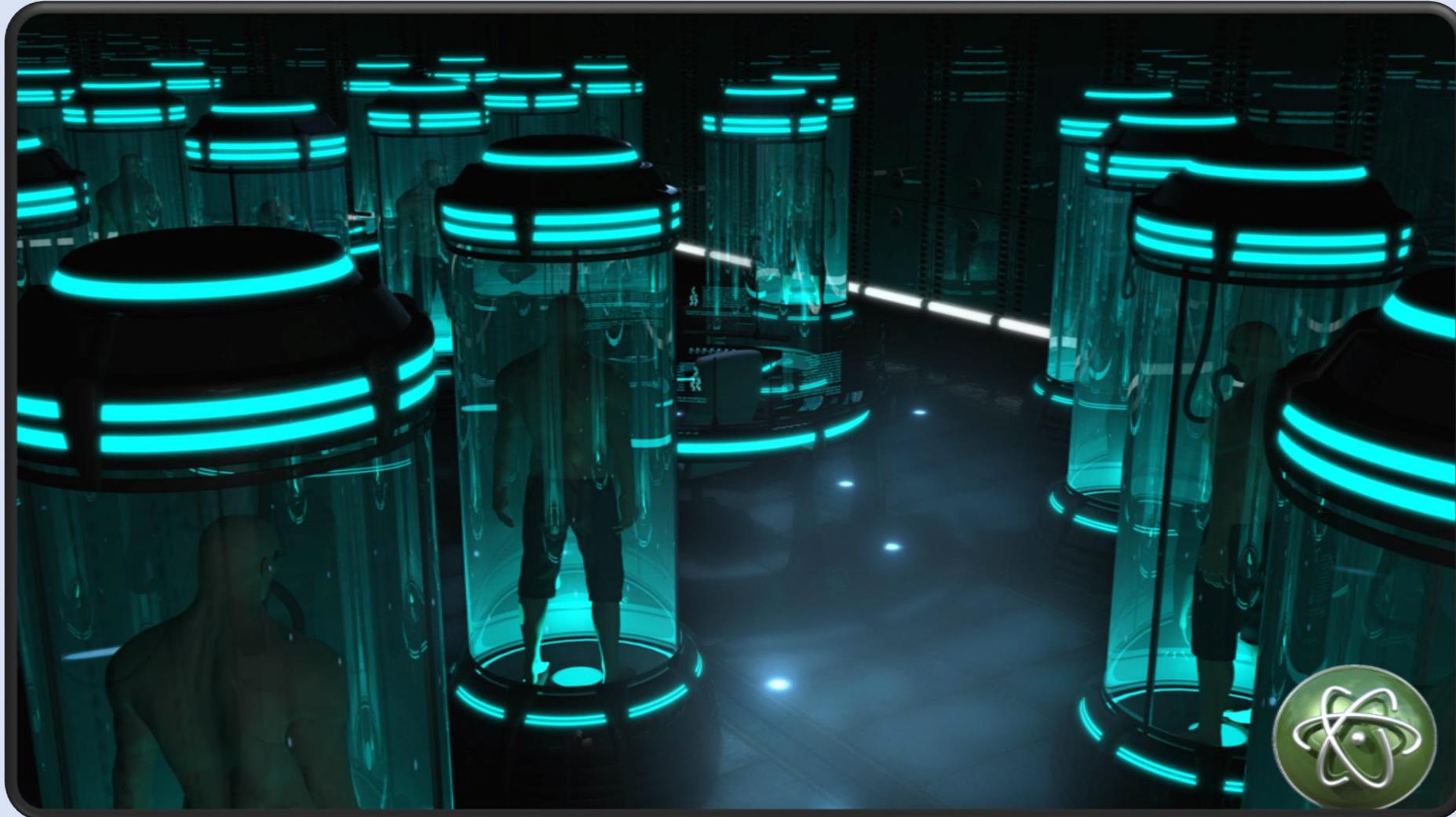
## Stasis Holding Chambers

The ICC hold prisoners of war in cryo sleeping fluidic chambers. As well if there is brainwashing or brain wiping of memories being done then these fluidic chambers are used for those purposes.

These chambers also have the capability of creating torture scenarios for the individuals being held in the chambers. The fluidic drugs in the chambers can create the torture imagery which feels very real to the subjects. Also subliminal messages can be planted in the brain to create fake memories instead of real ones.



**An individual coming out from a fluidic chamber after false memories being implanted onto their brain, so they do not remember what happened on one of their ICC secret missions.**



## Temporary Stasis

Sometimes the fluidic chambers are used to temporarily hold ICC operatives in order to give them subliminal programming orders as well as information for mission protocols and parameters before they are sent out to do field work on their assigned projects.

The subjects have no memories or recall of ever being in these fluidic chambers.



## **Electromagnetic Chamber**

**This is an electromagnetic prisoner holding chamber which the ICC uses in order to interrogate ET prisoners and ICC defectors.**

**If an individual falsely answers questions, lies, or omits the truth, they experience having an electric shock blast surge hit their nervous system. This creates a very painful sensation to both the mind and the body so subjects are more inclined to talk after experiencing this process multiple times if they are lying during an interrogation session.**



## **Cyborg Experiment Labs**

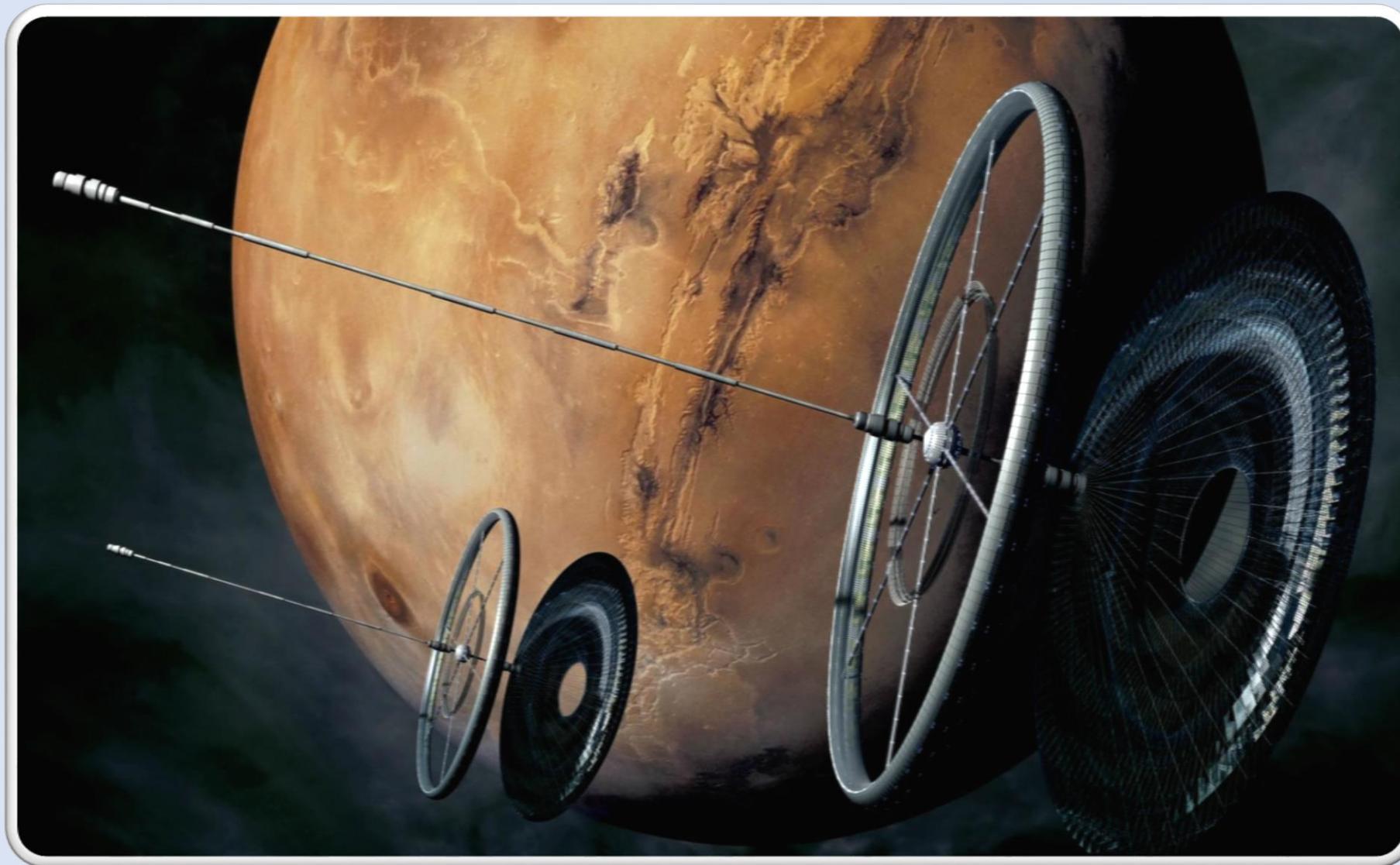
**The ICC has cyborg experimentation labs on its Mars bases. Living humans are used against their will as test subjects with combining cybernetic technology with human body parts. After this has been done other subjects are used to have their memory engrams transferred to built cyborg bodies. This is done to see how successful virtual memory implantation can be accomplished in a semi cybernetic/biological being. The process is called transhumanism.**



## Smart Space Suits

The Interplanetary Corporate Conglomerate specializes in building advanced smart space suits which allow the wearer to adapt to different environmental temperatures so they are not hot or cold, bodily waste fluids are recycled.

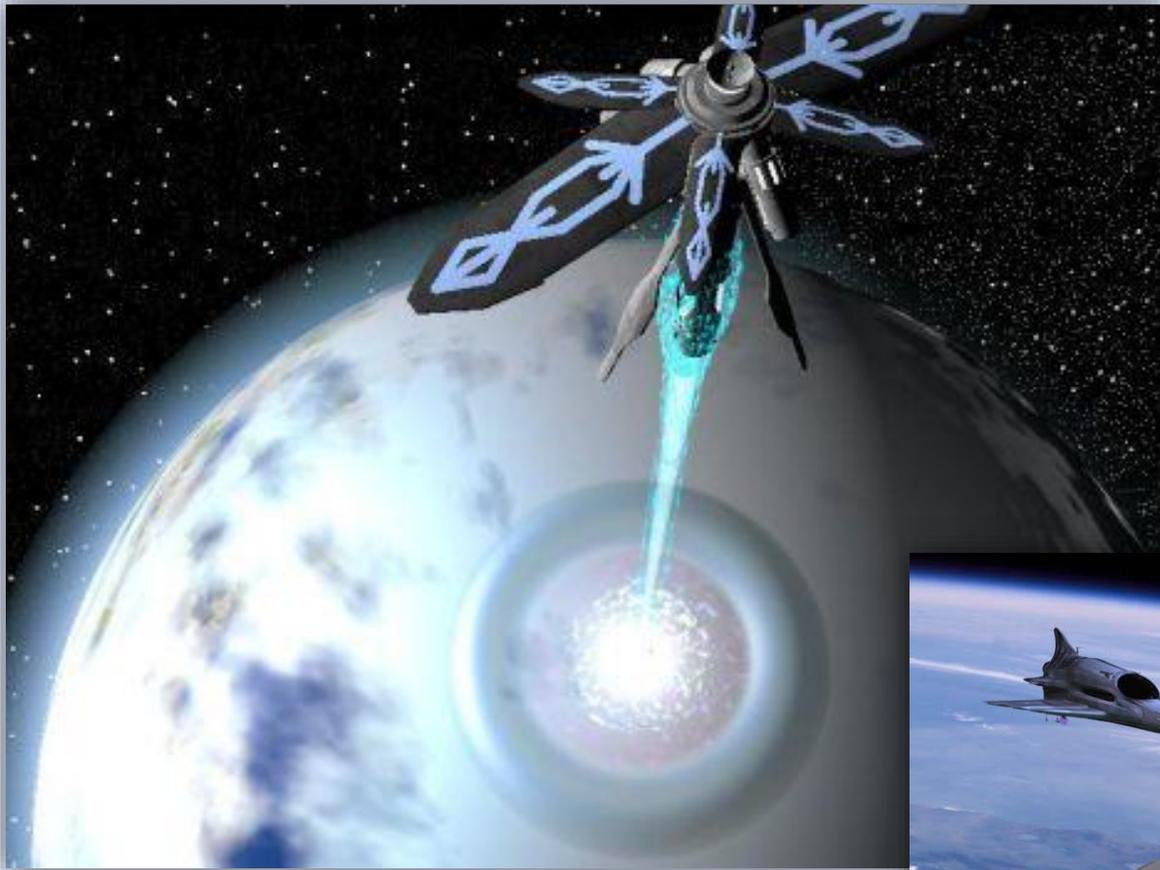
These suits also act as camouflage shields so the wearer can become invisible and also bullet and laser fire is deflected from the suits electromagnetic energy field so the individual wearing the suit cannot be injured during battle.



## **ICC Mars Orbital Station**

**The ICC has a Mars orbital defense station which monitors space traffic between Mars and Earth, as well as teleportation activities from the various star gate way portals between other planets in the Milky Way galaxy.**

**This orbital station also acts as a satellite array which sends out classified communications to various SSP and ICC space fleets, bases, and colonies that are located throughout the Milky Way and Andromeda Galaxy.**



## Building Fleet Ships for the Dark Fleet

The ICC builds advanced mother ships for the Dark Fleet and also trades with other civilizations for providing them with star ship technology in exchange for work force labor, and favors.

ICC ship technology has reinforced none penetrative shielding and cannon plasma blast weaponry which is capable of destroying cities on planets.

## Planetary Terraforming Technology

ICC has terraforming technology that sends a neo laser blast beam to planets so they can be transformed having living plant life, oxygen, atmosphere, oceans, etc. The neo blast also sends bio living matter peptides which helps to create biological life.





**An ICC stealth cruiser ship which can travel beyond the speed of light, capable of planet to planet travel within half an hour.**



## Mining Operations SSP and ICC

The SSP and the ICC do various mining operations in the Kuiper Belt where there are asteroids with deposits of gold, silver, platinum, uranium, etc. There are also places in the solar system where crystal minerals are mined in order to create fusion technology to power ships and cities for the SSP and ICC space colonies which are located on moons, space stations, and planets in the Milky Way and Andromeda Galaxy as well as further out beyond these galaxies. There are ICC bases on some asteroids.

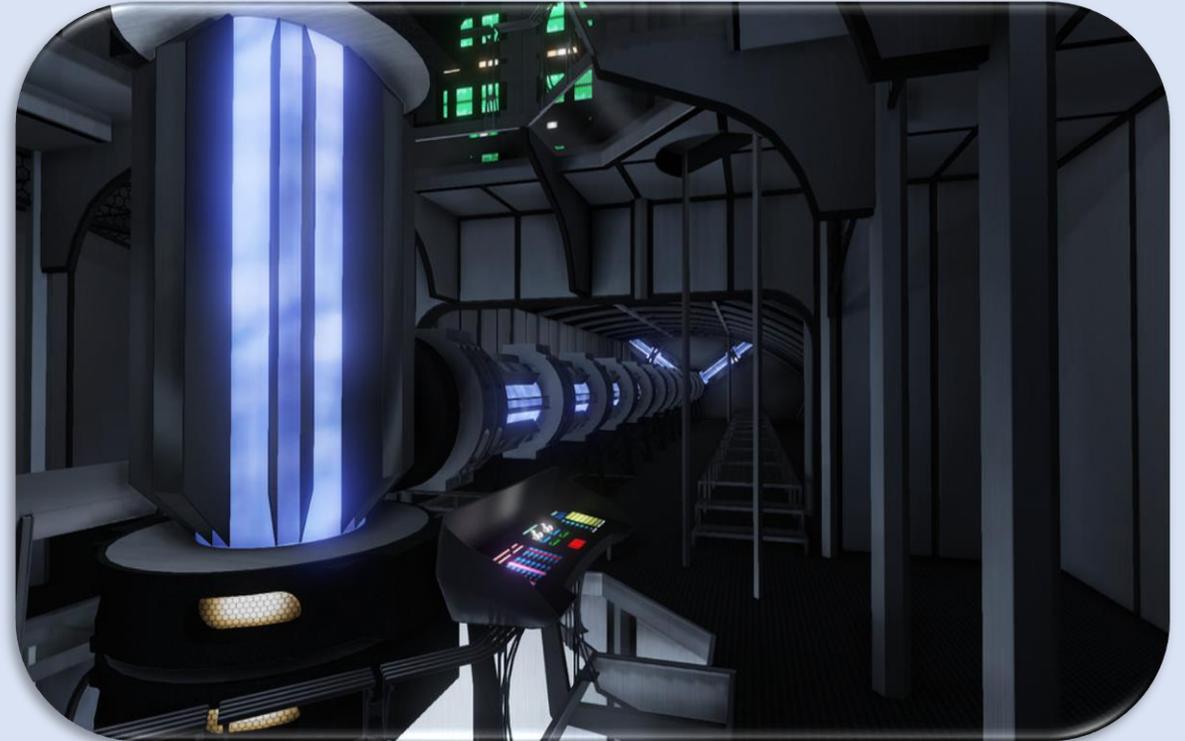
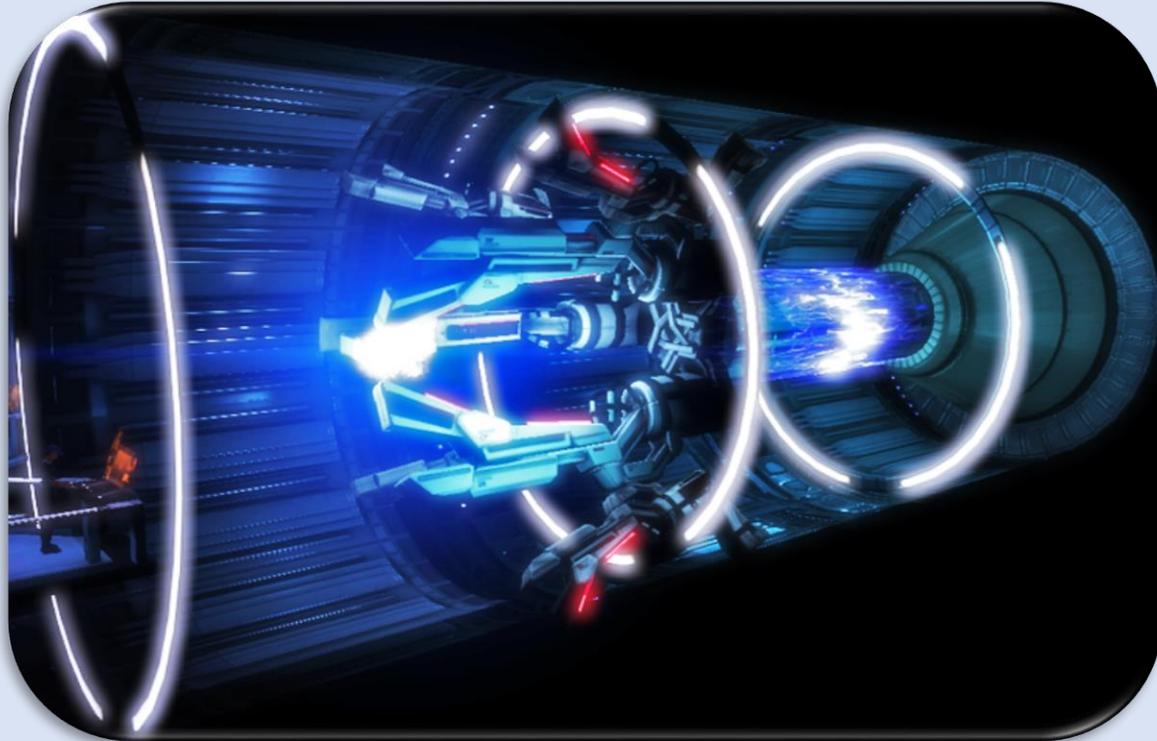




## **Secret Space Program Alliance and ICC Ships**

**The SSP and ICC has ships which are research vessels, transportation cruisers, cargo ships, battle ships, intelligence gathering, and exploration space ships.**

**SSP/ICC vessels and ships come in all different sizes, some small and others can be mid sized or as big as planets depending on the purpose of the ships.**



## Secret Space Program Alliance and ICC Ships

The SSP/ICC ships have fusion warp drive engines that utilize the zero point energy fields and torsion frequencies of quantum mechanics to power the warp drives so they can travel at the speed of light and beyond the speed of light.

Some of the warp drives are crystalline based, and are powered by crystal modules in the engines. Other ships have plasma engines, those are the long distance exploration vessels that are located deep in outer space.



## Star Cartography Science Lab

The SSP and ICC ships have star cartography science labs on exploration or reconnaissance vessels which record and map star coordinates, mapping areas of solar systems. Staff in the star cartography labs create holographic digital maps of newly explored space as well as keeping logs of previously charted space documentation.

### Holographic Cartography Imaging

All the star cartography maps and records are holographic digital imaging files that are stored on various micro-computer databases within the cartography labs virtual libraries.

These space maps and records are encrypted by secure fire walls so they cannot be hacked as this is classified non-terrestrial information.





## Computer Navigation Stations

Most of the SSP and the ICC ships have two bridge decks and various navigation stations throughout the ship.

Computer access is granted based on encryption rank classification, so there are different levels of classified or declassified information that can be viewed by ship personnel based on their access codes and permissions.

## Computer Systems

SSP and ICC ships have holographic computer systems that are virtually connected to all of the ships systems.

The computers are smart pad glass technology with holographic digital imaging screens which retract and turn off once someone has finished working at a micro-computer station.





## General Areas of the Ship

There are areas on the ships where personnel can come to work on computer terminals for research purposes, personal areas of interest, communications stations, etc.

The general areas of the ships have kitchens, and cafeterias with replicators or food preparation stations for making freshly made cuisine.

## Crew and Guest Quarters

The crew personnel on the SSP and ICC ships are assigned quarters based on rank, some quarters are larger with two rooms if work ranking is higher like a captain or a general. Usually for mid level personnel one bedroom quarters are assigned.

There are also guest quarters for negotiators, diplomats, trading personnel, research teams, scientists, engineers, etc.





## Information Centers

All the SSP and ICC ships have a secondary ship bridge that is a dedicated information center deck where intelligence gathering is done and encrypted data is logged into the ships holographic classified databases.

As well encrypted communications is sent to other ships for passing on classified information and experimental research projects.

## Ship Bridge Decks

There are usually four to six personnel staff stationed at the main ship deck for piloting the ship, navigation control, communications specialists, research crew, etc.

There are also the technology specialists who maintain the ships computers and engineering sections. Crew personnel do shift rotations so there is R&R downtime for relaxation, etc.





## Ship Weapons Control Stations

All of the SSP and ICC ships have some type of weapons defense armament systems which have laser guidance controls to lock on potential enemy ship targets, photon or plasma torpedo missiles, etc.

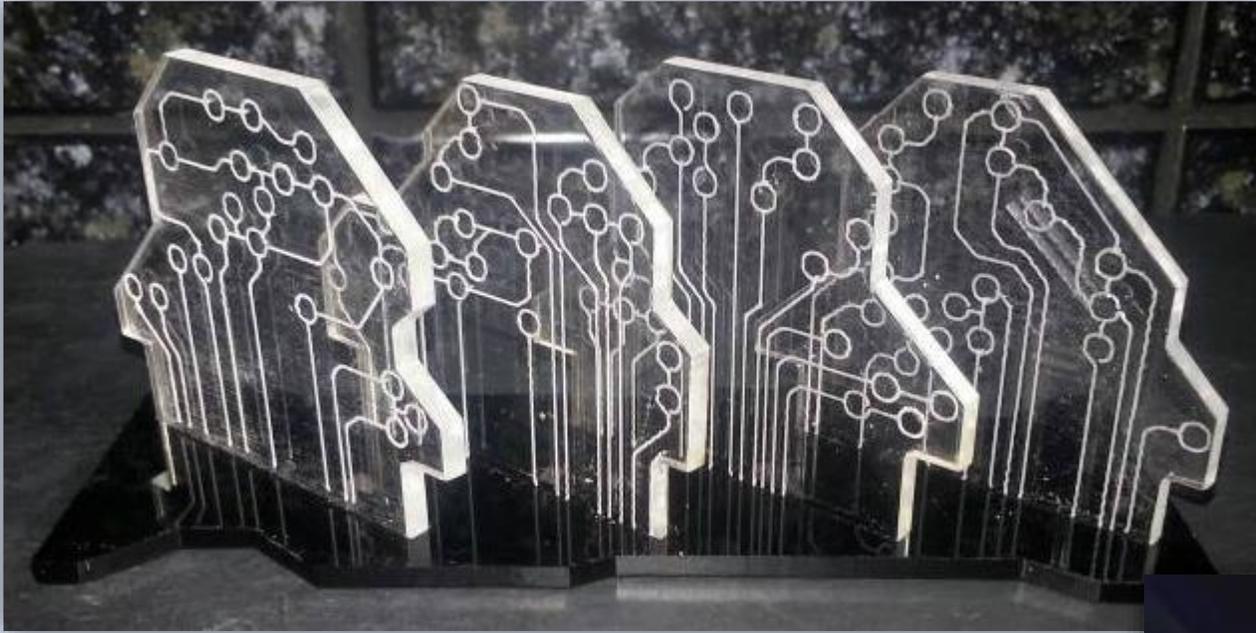
Some military and defense warships have plasma cannons mounted on the ships in order to be able to defend against planetary or solar system incursion by enemy vessels.

## Ship Navigation Consoles

SSP and ICC ships have various navigation consoles to check ship flight plans, course corrections, manifestos of ship missions, etc.

As well there are diagnostic system stations where crew maintenance staff log in reports for ship repairs and run computer diagnostics on the ships overall status of functionality and maintenance schedules.

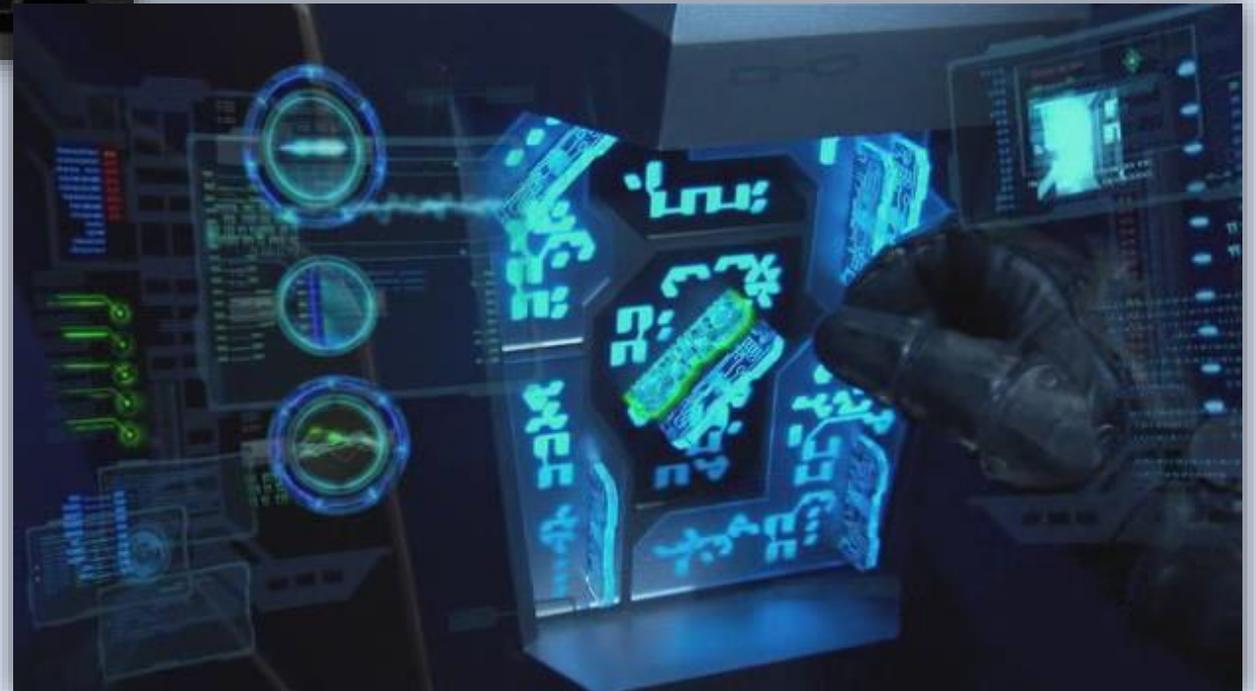
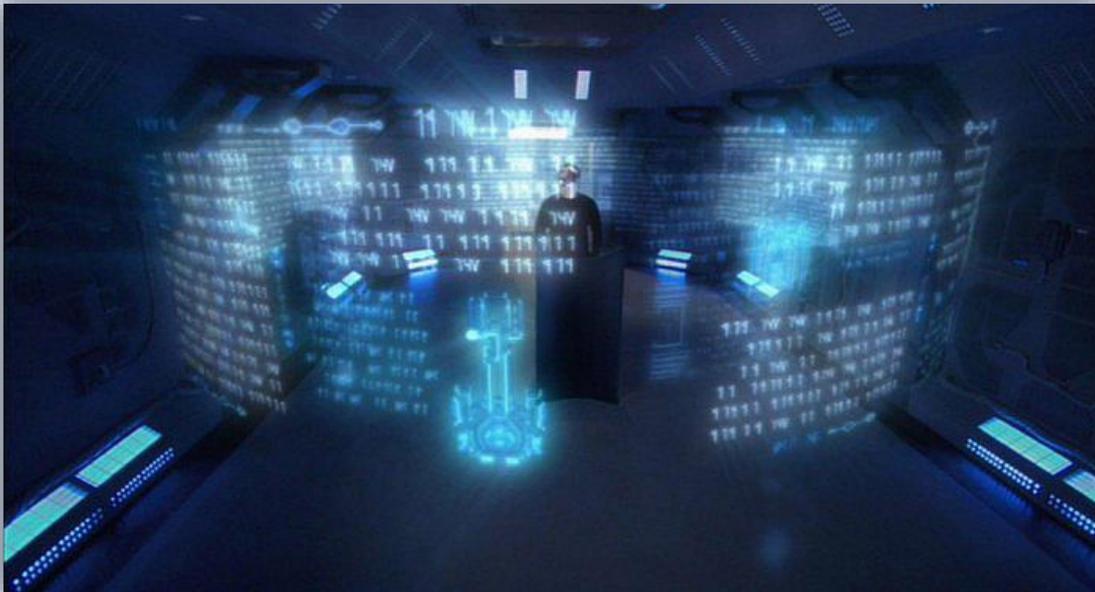


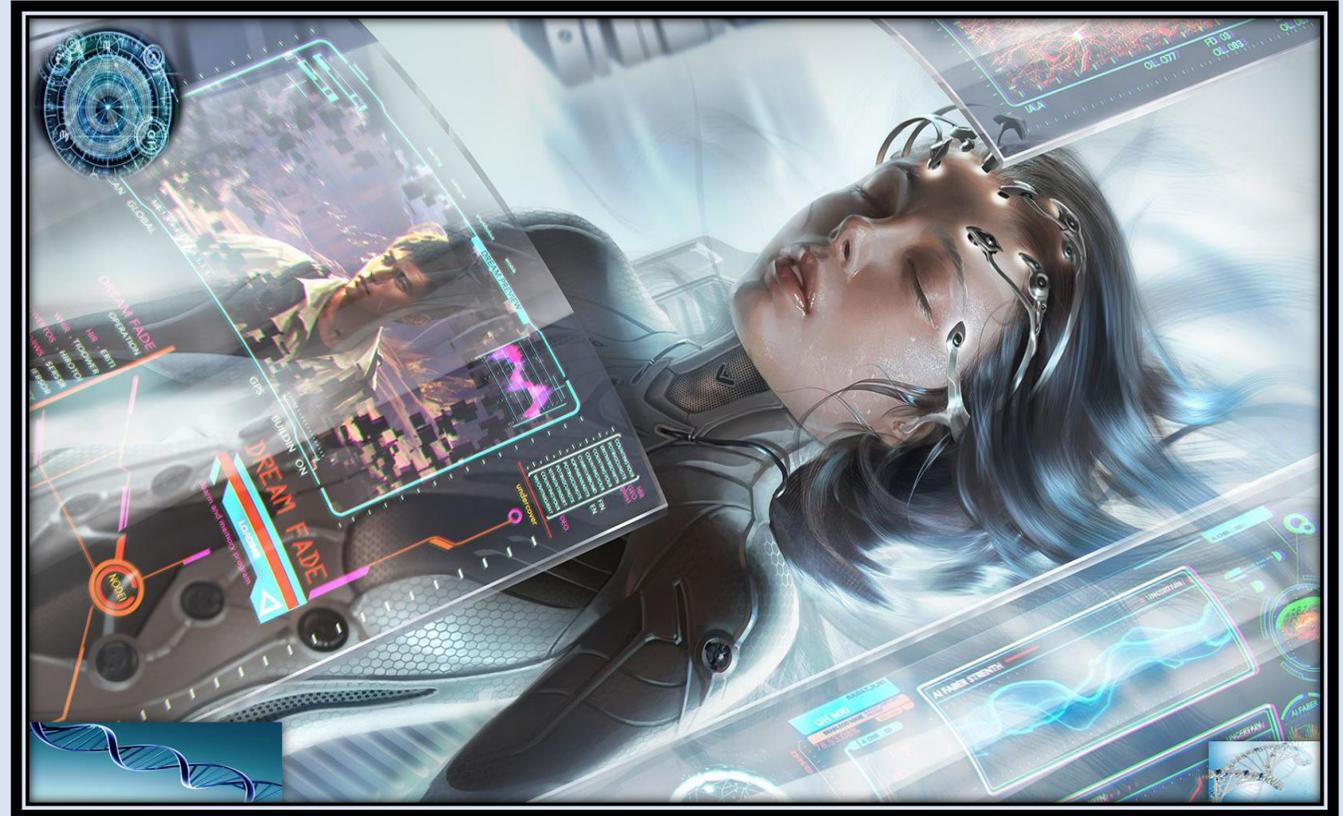


## Library and Archives Rooms

The SSP and ICC ships have computerized library and archives rooms which store the ships mission logs, personnel profiles, research project findings, classified materials, etc. on crystalline data chips.

Language translation and ship database creation is done in these ship libraries and archives. As well there is information provided on planetary histories and protocols on making first contact with other ET species.





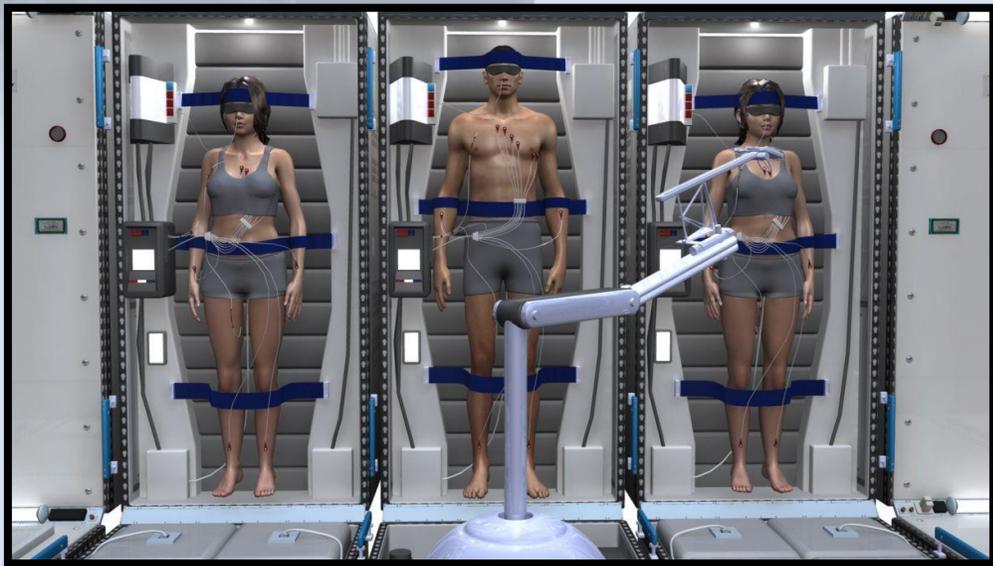
## Science Labs for Memory Recall

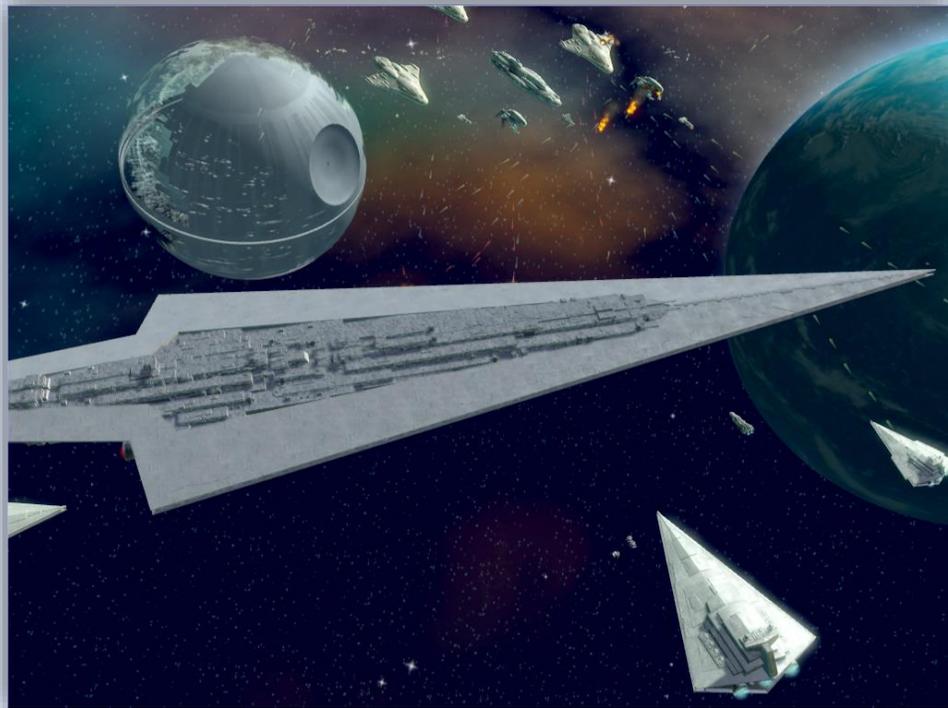
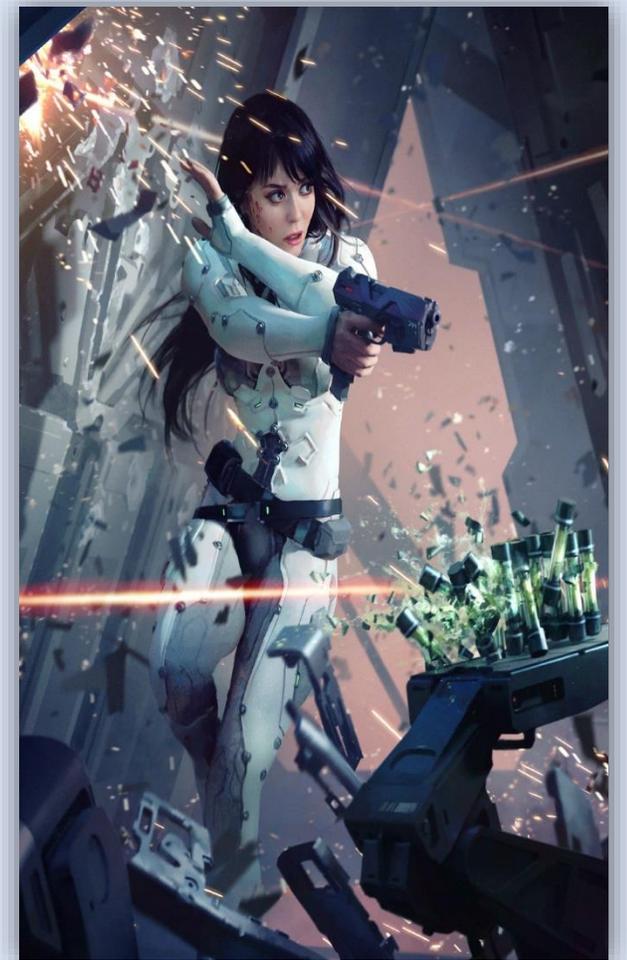
There are science labs on the SSP and ICC ships with holographic virtual reality memory pods which specialize in getting crew personnel who had ET lifetimes to be able to activate their original blueprint genetics and remember their memories of who they were on other planets, special abilities, and expertise in job functions like advanced ship building, star navigation, telepathy, etc.



## Medical Bay Care Centers

There are medical bay care centers on the SSP and ICC ships. The equipment in these centers monitors the physical health and well being of crew personnel to make sure they are healthy and there is no disease or any A.I. signals within the brain/body.





## SSP Dark Fleet

The Dark Fleet works with the reptilians/insectoids, accompanying them on empire missions, but the reptilians only act as advisors, there is no ET's on the Dark Fleet ships only human personnel. Dark Fleet members can be ruthless and wear uniforms that are white on black in color.



## Dark Fleet Colonies

The Dark Fleet has managed to venture outside the local solar system and has built colonies on other planets.

This fleet's city ships look cigar shaped as they are transport bus vehicles transferring personnel from the cities to off world secret bases, space stations, etc.

Currently the Dark Fleet has been locked out from Earth space as there is a shield barrier preventing them from coming back to the local solar system.

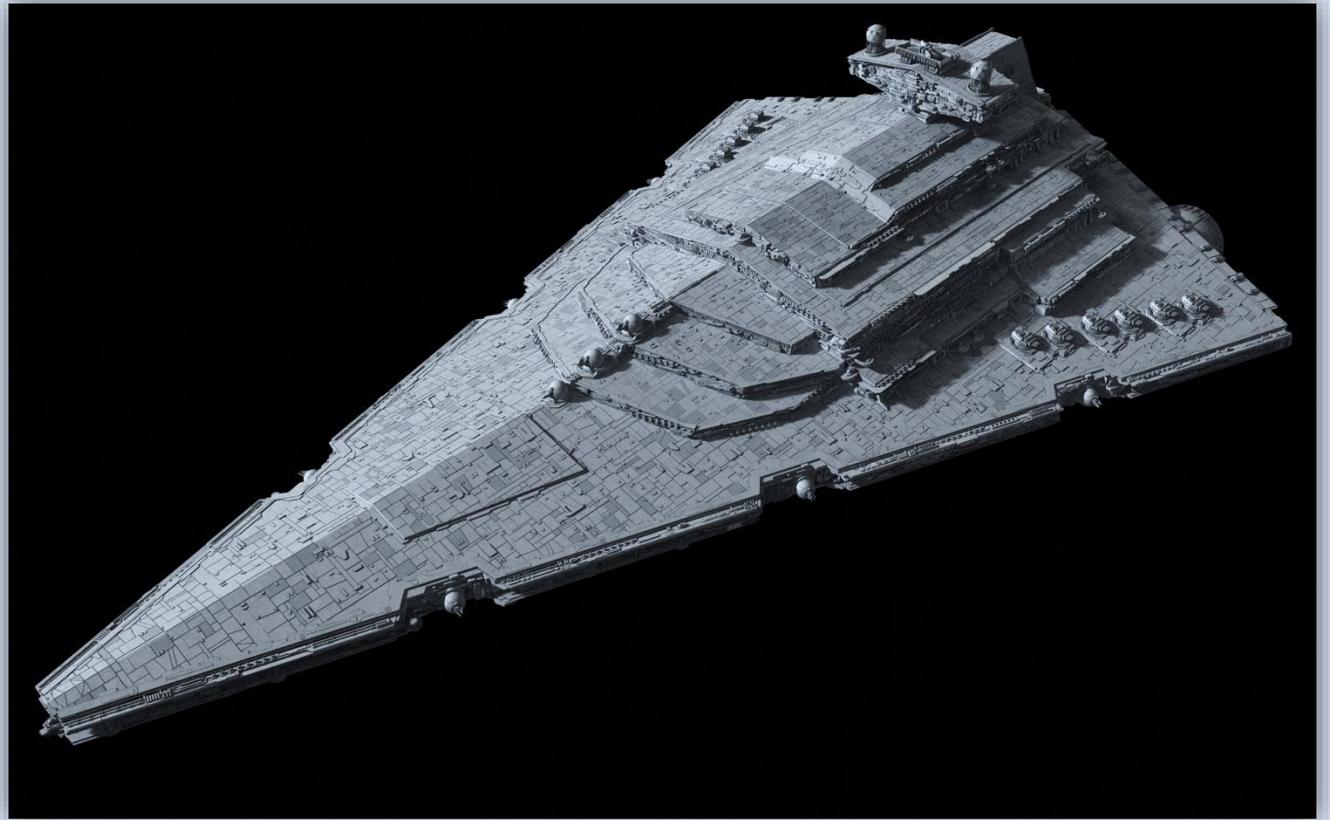
The Dark Fleet has many genetically altered crew with super soldier abilities.



## Dark Fleet Ships

The Dark Fleet has the most heavily armed and advanced space ships out of the many SSP ships.

Dark Fleet ships are usually either shaped in a triangular pattern, diamond pattern, or there are circular death stars. These ships are large battle cruisers or war striker ships designed to engage in large scale attacks on enemy space armadas or even interplanetary war.



## Dark Fleet Ships

Some of the Dark Fleet ships are pumpkin shaped and they are very fast. All of the fleet ships are capable of going beyond the speed of light.

Dark Fleet war ships are some of the largest ships that the ICC has ever built and the telecommunications technology on these ships is the most advanced out of all the other SSP ships that were designed.



**This is a Dark Fleet base which is somewhat pyramid shaped, these bases are usually outside of the solar system. There are tall electromagnetic jamming towers so communication transmissions cannot be intercepted by enemy forces.**



## Dark Fleet Defense Installations

The Dark Fleet has many defense installations where weapons are produced, soldiers are trained in fierce fighting techniques that are not legal fighting styles.

All these defense installations and bases have their own power cell energy grids so they are self sufficient and sustainable so are not reliant on the SSP or ICC for material support. These bases have planetary magnetic shielding around them so they cannot be seen or detected from space.





Power cell energy tower grids and Dark Fleet base buildings. There are forty of these bases on a planet.