

NSF Education Seminar, 24th June 2017 EDUCATION IN A DIGITAL WORLD

PROGRAMME

Seminar Chair: Oke Eleyae, Education Consultant, Kiko Educational Services

9:00	Registration Opens, tea and coffee
9:30-10:30	School alumni associations presentations- share their digital experiences and plans
10:30-10:45	Welcome, Housekeeping, Video Recap from previous seminars- Oke Eleyae
10:45-11:05	Digital technologies- Enabling 21 st Century Education - <i>Bernard Aghedo</i> , London Liaison Officer, Universities and Colleges Information Systems Association (UCISA)
11:05-11:15	Digital Self- Assessment - Bola Omoegun and Jide Ariyo, Digital natives.
11:15-11:40	Key note address
	Digital technology in the classroom is all fun and games. Are they having a laugh? Atiti Izogie (AH-TT), Educator and Entrepreneur
11:40-11:45	Questions
11:45-11:55	Break- Tea and Coffee
11:55-12:10	Hit the Books or the Digital device/ Internet? A Parent's Perspective -What I have learnt Modupe Omonijo, Parent and Public Health Specialist
12:10-12:30	Panel Discussion, moderator Charles Obazuaye, President ACAOSA
12:30-1:15	Lunch
AFTERNOON	BECOME DIGITALISED LEVEL 100
1:15-1:25	Welcome to Afternoon and Workshop instructions, Dr Nike Arowobusoye, Head of Seminars-NSF, Bola Omoegun, Senior Manager -Cognizant, Jide Ariyo, Youth leader-iCAN Project, and Niyi Kuku, Former Principal- Capital College
1:30-2:30	Digital Space One - "APPtitude ". This workshop will showcase apps that can make a difference to both adults and young millennials (save time, get you organised, give access to resources, networking etc.).
2:30-2:40	Feedback
2:45-3:20	Digital Space Two - Facebook or "Face your book? In this session, we'll be holding a Town-hall style open forum where we will discuss the benefits, disadvantages and opportunities of social media in modern day society.
3:20-3:40	Pulling the day together- Nike Arowobusoye, NSF events -Bimbo Babarinde, NSF Chair
3:40-4:00	Networking



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SPEAKERS SUMMARRIES

Keynote – Atiti Izogie, Digital technology in the classroom is all fun and games. Are they having a laugh?

- I am of the view that the use and application of digital technology in education helps to bring learning to life. You may hold a different view, especially if you are around young people who manifest a techno-addictive lifestyle (I'm sure this statement is self-explanatory).
- The use of technology in teaching and learning offers an important stimulus in the development of the following skills of learners in a digital age: creativity; independent learning; problem solving; and critical thinking., it means that the use and application of learning technologies in the classroom is more than fun and games.
- Let's take a breakneck tour to explore why I hold the view I do and what this means to the future of our community of learners here in the diaspora and at home

Bernard Agehdo, Digital Technologies... Enabling 21st Century Education

- The Context... The role technology can and will play in delivering 21st century Education
- Defining Digital Technologies, what are they?
- Applying Digital Technologies in Education, what is Digital Learning?
- Why bother? Drivers for Digital Technologies in Education or Digital Learning
 - The Global Context... Part of the United Nations' global education agenda (Sustainable Development Goal 4 – Education 2030)
 - National development... competitiveness in the international education and skills market and harvesting the benefits of the digital economy
 - Local development... regional and community development feeding into national development so building employability and entrepreneurial skills and expertise for a strong and sustainable digital economy
- How can we make it happen? Investments in infrastructure, technology, resources, skills, learning spaces, strategies, policies, processes and practices, leadership, partnerships and collaborations... inter and intra sector, and international
- When should it be happening-Now!

Modupe Omonijo, Hit the books or hit the digital device (or internet?)

- Role of digital media in education- a parent's perspective
- Benefits vs harm
- Responsible parenting
- Resources across the life course